

Orthogonal Drawings of Series-Parallel Graphs

by

Takao Nishizeki

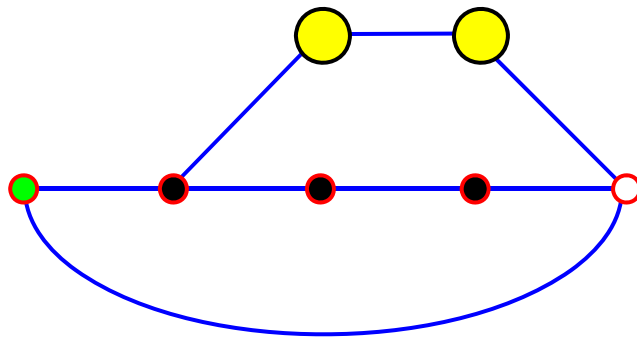
Joint work with Xiao Zhou

Tohoku University

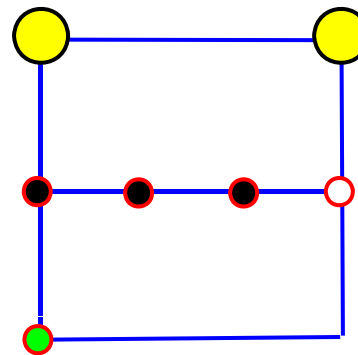
Orthogonal Drawings of Series-Parallel Graphs

with Minimum Bends

1. each **vertex** is mapped to a **point**
2. each **edge** is drawn as a sequence of alternate **horizontal** and **vertical line segments**
3. any two **edges** don't cross except at their common **ends**



planar graph

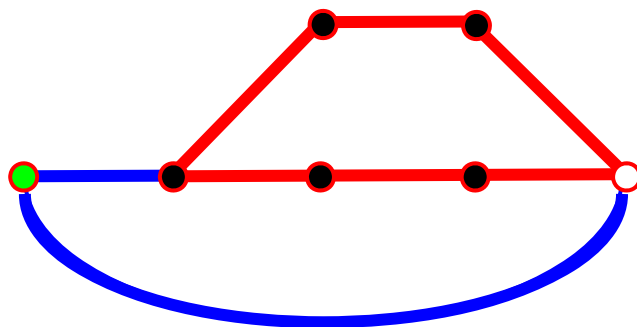


orthogonal drawings

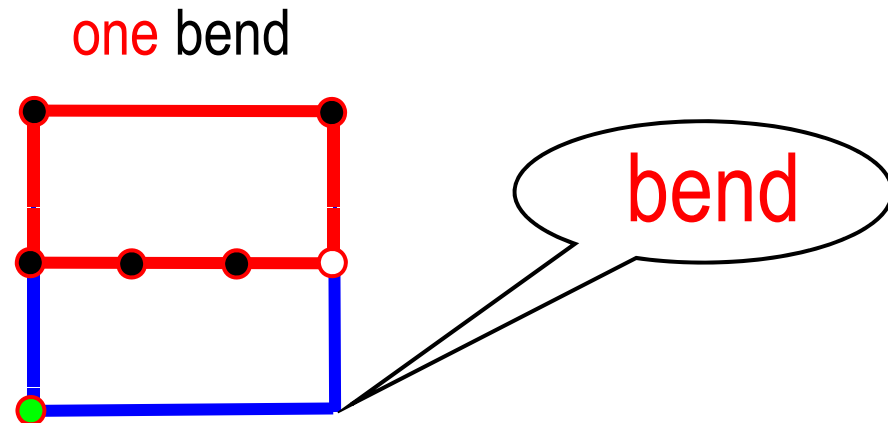
Orthogonal Drawings of Series-Parallel Graphs

with Minimum Bends

1. each **vertex** is mapped to a **point**
2. each **edge** is drawn as a sequence of alternate **horizontal** and **vertical line segments**
3. any two **edges** don't cross except at their common **ends**



planar graph

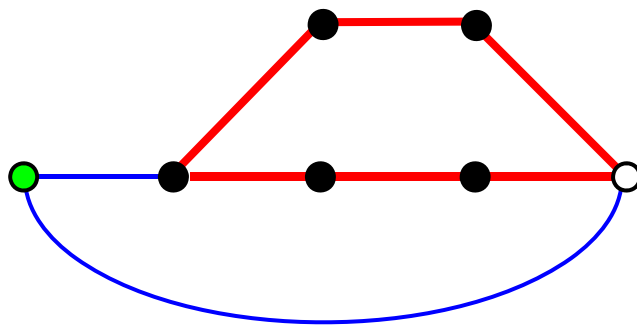


orthogonal drawings

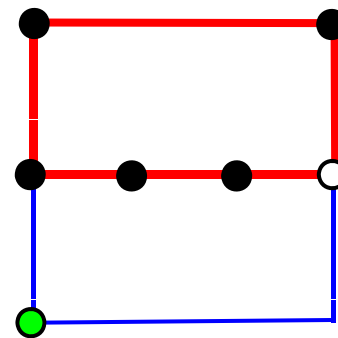
Orthogonal Drawings of Series-Parallel Graphs

with Minimum Bends

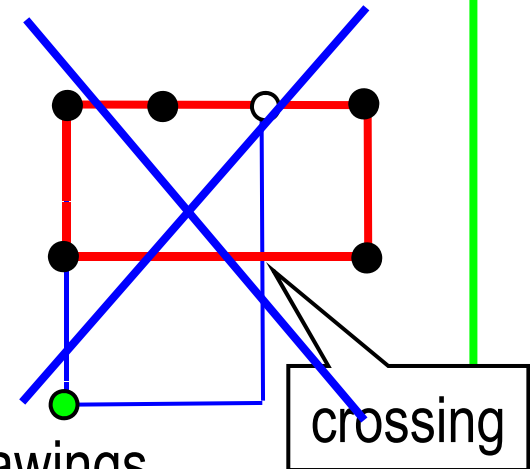
1. each **vertex** is mapped to a **point**
2. each **edge** is drawn as a sequence of alternate **horizontal** and **vertical line segments**
3. any two **edges** don't cross except at their common **ends**



planar graph



orthogonal drawings

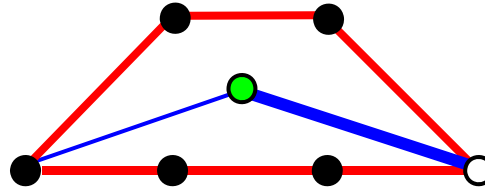


crossing

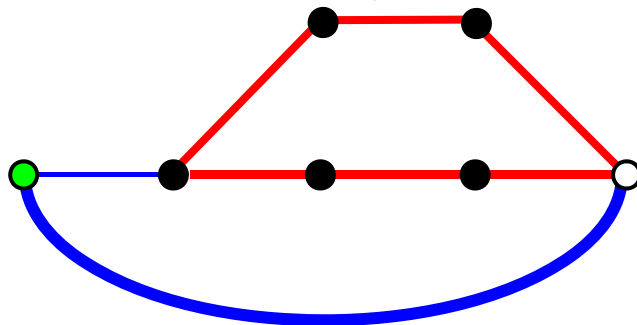
Orthogonal

Parallel Graphs

another embedding

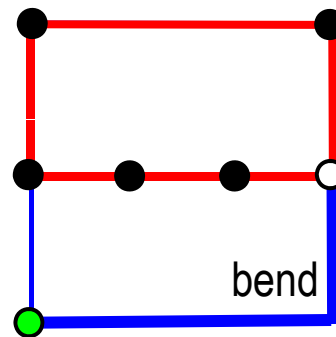


1. each **vertex** is
2. each **edge** is drawn as a horizontal and **vertical line segments**
3. any two **edges** do not cross except at their common **ends**



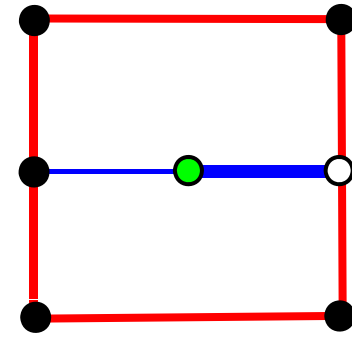
planar graph

one bend



orthogonal drawings

no bend

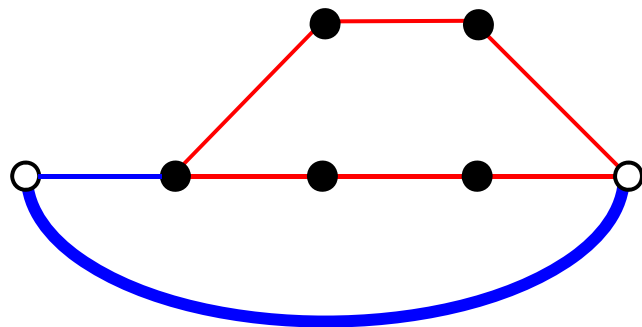


Optimal orthogonal drawing

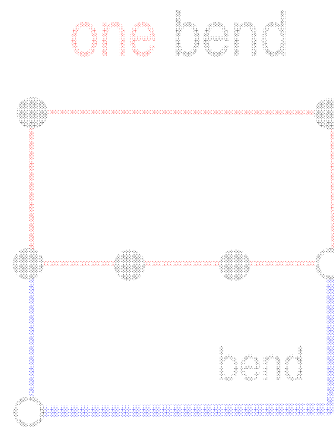
An orthogonal drawing of a planar graph G is **optimal** if it has the **minimum # of bends** among all **possible** orthogonal drawings of G .

VLSI design

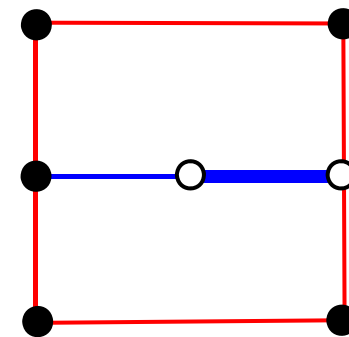
bend \leftrightarrow via-hole, through-hole



planar graph



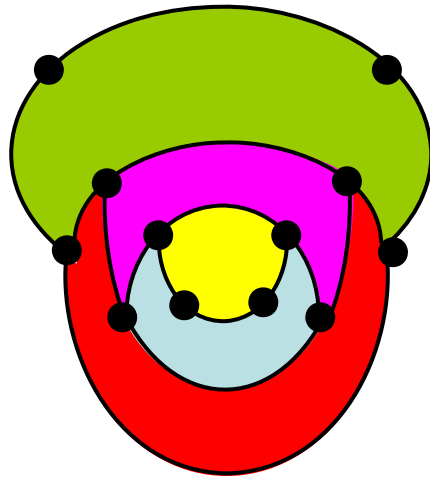
no bend



orthogonal drawings

optimal

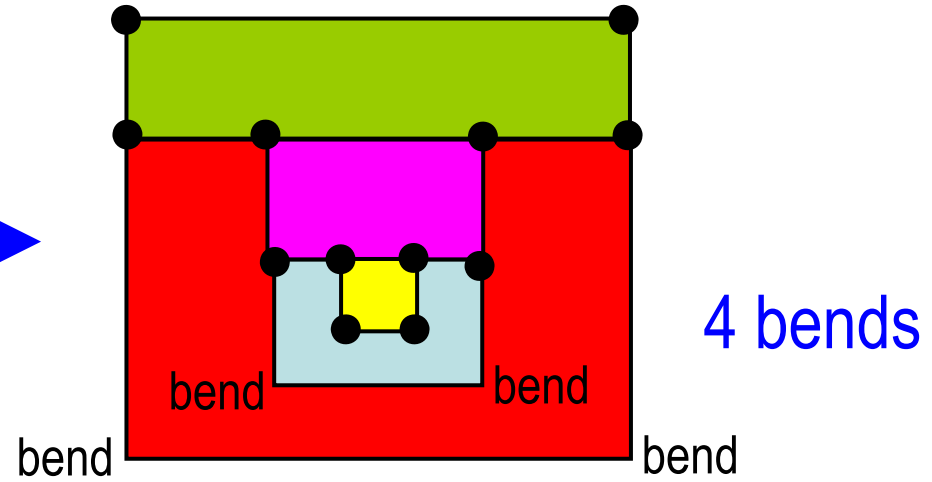
Example



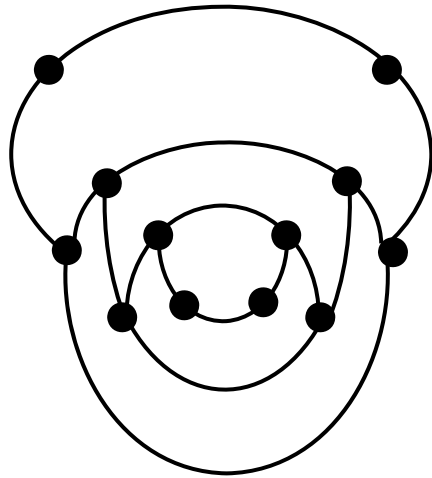
drawing



Orthogonal Drawings



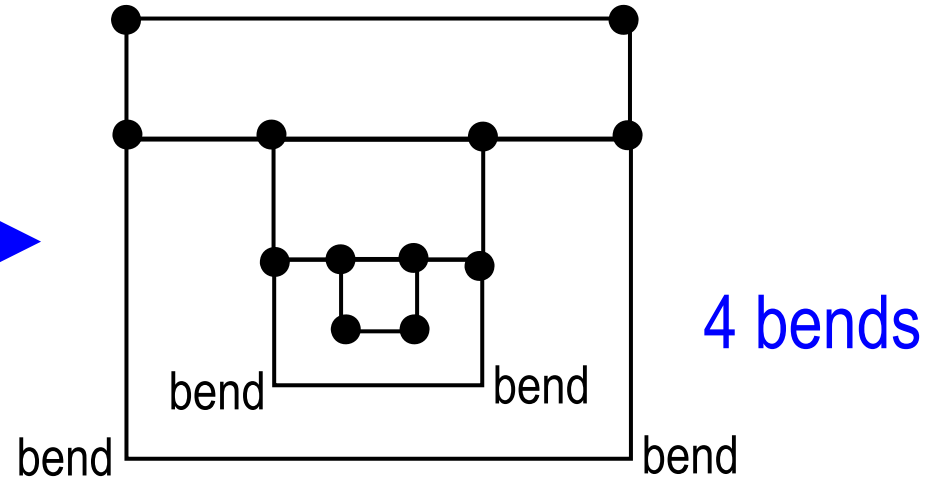
Example



drawing



Orthogonal Drawings

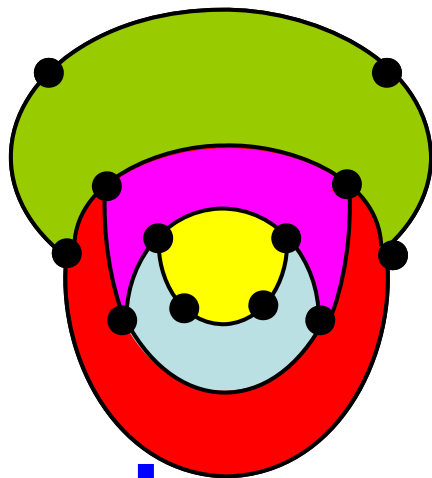


4 bends

Optimal ?

No

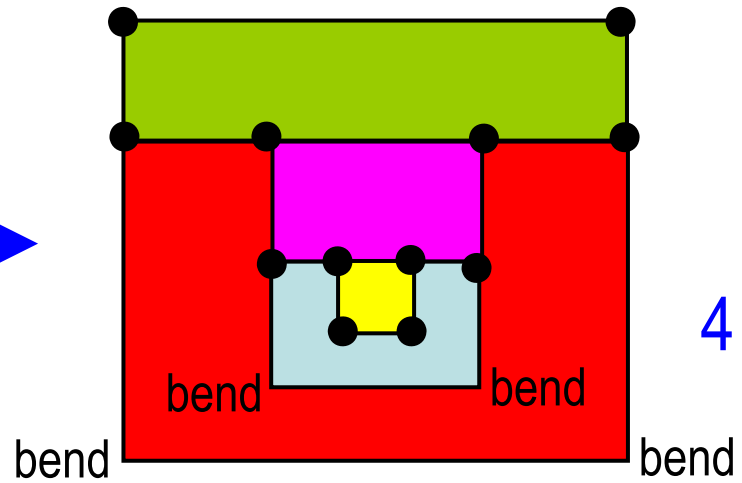
Example



drawing



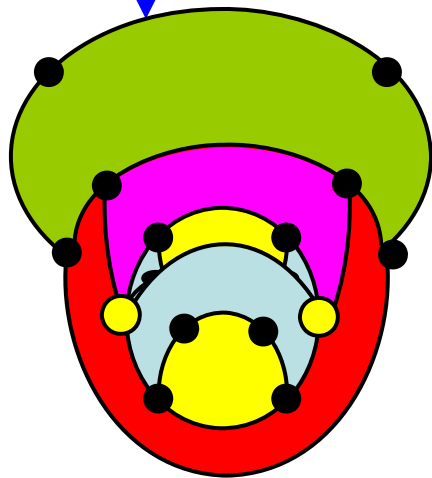
Orthogonal Drawings



4 bends

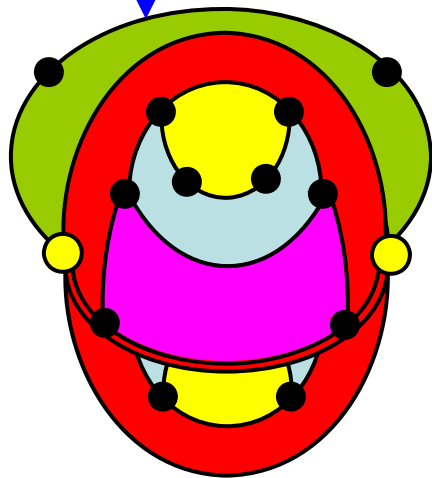
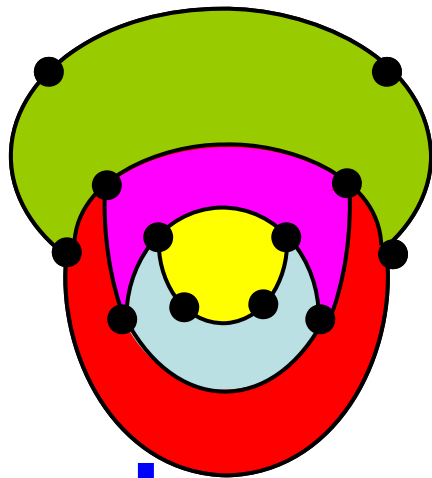


embedding



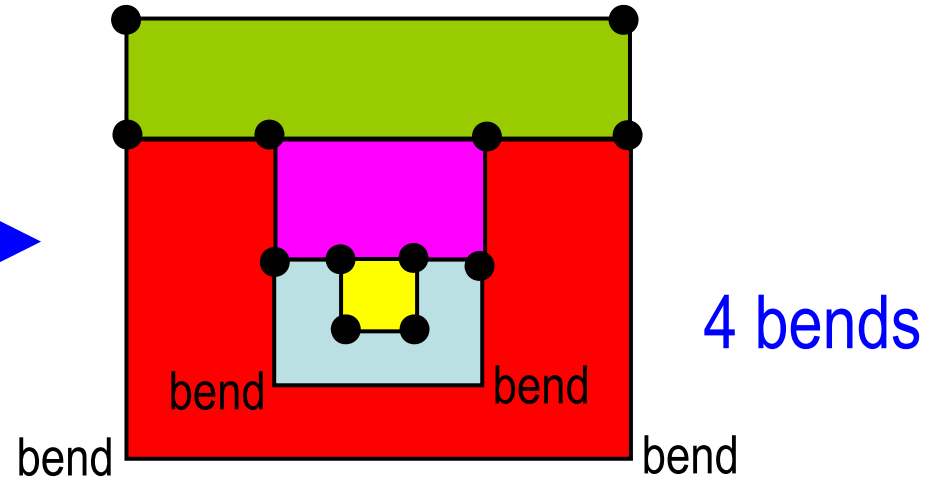
flip

Example

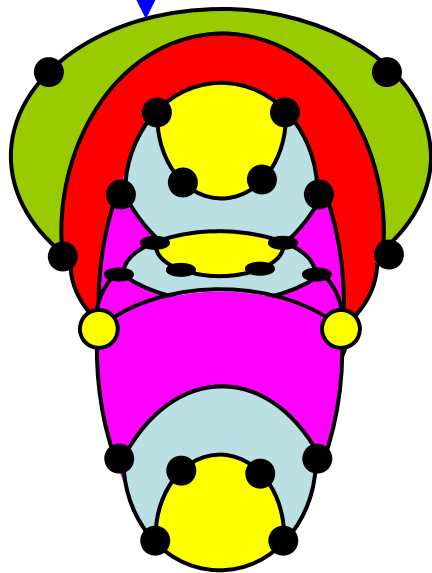
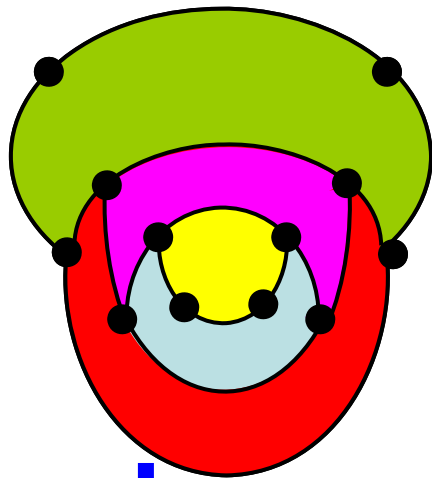


drawing
→

Orthogonal Drawings



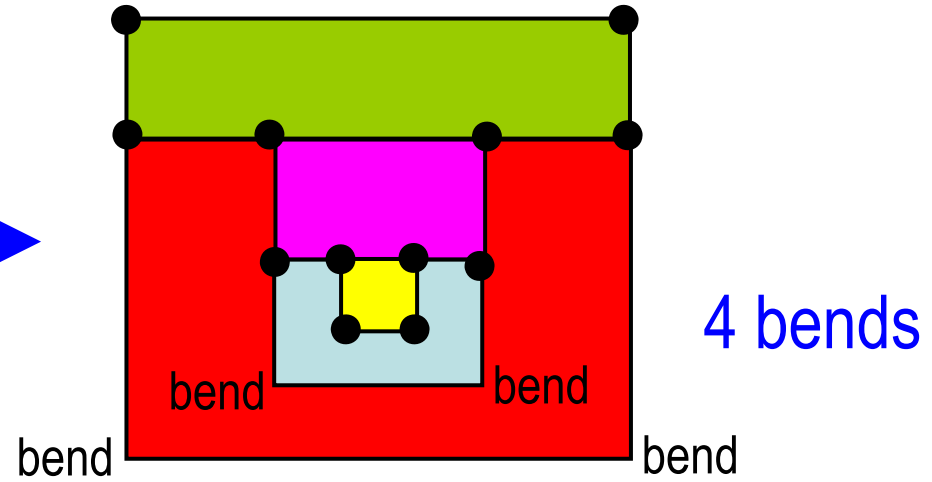
Example



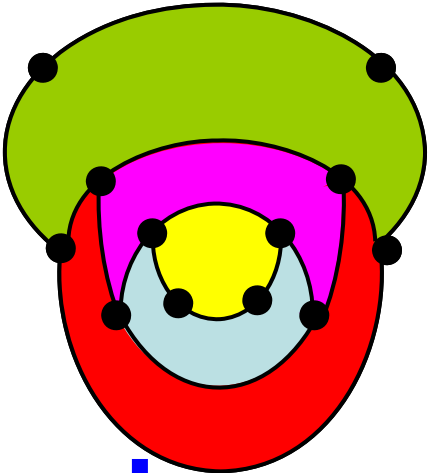
drawing



Orthogonal Drawings



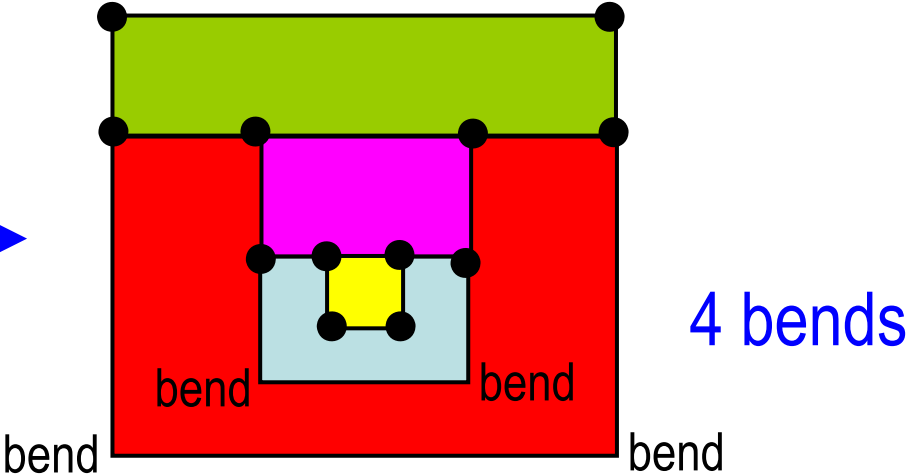
Example



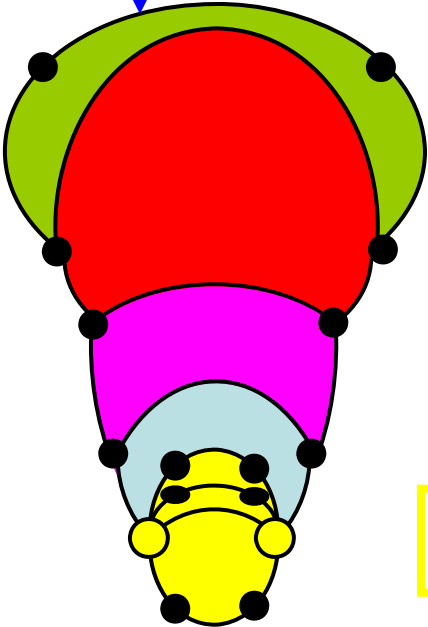
drawing



Orthogonal Drawings

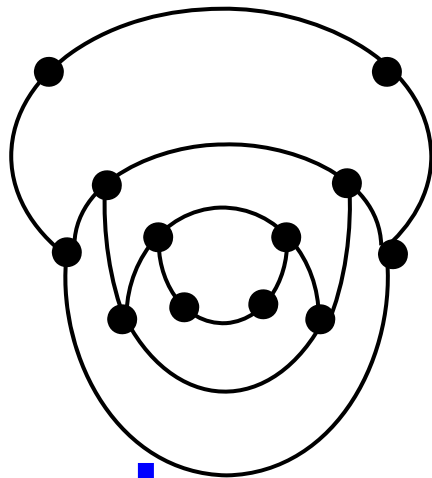


embedding



flip

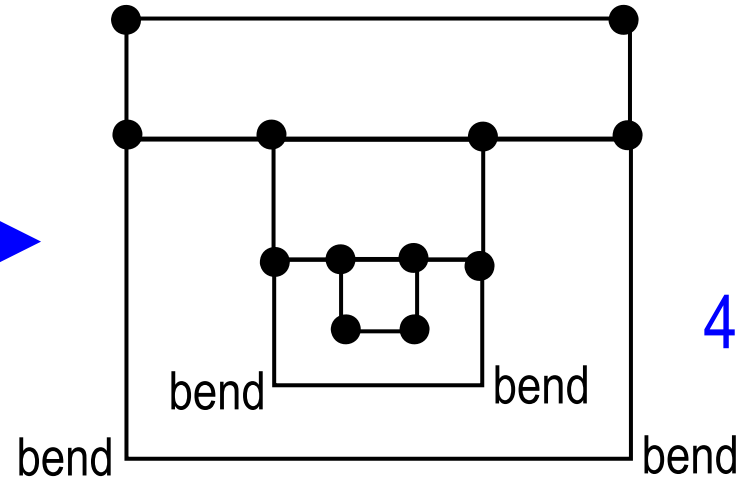
Example



drawing



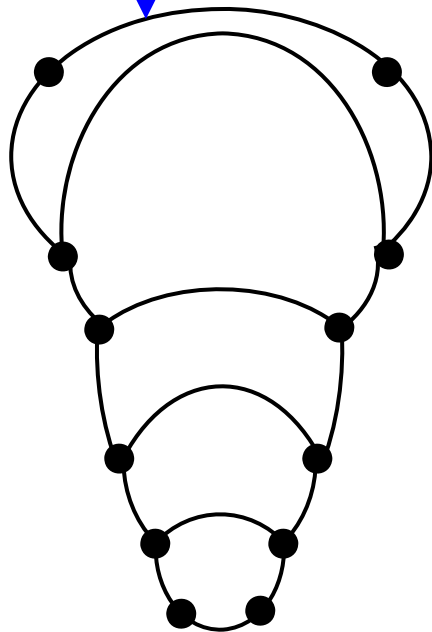
Orthogonal Drawings



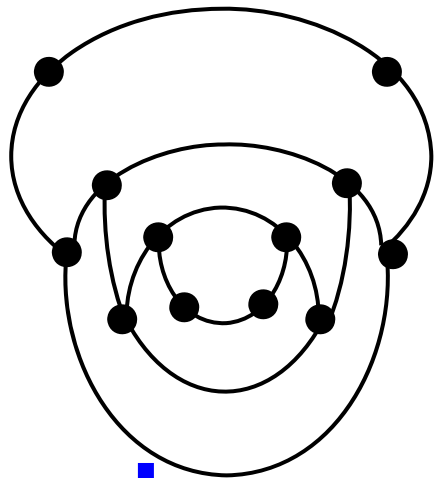
4 bends



embedding



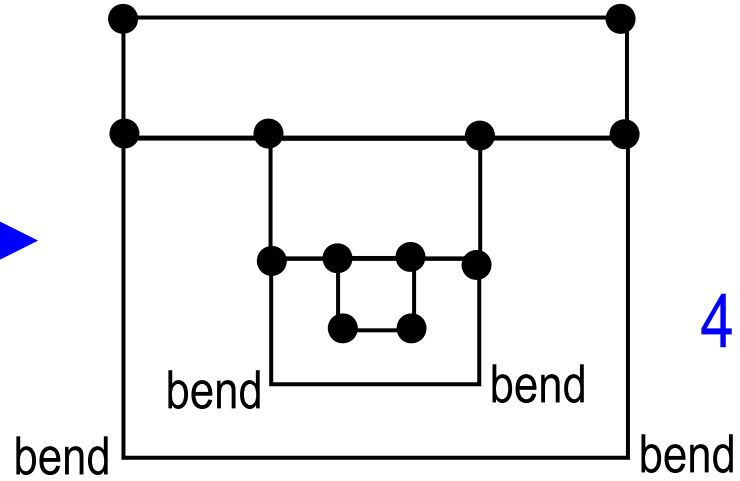
Example



drawing



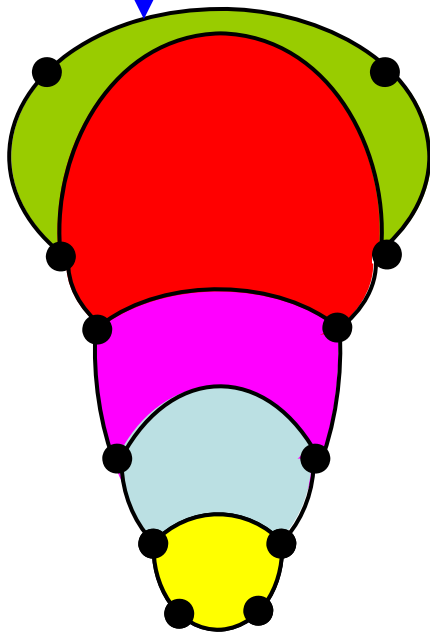
Orthogonal Drawings



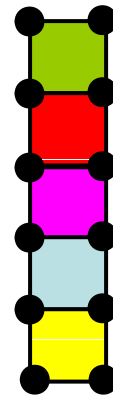
4 bends



embedding



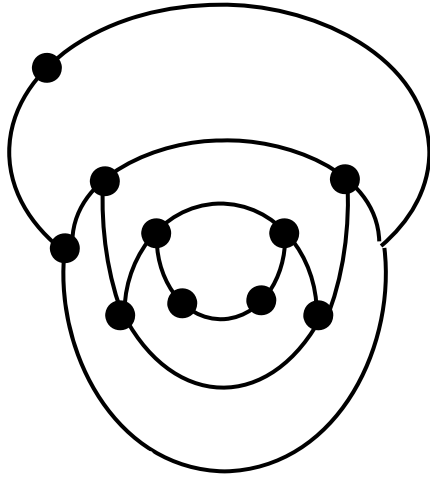
drawing



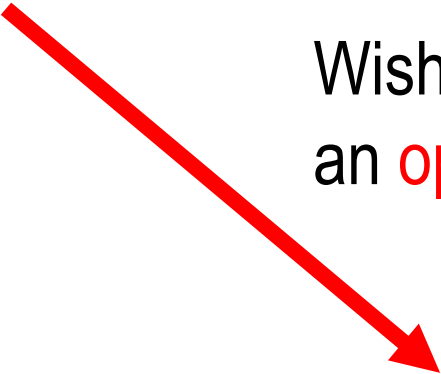
0 bend

optimal

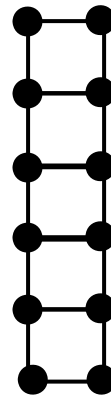
Given a planar graph



Problem
Find an **optimal** orthogonal drawing of a given planar graph.



Wish to find an **optimal** orthogonal drawing



optimal

Optimal orthogonal drawing

An orthogonal drawing of a planar graph G is **optimal** if it has the **minimum # of bends** among all **possible** orthogonal drawings of G .

Problem

Find an **optimal** orthogonal drawing of a given planar graph.

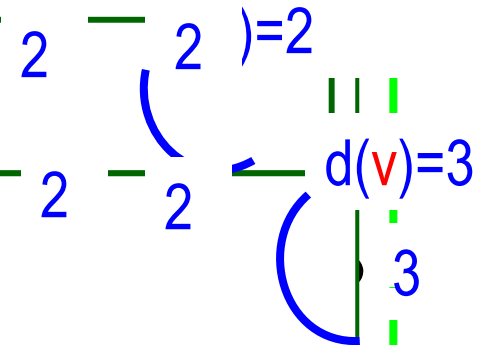
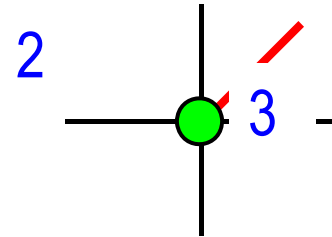
Known results

The problem:

NP-complete for planar graphs of $\Delta \leq 4$

A. G. R. Tamassia, 2001

If $\Delta \geq 5$, then **no** orthogonal drawing.



Known results

The problem:

NP-complete for planar graphs of $\Delta \leq 4$

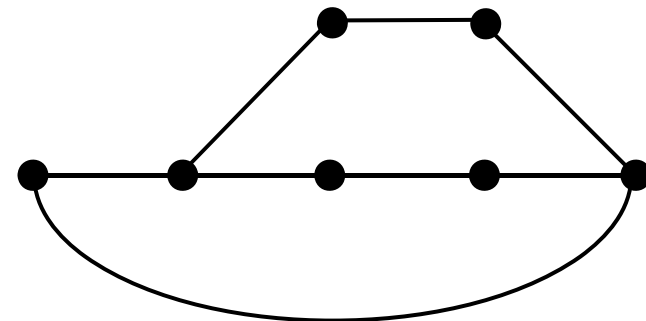
A. Garg, R. Tamassia, 2001

If $\Delta \leq 3$, $O(n^5 \log n)$ time

D. Battista, *et al.* 1998

where

n : # of vertices



$\Delta=3$, $n=7$

Known results

The problem:

NP-complete for planar graphs of $\Delta \leq 4$

A. Garg, R. Tamassia, 2001

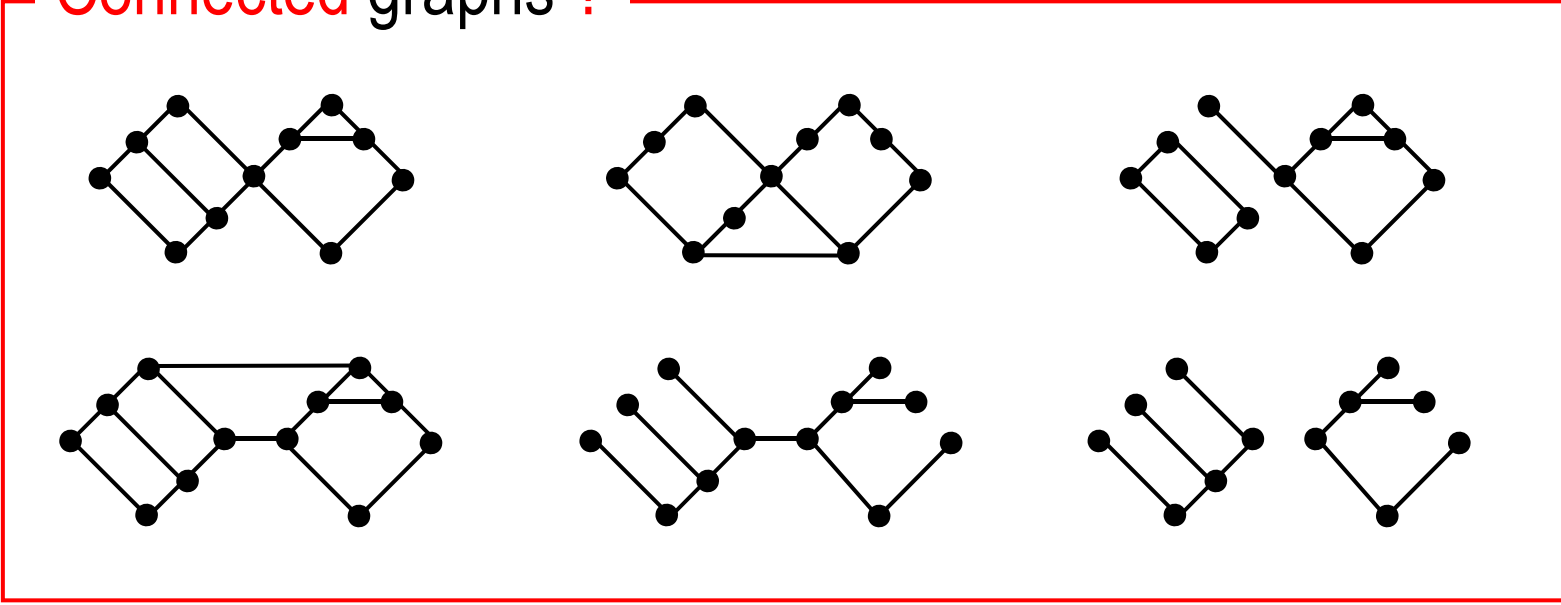
If $\Delta \leq 3$, $O(n^5 \log n)$ time D. Battista, *et al.* 1998

For **biconnected** series-parallel graphs

If $\Delta \leq 4$, $O(n^4)$ time D. Battista, *et al.* 1998

If $\Delta \leq 3$, $O(n^3)$ time D. Battista, *et al.* 1998

Connected graphs ?

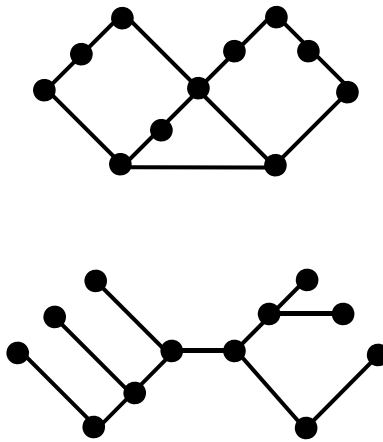
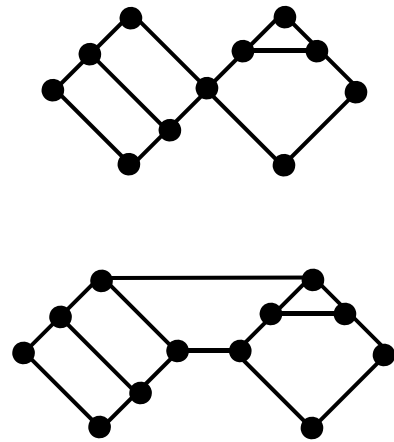


For biconnected series-parallel graphs

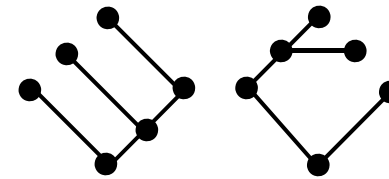
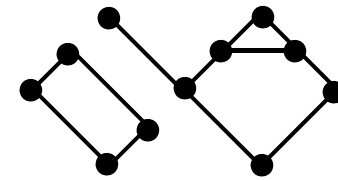
If $\Delta \leq 4$, $O(n^4)$ time D. Battista, *et al.* 1998

If $\Delta \leq 3$, $O(n^3)$ time D. Battista, *et al.* 1998

Connected graphs



Non-connected graphs

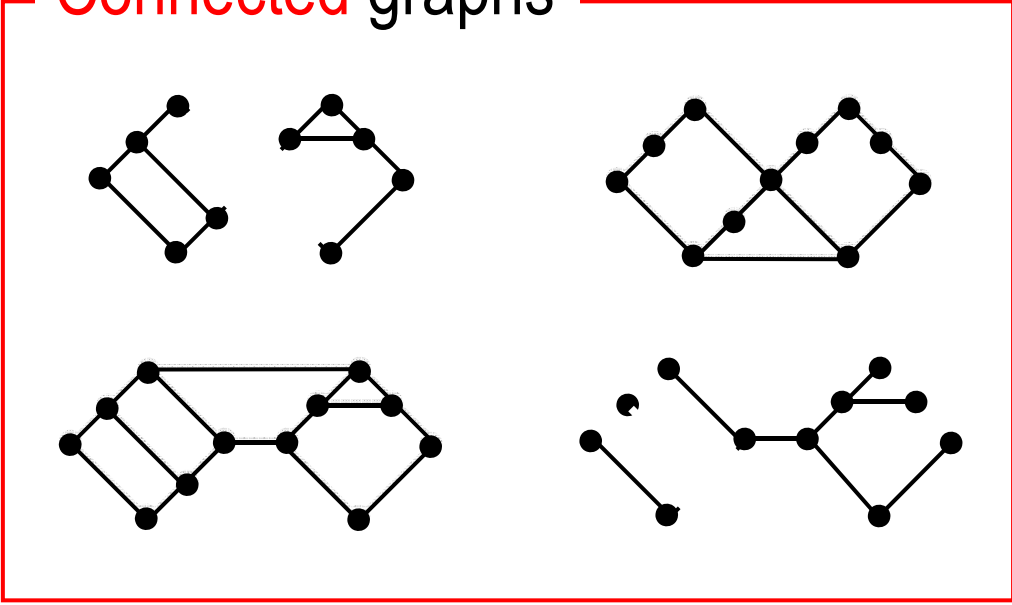


For biconnected series-parallel graphs

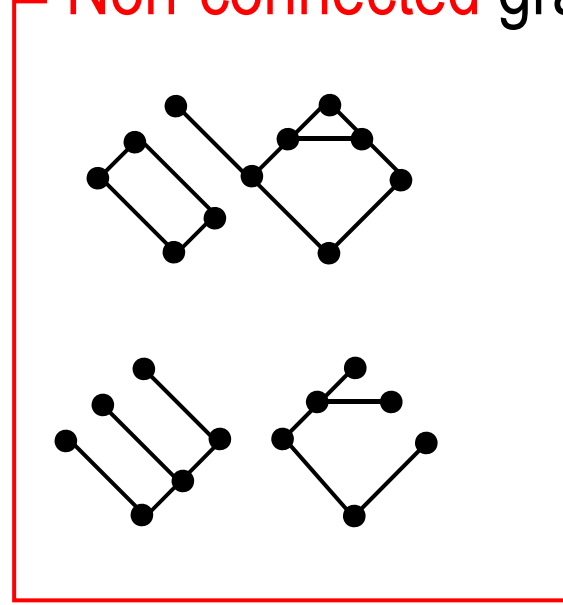
If $\Delta \leq 4$, $O(n^4)$ time D. Battista, *et al.* 1998

If $\Delta \leq 3$, $O(n^3)$ time D. Battista, *et al.* 1998

Connected graphs



Non-connected graphs



Biconnected graphs



Known results

The problem:

NP-complete for planar graphs of $\Delta \leq 4$

A. Garg, R. Tamassia, 2001

If $\Delta \leq 3$, $O(n^5 \log n)$ time D. Battista, *et al.* 1998

For **biconnected** series-parallel graphs

If $\Delta \leq 4$, $O(n^4)$ time D. Battista, *et al.* 1998

If $\Delta \leq 3$, $O(n^3)$ time D. Battista, *et al.* 1998

Our results

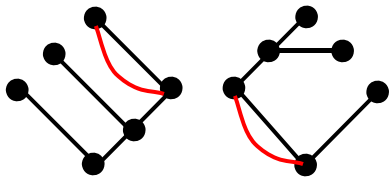
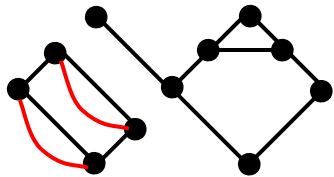
For series-parallel (multiple) graphs

If $\Delta \leq 3$,

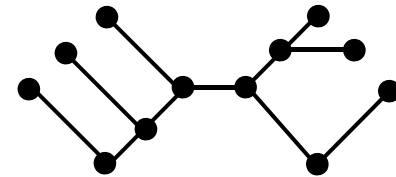
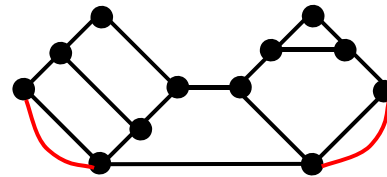
$O(n)$ time

our result

Non-connected



Connected



Our results

For series-parallel graphs

If $\Delta \leq 3$,


$O(n)$ time

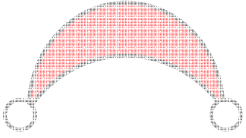
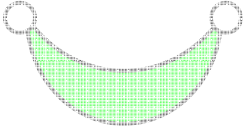
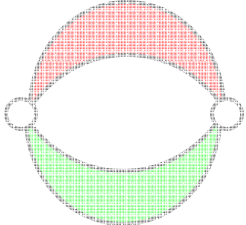
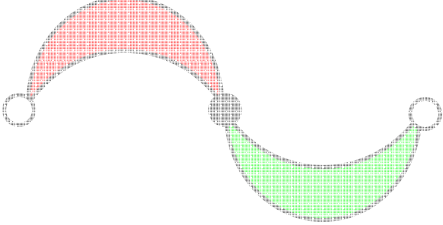
our result

much simpler and faster than the known algorithms

Series-Parallel Graphs

A **SP** graph is recursively defined as follows:


(a)  is a **SP** graph.
a single edge

(b) if  and  are **SP** graphs,
then  and  are **SP** graphs

Series-Parallel Graphs

A **SP** graph is recursively defined as follows:

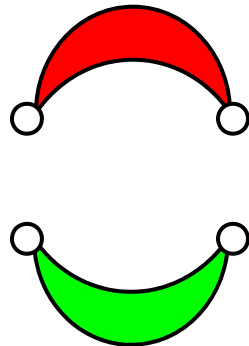
(a)


a single edge

is a **SP** graph.

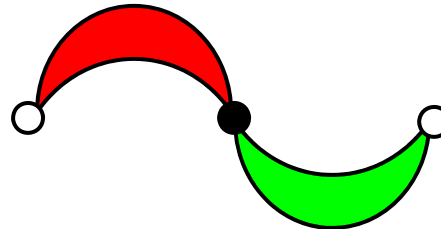
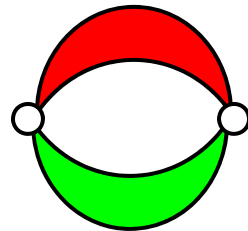
(b)

if



are **SP** graphs,

then



are **SP** graphs

Series-Parallel Graphs

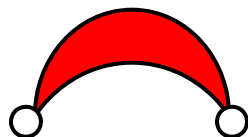
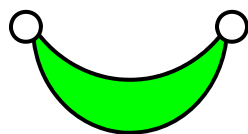
A **SP** graph is recursively defined as follows:

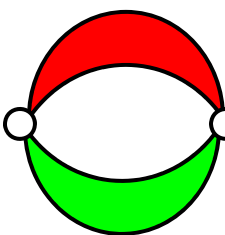
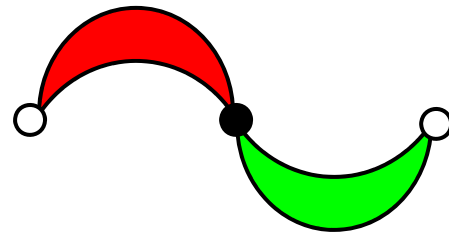
(a)


a single edge

is a **SP** graph.

(b)

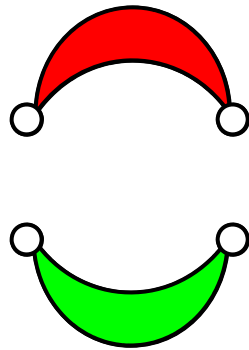
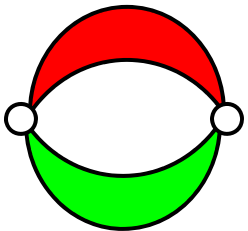
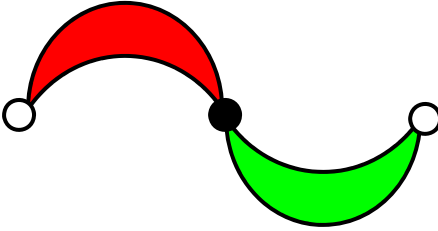
if 
if  are **SP** graphs,

then   are **SP** graphs

Series-Parallel Graphs

A **SP** graph is recursively defined as follows:

(a)  is a **SP** graph.
a single edge

(b) if  are **SP** graphs,
then   are **SP** graphs
parallel-connection

Series-Parallel Graphs

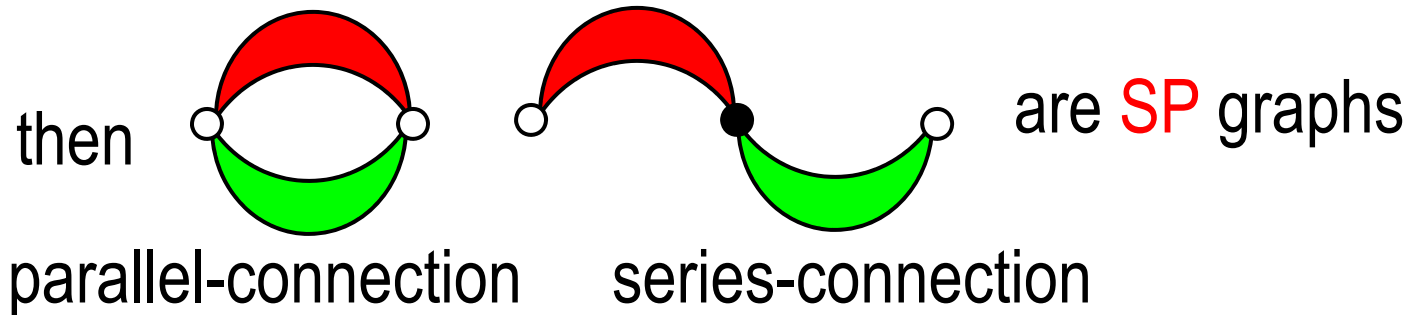
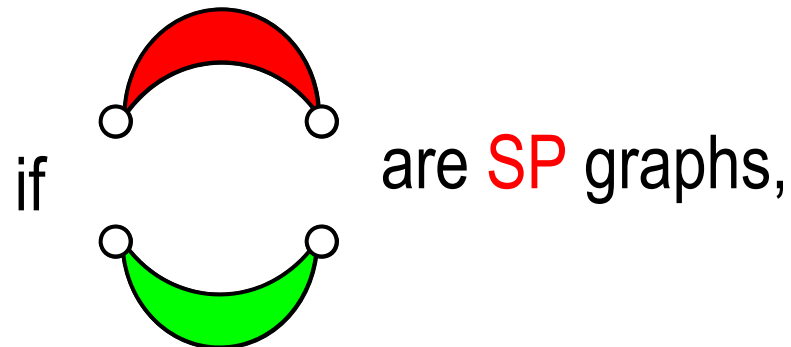
A **SP** graph is recursively defined as follows:

(a)



is a **SP** graph.

(b)



Series-Parallel Graphs

A **SP** graph is recursively defined as follows:

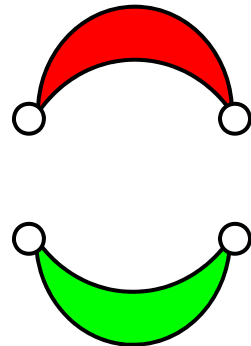
(a)


a single edge

is a **SP** graph.

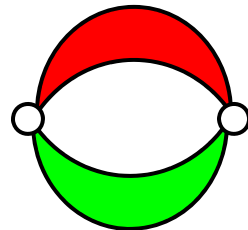
(b)

if

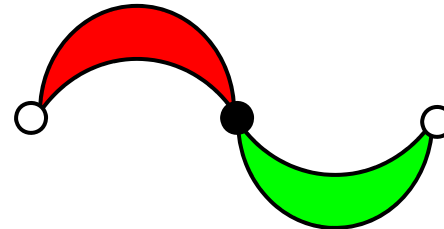


are **SP** graphs,

then



parallel-connection



series-connection

are **SP** graphs

Series-Parallel Graphs

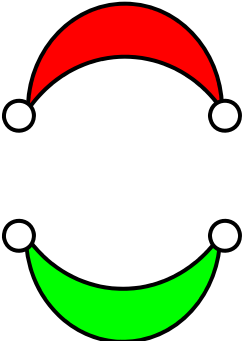
A **SP** graph is recursively defined as follows:


(a)


a single edge

is a **SP** graph.

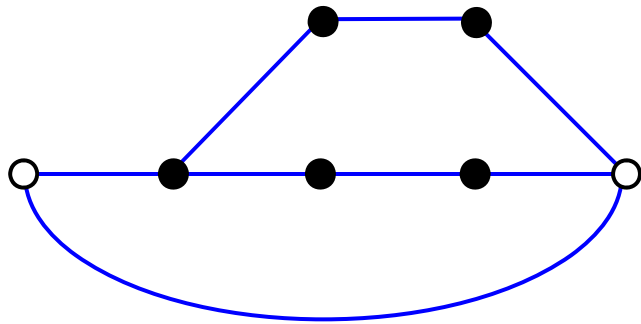
(b)

if  are **SP** graphs,

then  are **SP** graphs

Series-Parallel Graphs

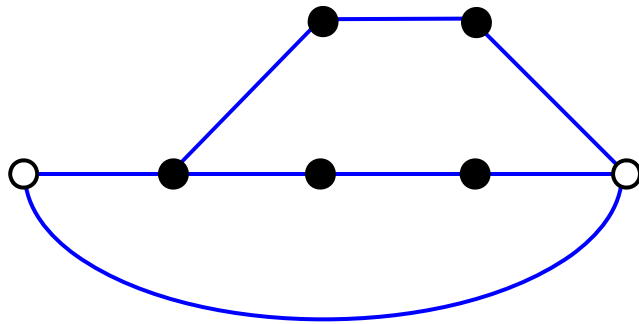
Example



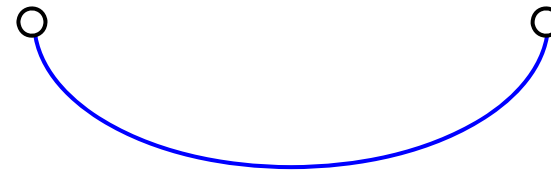
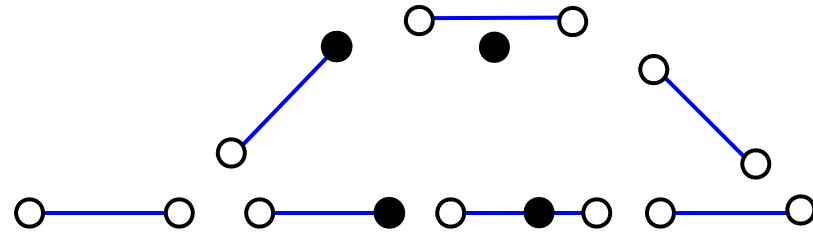
SP graph

Series-Parallel Graphs

Example



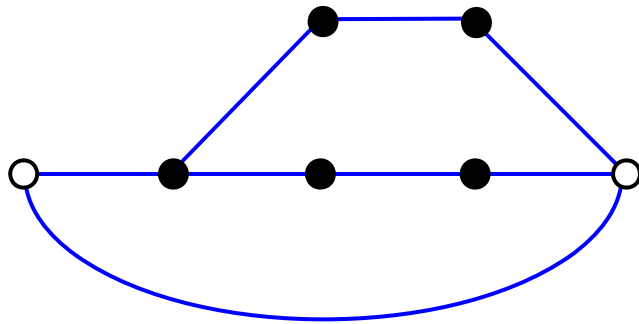
SP graph



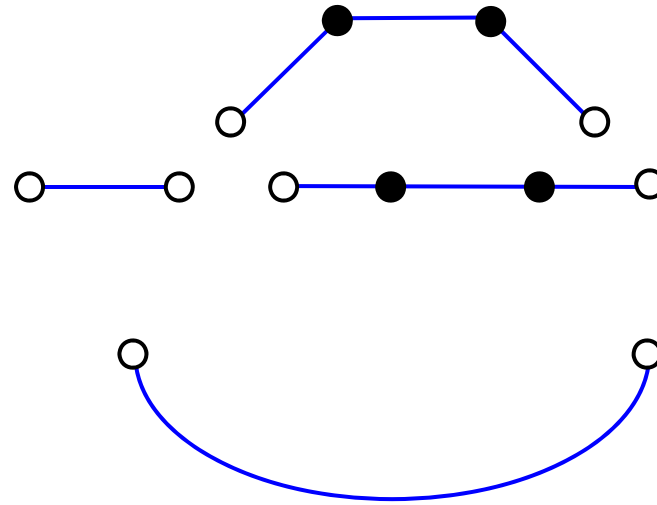
series-connection

Series-Parallel Graphs

Example



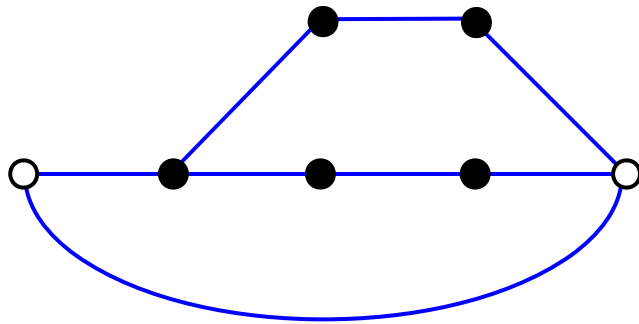
SP graph



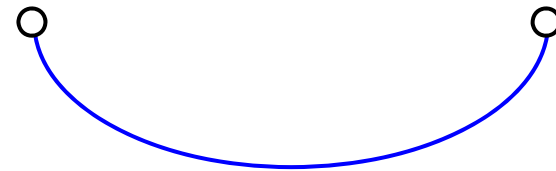
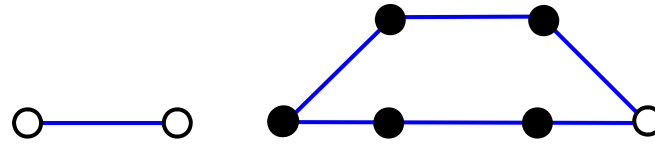
parallel-connection

Series-Parallel Graphs

Example



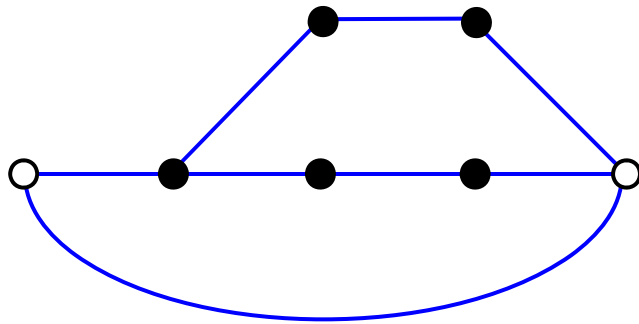
SP graph



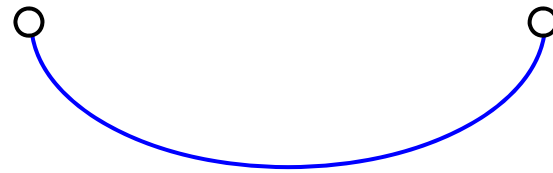
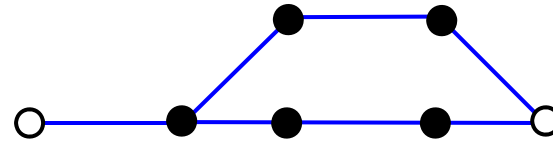
Series-connection

Series-Parallel Graphs

Example



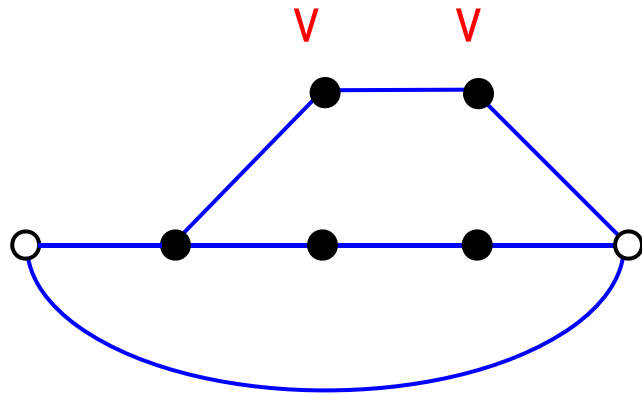
SP graph



Parallel-connection

Series-Parallel Graphs

Example



connected SP graph

Biconnected graphs G :

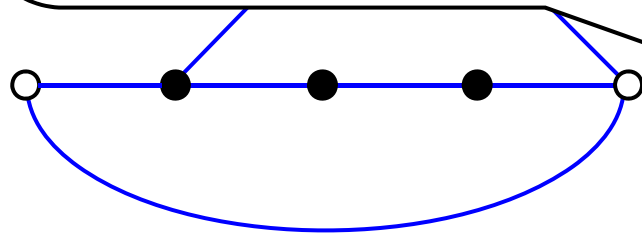
$G - v$ is connected for each vertex v .

Biconnected SP graphs

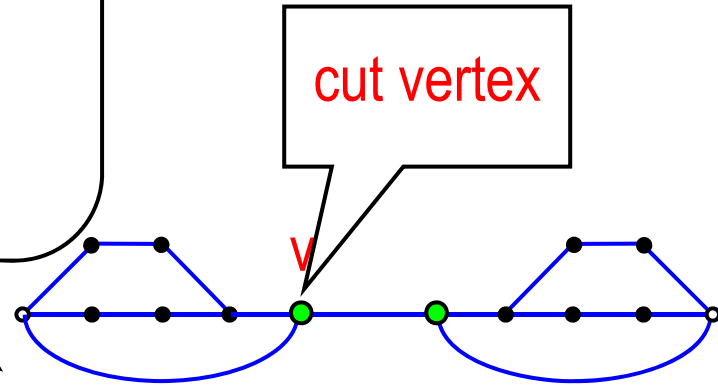
S

Biconnected graphs G :

$G - v$ is connected for each vertex v .



biconnected SP graph

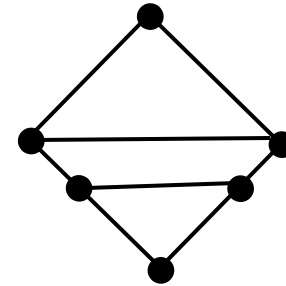
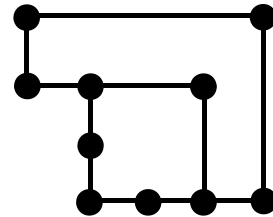
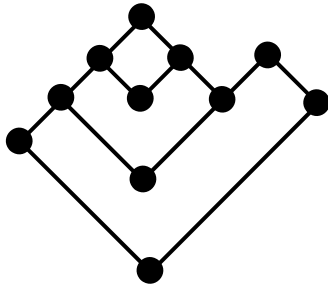


not connected

Biconnected SP graphs

Series-Parallel Graphs


Example

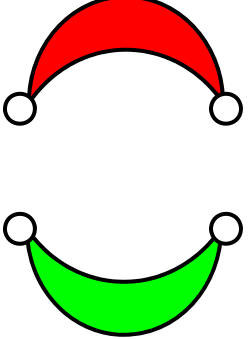
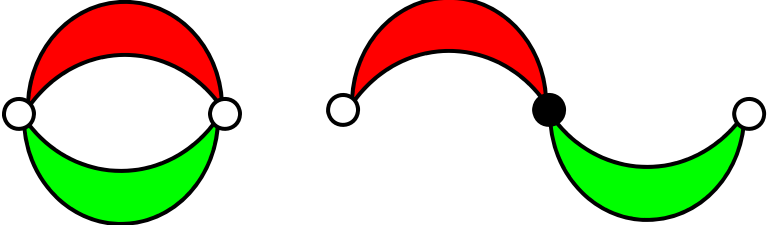


biconnected SP graphs

Series-Parallel Graphs

A **SP** graph is recursively defined as follows:

(a)  is a **SP** graph.
a single edge

(b) if  are **SP** graphs,
then  are **SP** graphs

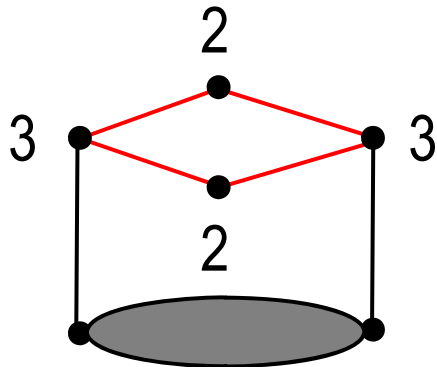
Lemma 1 (Our Main Idea)

Every **biconnected SP** graph G of $\Delta \leq 3$ has one of the following three substructures:

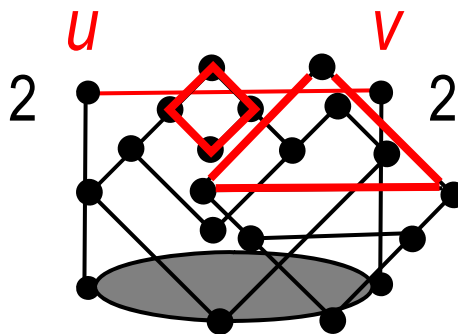
(a) a **diamond** C

(b) two **adjacent** vertices u and v s.t. $d(u)=d(v)=2$

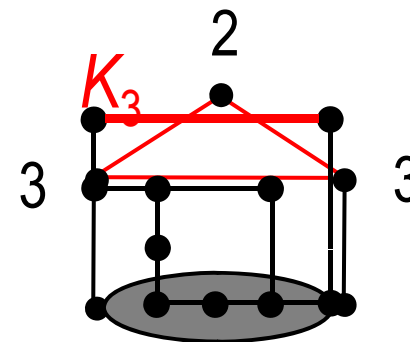
(c) a **triangle** K_3 .



(a)



(b)

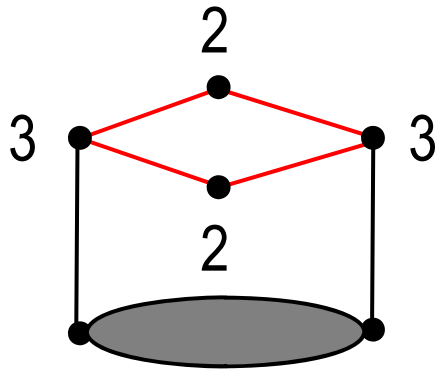


(c)

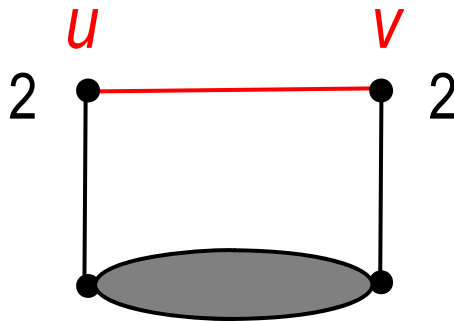
Lemma 1 (Our Main Idea)

Every **biconnected SP** graph G of $\Delta \leq 3$ has one of the following three substructures:

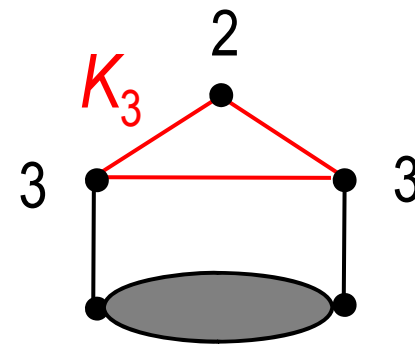
- (a) a **diamond** C
- (b) two **adjacent** vertices u and v s.t. $d(u)=d(v)=2$
- (c) a **triangle** K_3 .



(a)



(b)



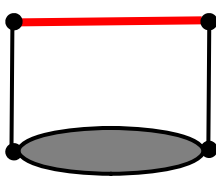
(c)

Algorithm(G)

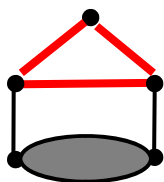
Let G be a **biconnected SP** graph of $\Delta \leq 3$.

Case (a): \exists a **diamond** ,

Recursively find an **optimal** drawing.

Case (b): \exists 

Decompose to **smaller** subgraphs in series or parallel, and **iteratively** find an **optimal** drawing

Case (c): \exists 

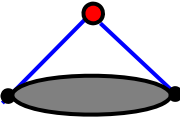

Similar as **Case (b)**.

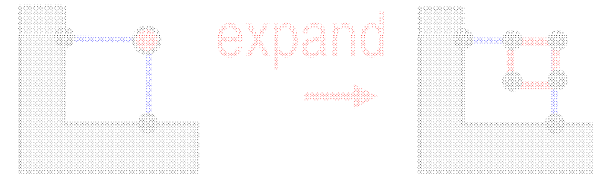
Algorithm(G)

Let G be a **biconnected SP** graph of $\Delta \leq 3$.

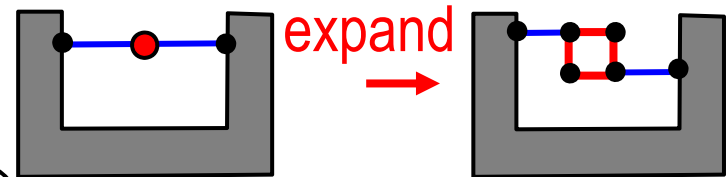
Case (a): \exists a **diamond** 

contract 

Algorithm(,) **find** 



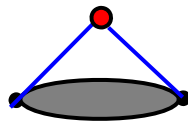
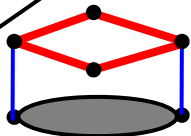
Return



optimal

optimal

Recur G to a smaller one 

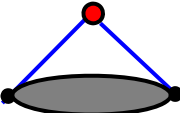


Algorithm(G)

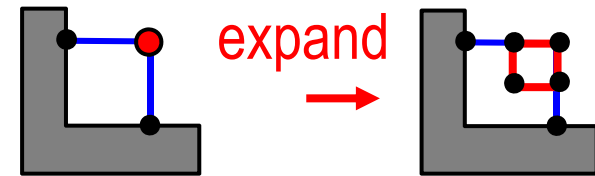
Let G be a **biconnected SP** graph of $\Delta \leq 3$.

Case (a): \exists a **diamond** ,

contract 

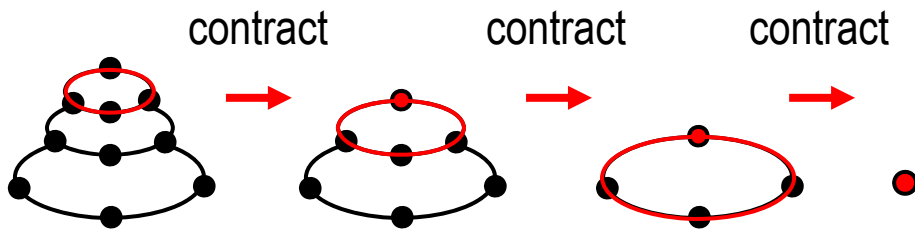
Algorithm(,) $\xrightarrow{\text{find}}$

Return

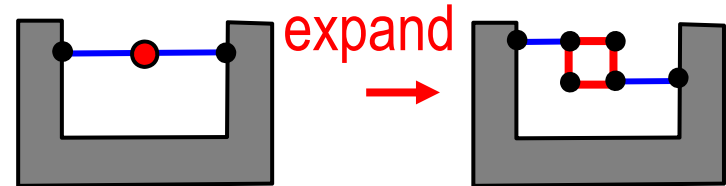
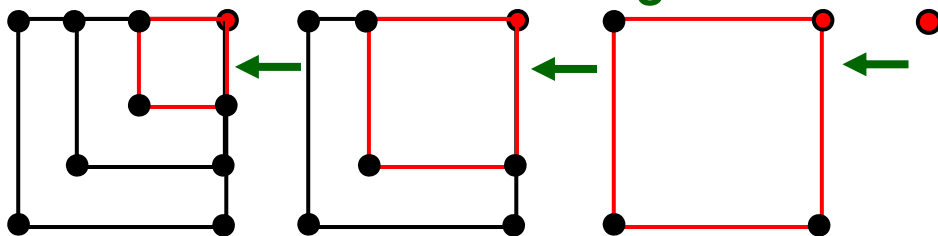


expand \rightarrow

Example



drawing



expand \rightarrow

optimal

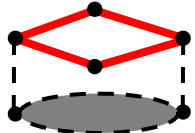
optimal

Algorithm(G)

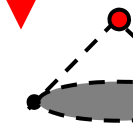
Let G be a **biconnected SP** graph of $\Delta \leq 3$.

If $n(G) < 6$, Then find an optimal drawing of G

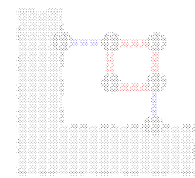
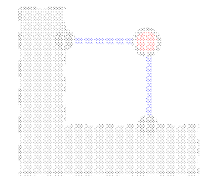
Else If \exists a **diamond** contract



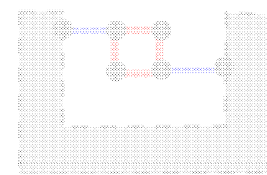
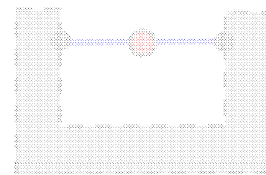
Then Algorithm(), find



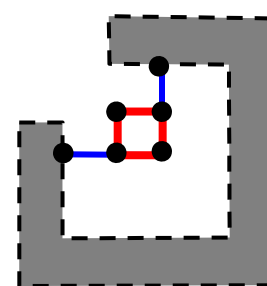
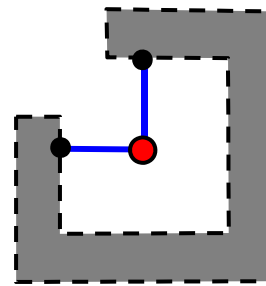
find



Return



Recur G to a smaller one



optimal

optimal

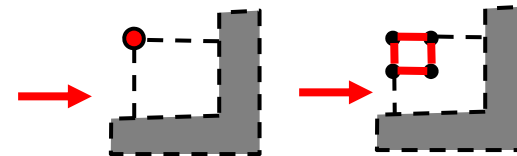
Algorithm(G)

Let G be a **biconnected SP** graph of $\Delta \leq 3$.

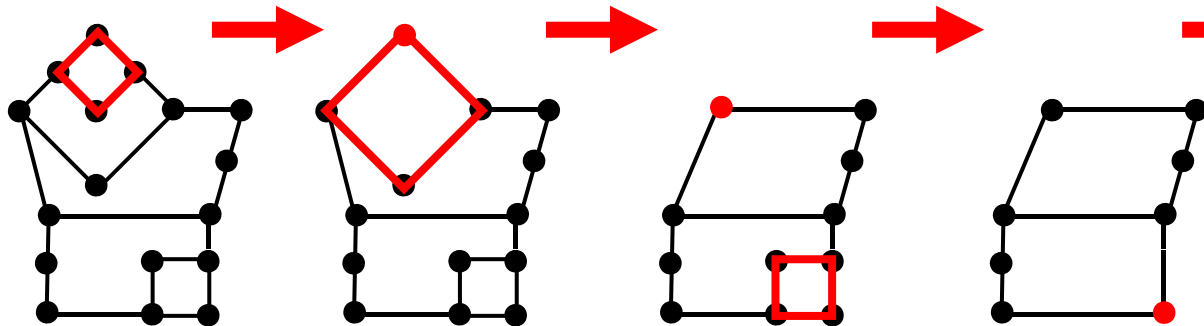
If $n(G) < 6$, Then find an optimal drawing of G

Else If \exists a **diamond** ,

Then Algorithm() ,



Example



Find an optimal drawing of SP graphs without diamonds

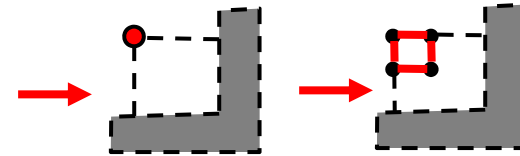
Algorithm(G)

Let G be a **biconnected SP** graph of $\Delta \leq 3$.

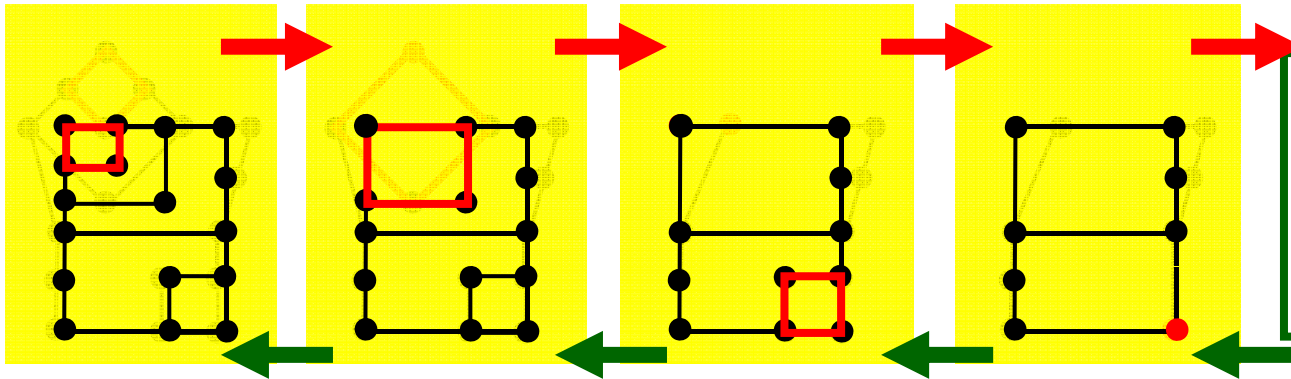
If $n(G) < 6$, Then find an optimal drawing of G

Else If \exists a **diamond** 

Then Algorithm() ,



Example



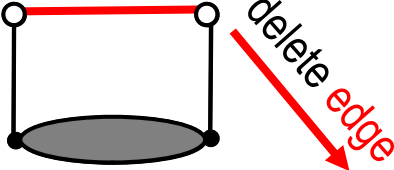
Find an optimal drawing of SP graphs without diamonds

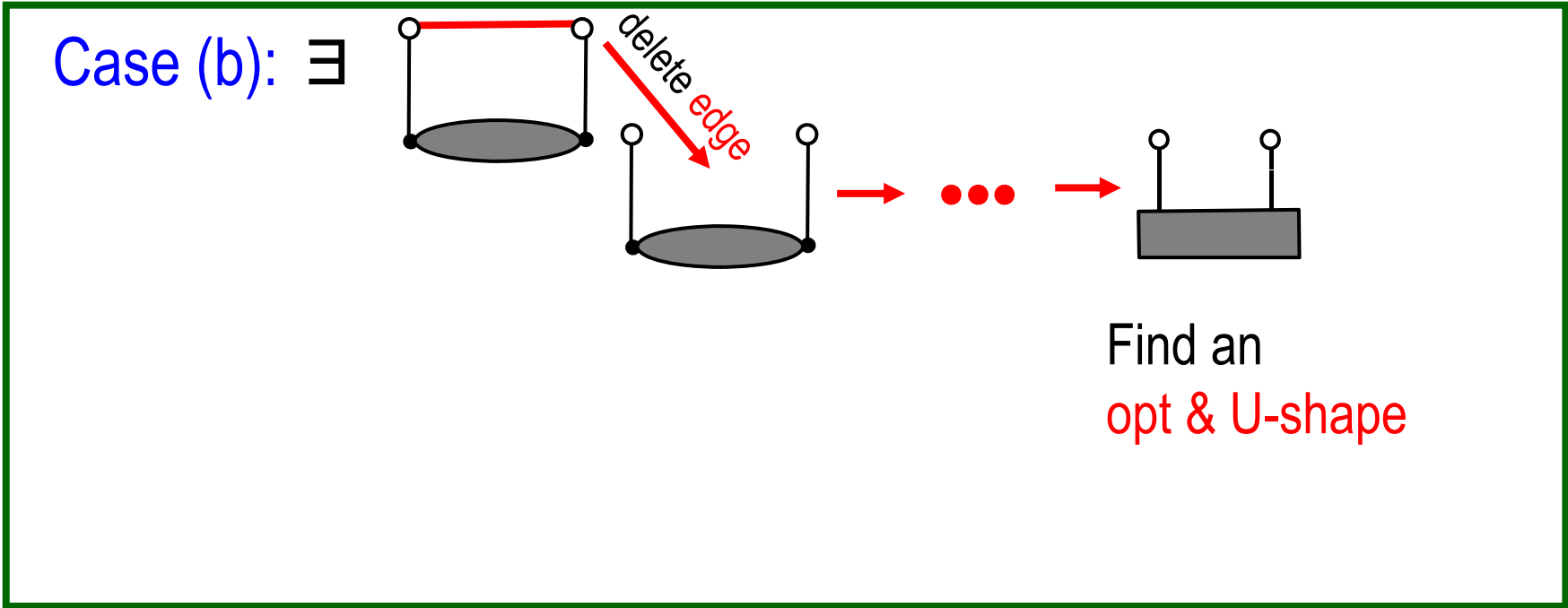
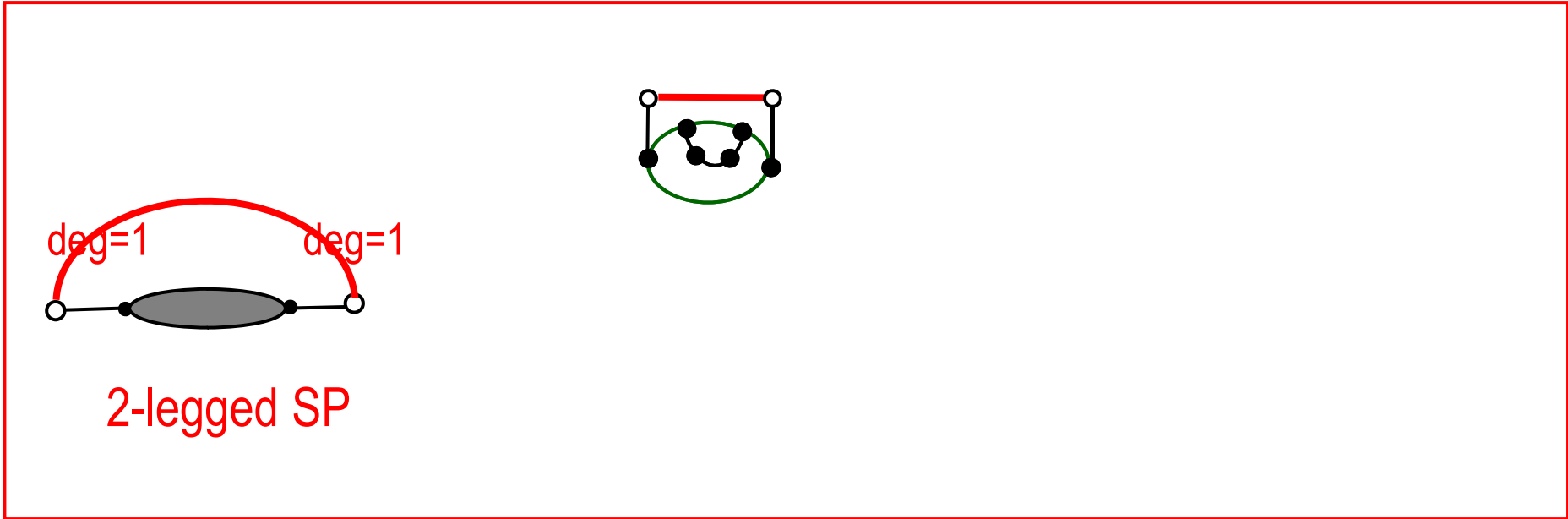
Algorithm(G)

Let G be a **biconnected SP** graph of $\Delta \leq 3$.

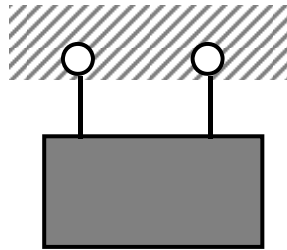
Case (a): \exists a **diamond** ,



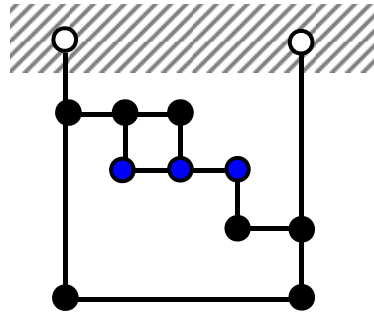
Case (b): \exists 



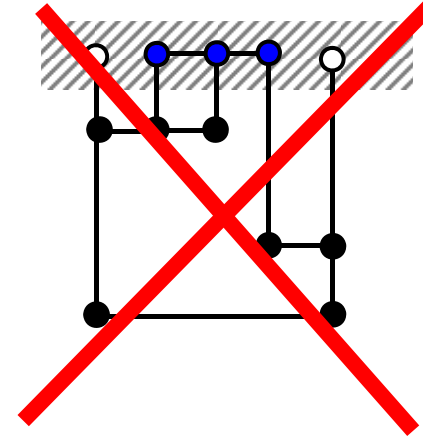
Our Main Idea



U-shape

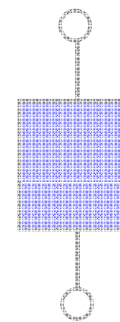


U-shape

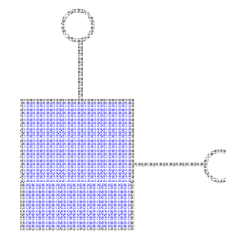


Definition: **L-** and **U-shaped** drawings

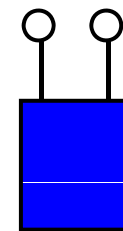
- terminals are drawn on the **outer face**;
- the drawing except terminals doesn't intersect the **north** side



L-shape

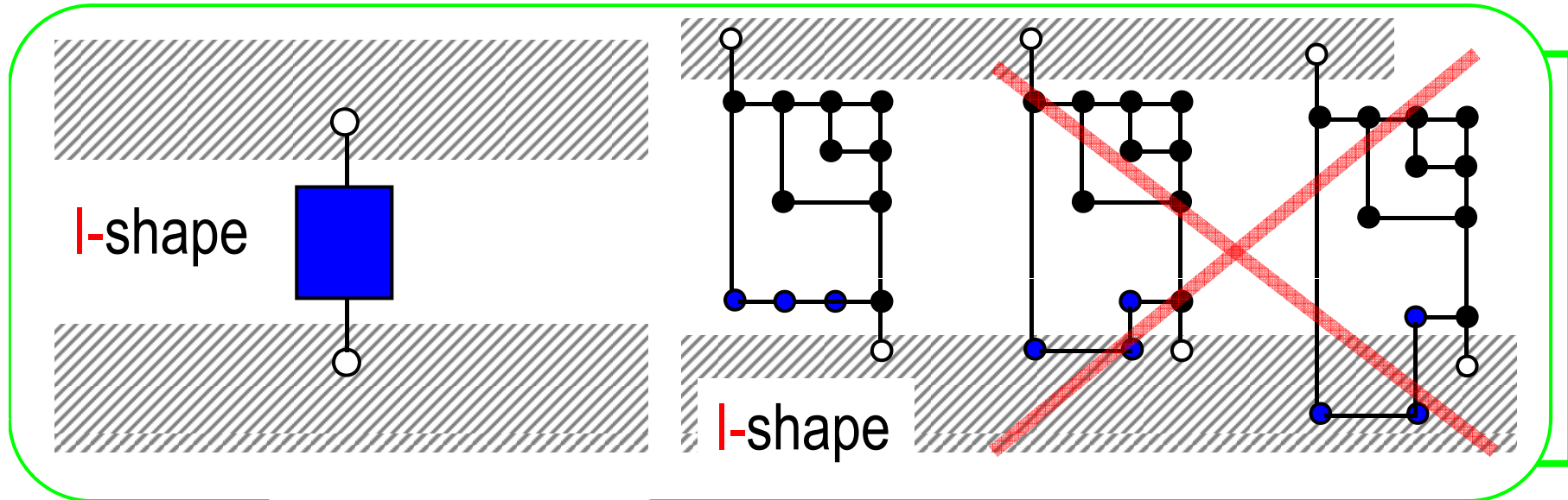


L-shape



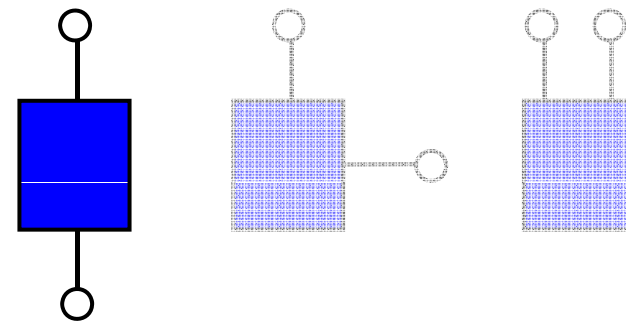
U-shape

Our Main Idea



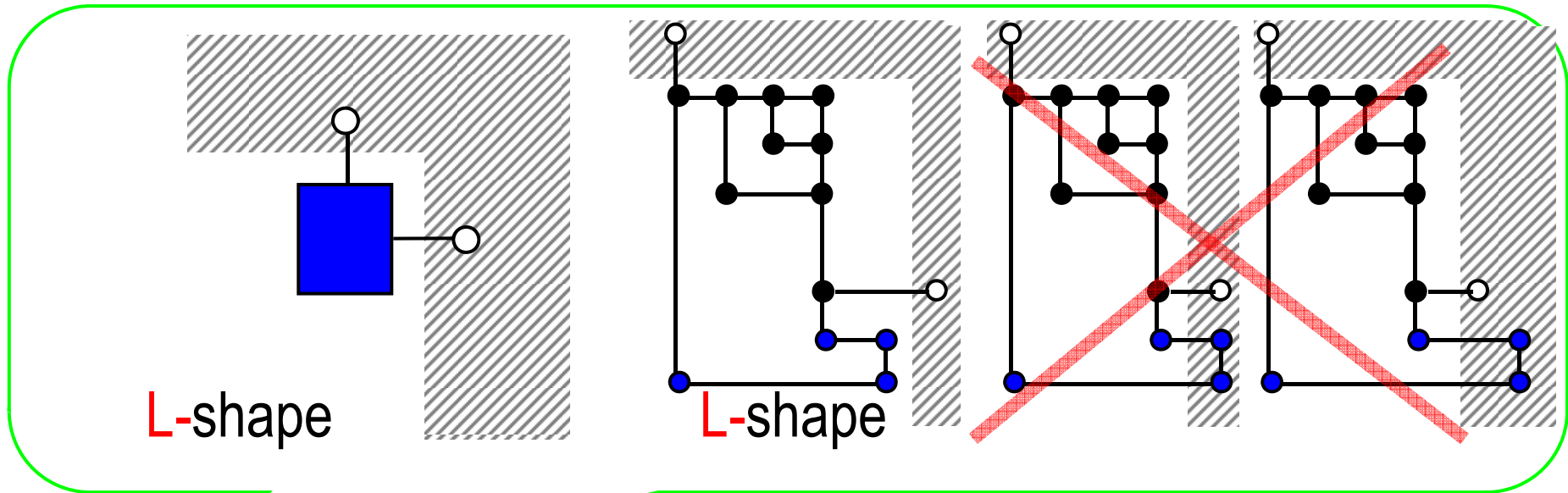
Def: I-, L- and U-shaped drawings

- terminals are drawn on the outer face;
- the drawing except terminals intersects neither the north side nor the south side



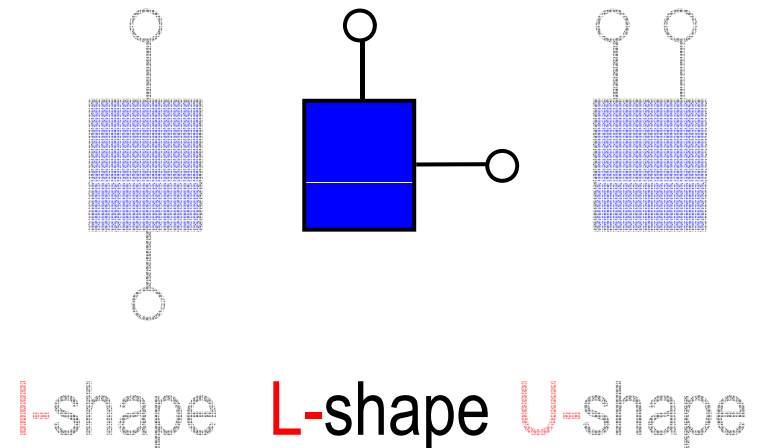
I-shape L-shape U-shape

Our Main Idea



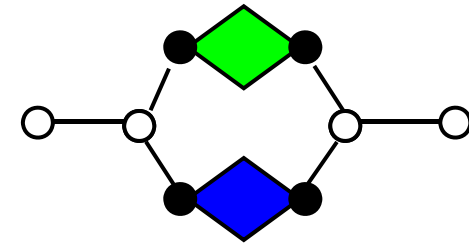
Definition: **L- and U-shaped** drawings

- terminals are drawn on the **outer face**;
- the drawing except terminals intersects **neither** the **north** side **nor** the **east** side

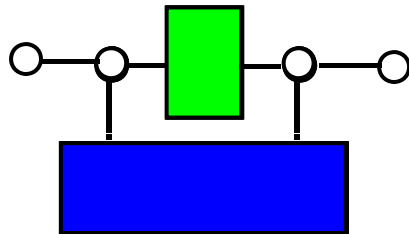


Lemma 2

Every 2-legged SP graph without diamond has optimal I-, L- and U-shaped drawings



optimal



I-shape

optimal



L-shape

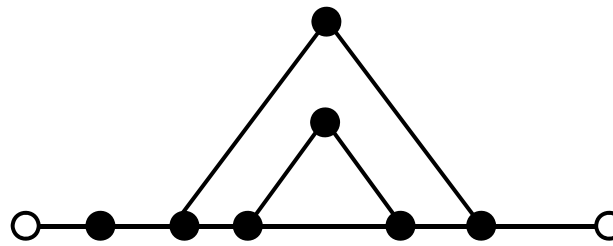
optimal



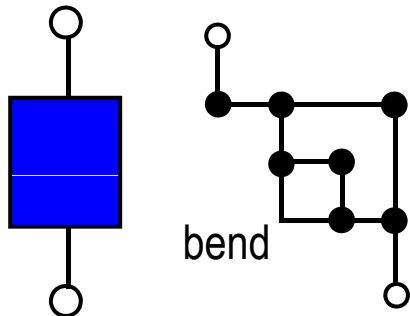
U-shape

Lemma 2

Every 2-legged SP graph without diamond has optimal I-, L- and U-shaped drawings

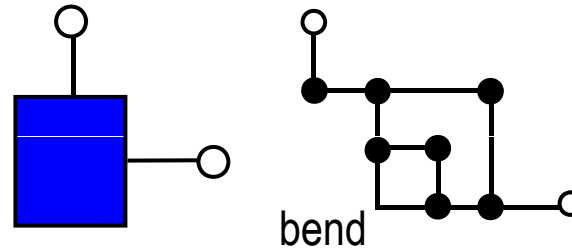


optimal



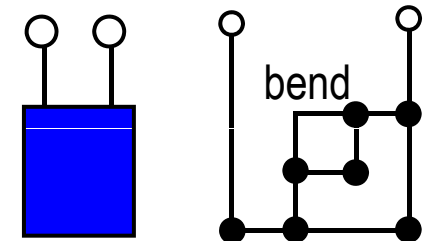
I-shape

optimal



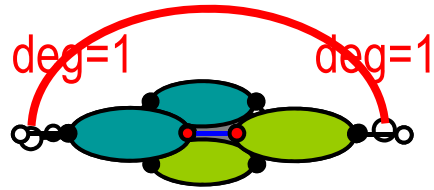
L-shape

optimal



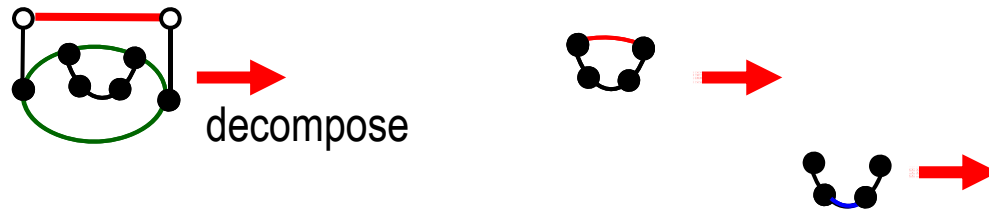
U-shape

series connection

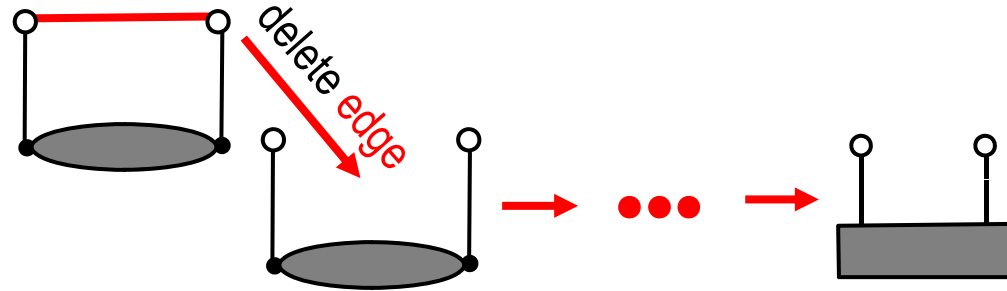


2-legged SP

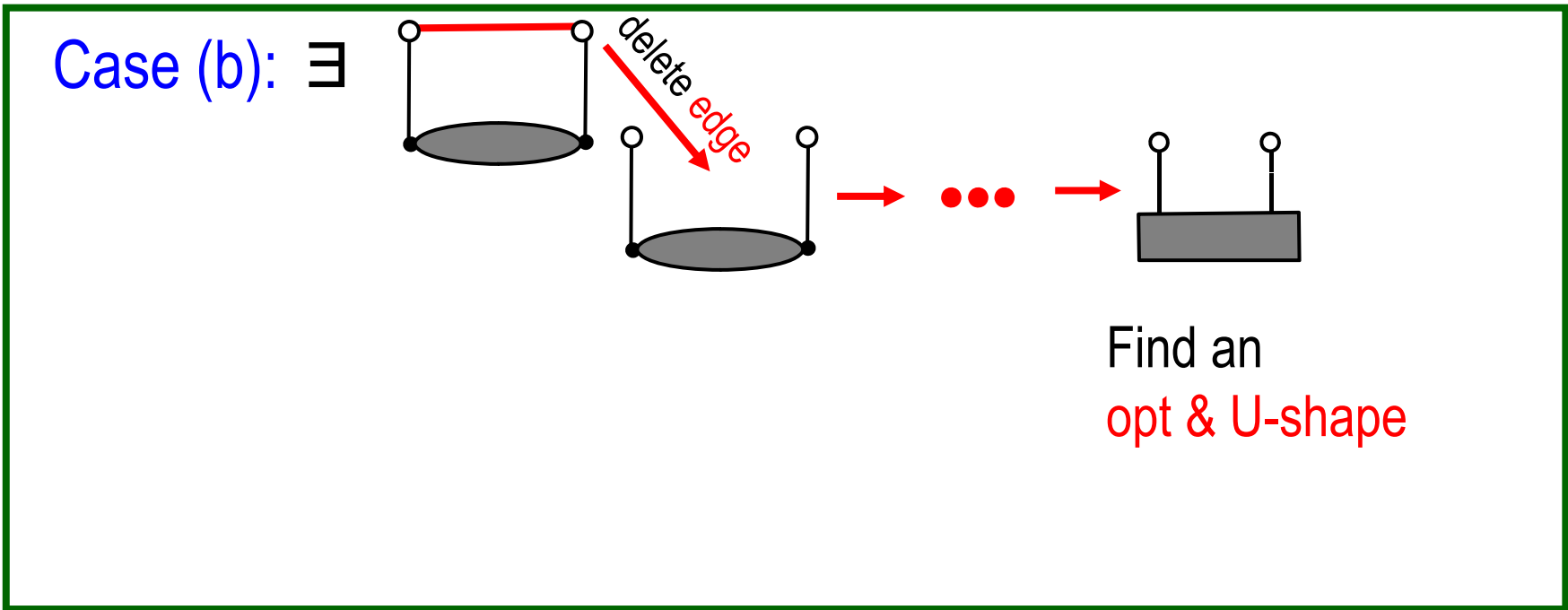
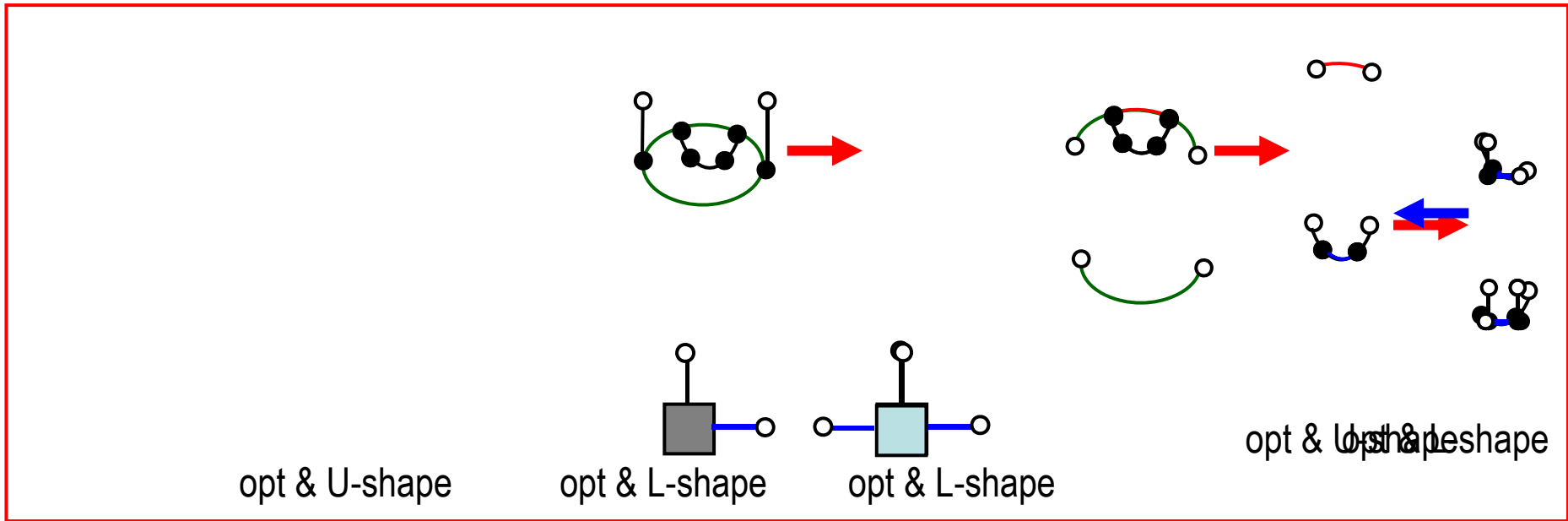
$$\Delta \leq 3$$

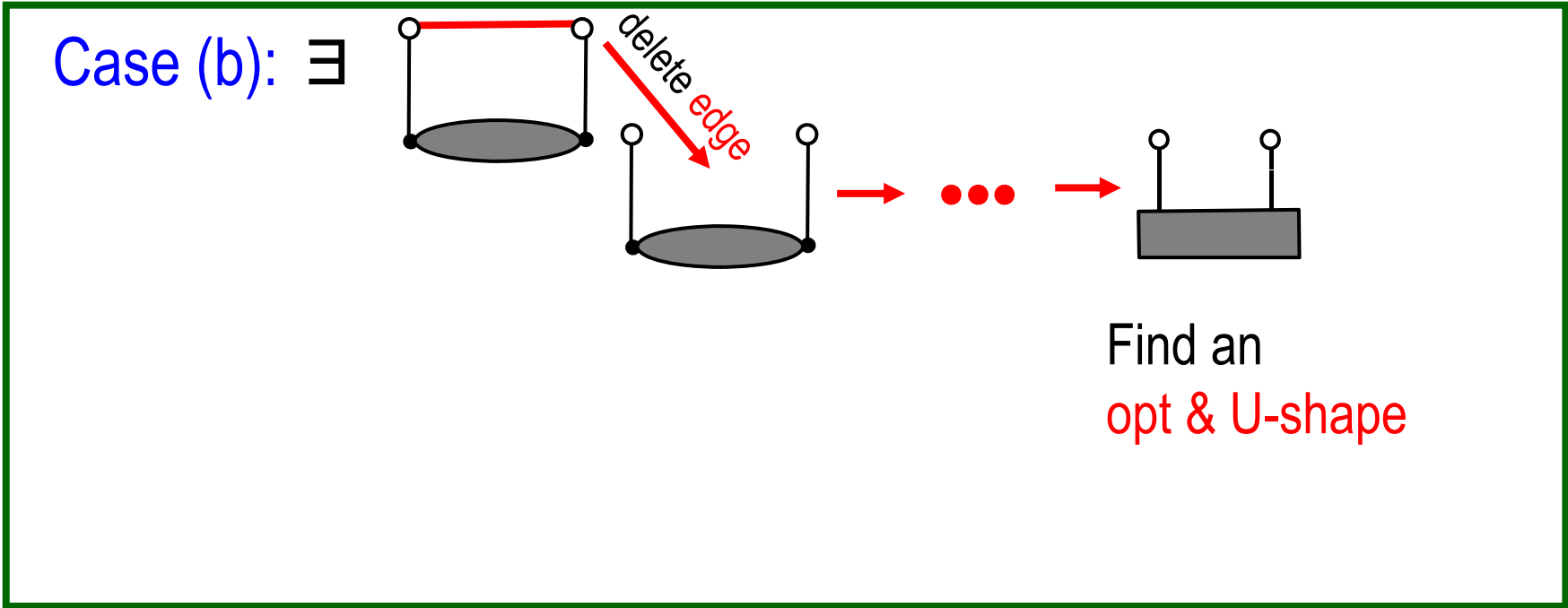
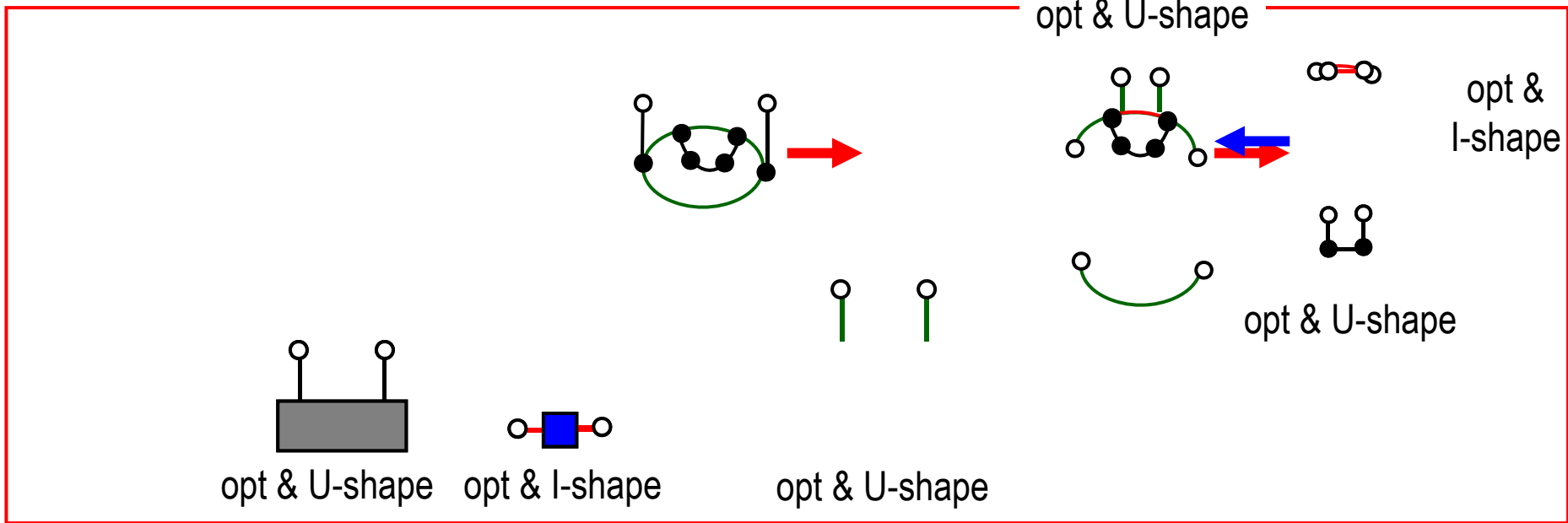


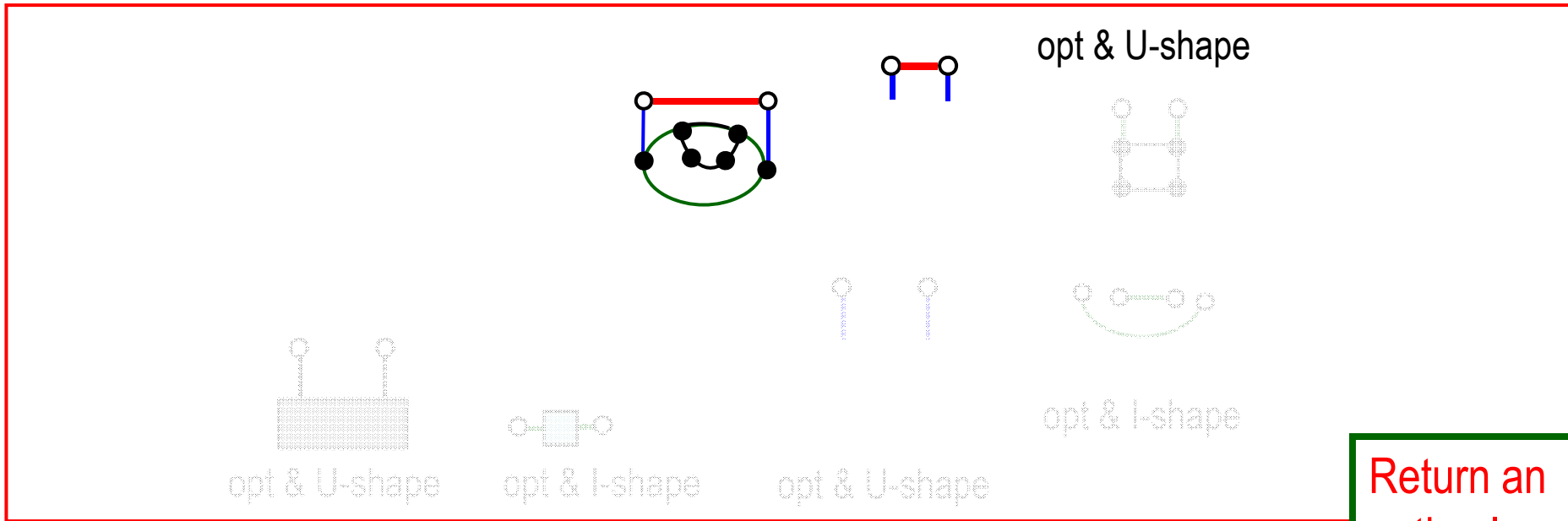
Case (b): \exists



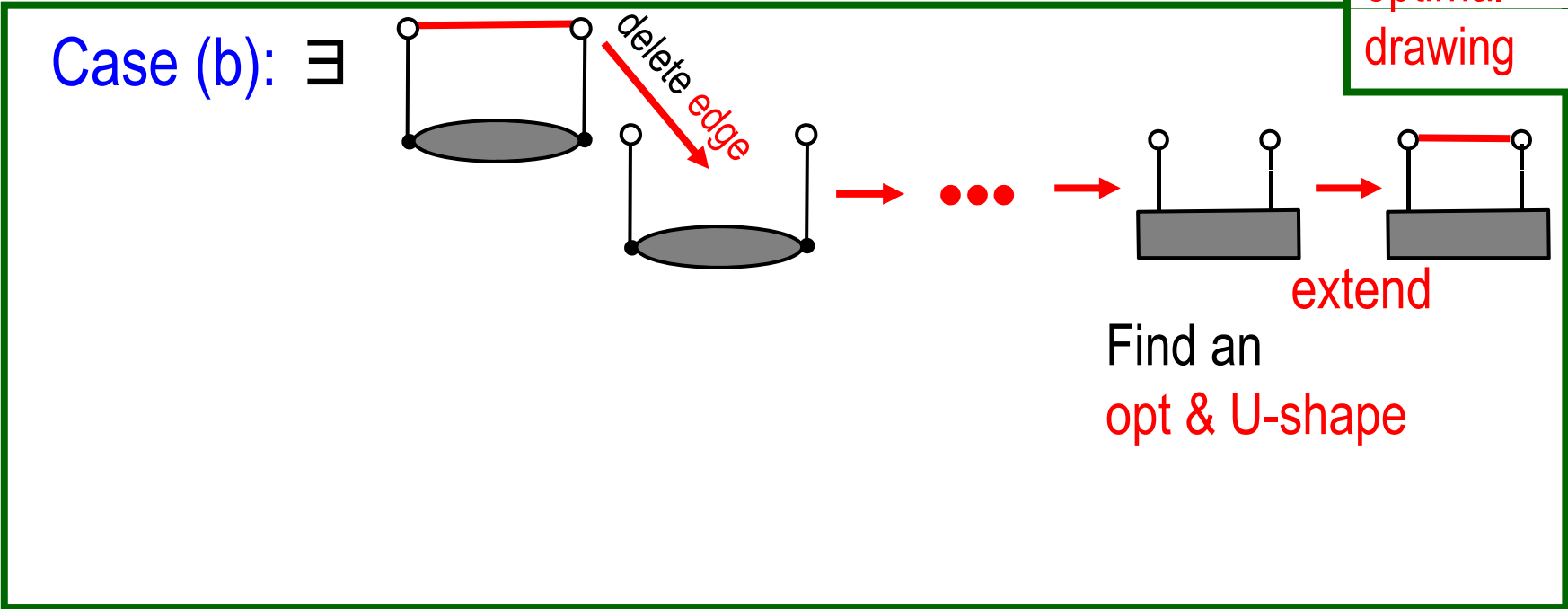
Find an
opt & U-shape



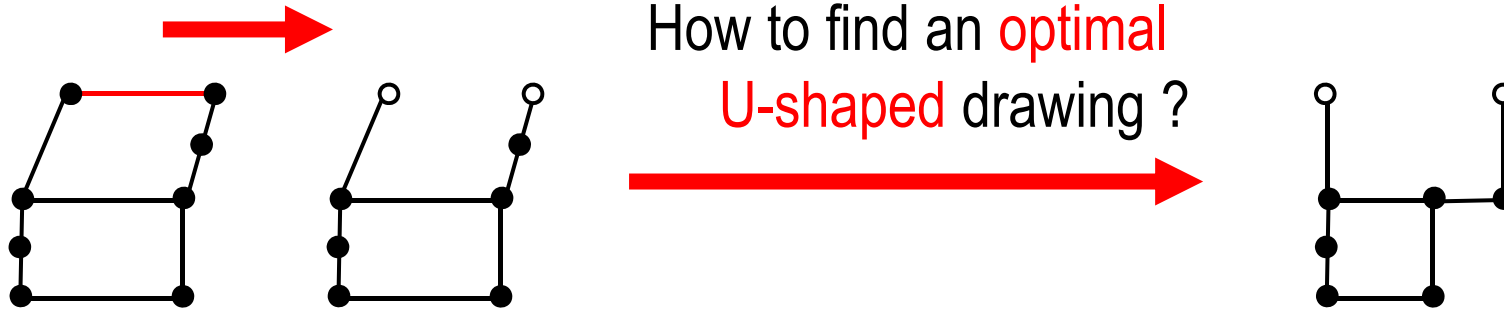




Return an optimal drawing

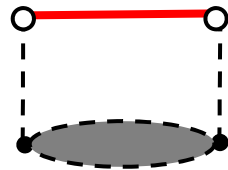


Example

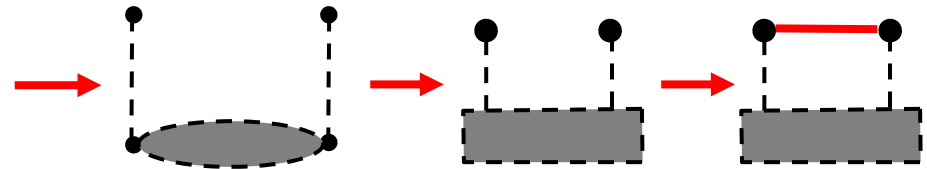


How to find an **optimal**
U-shaped drawing ?

Else if \exists

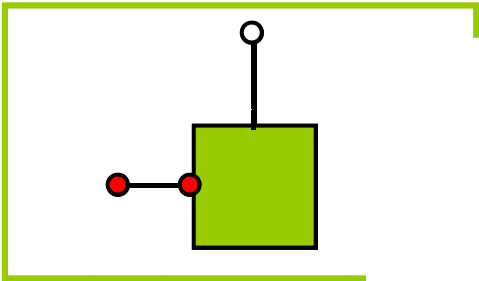
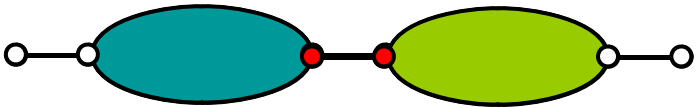
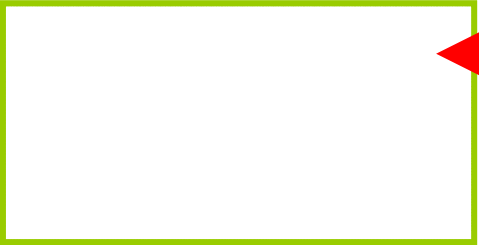
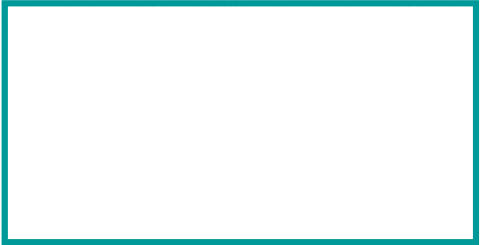
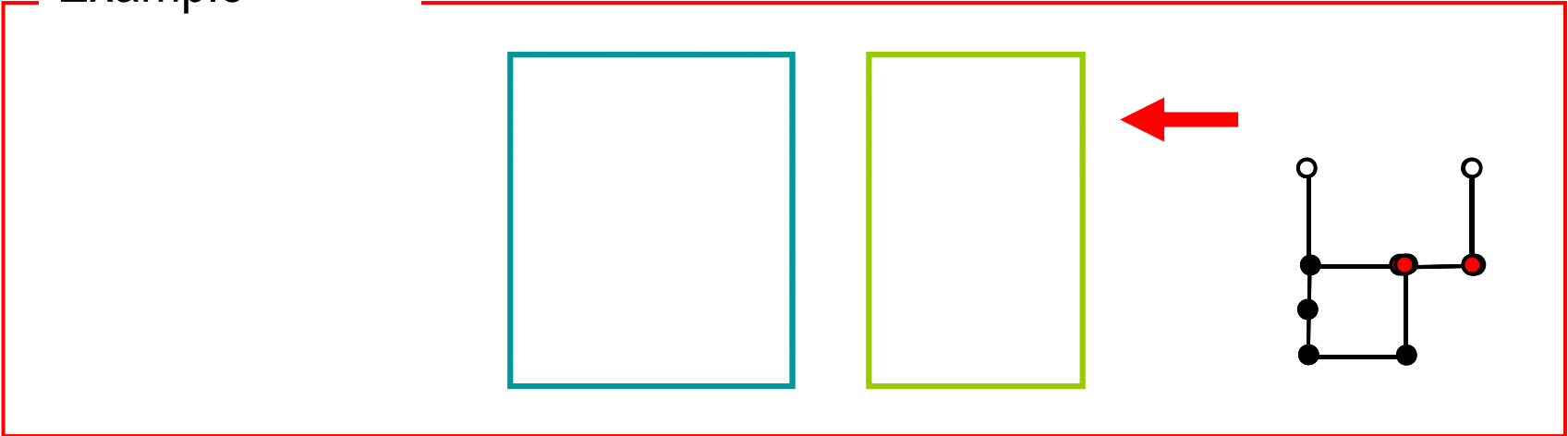


Then



series connection

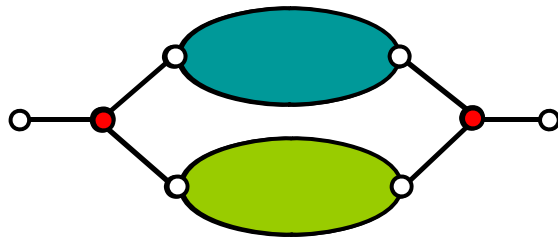
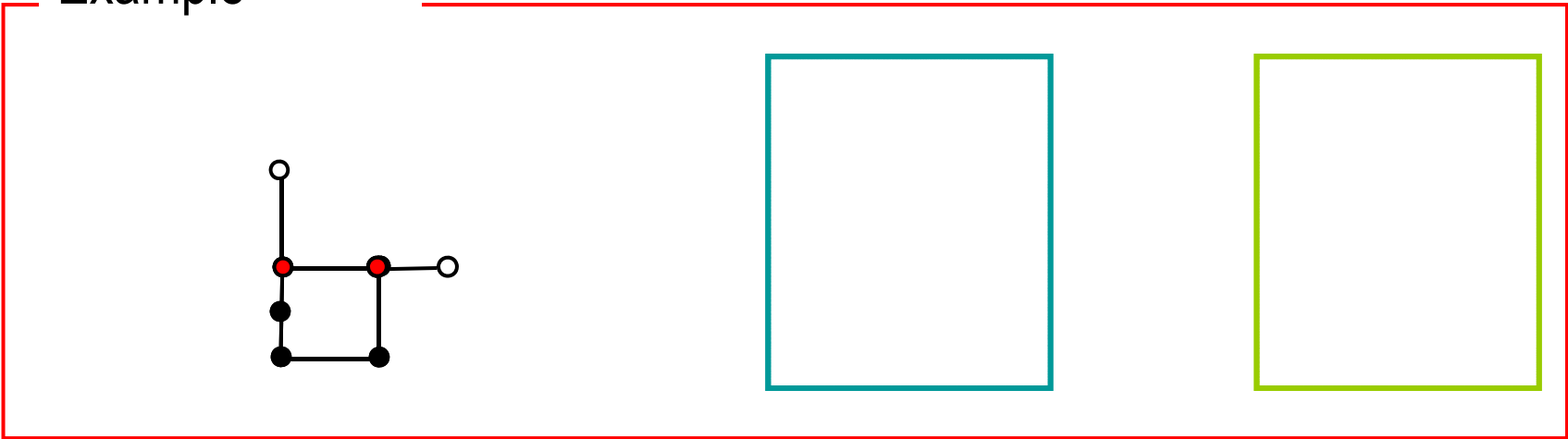
Example



L-shaped draw

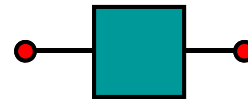
parallel connection

Example



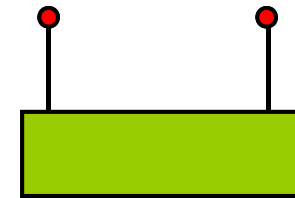
U-shape

I-shape

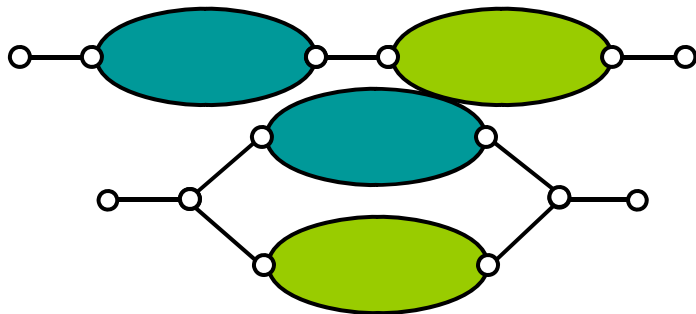
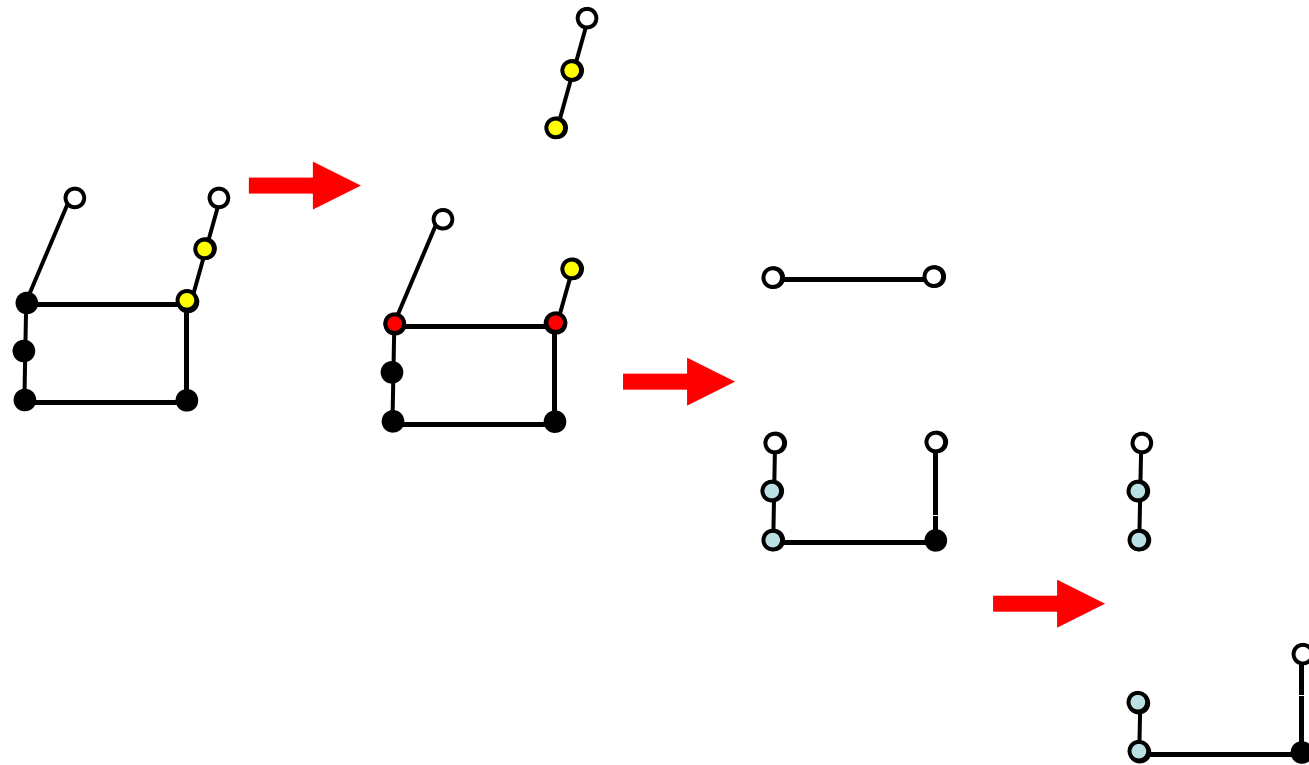


recursively

U-shape



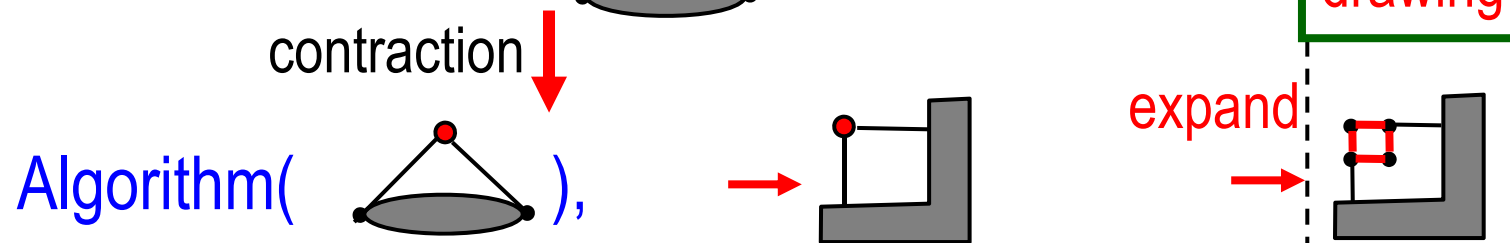
Example



Algorithm(G)

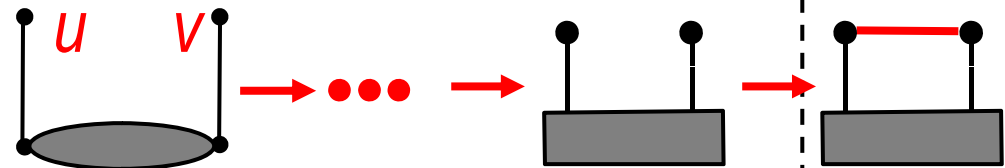
Let G be a **biconnected SP** graph of $\Delta \leq 3$.

Case (a): \exists a **diamond** ,



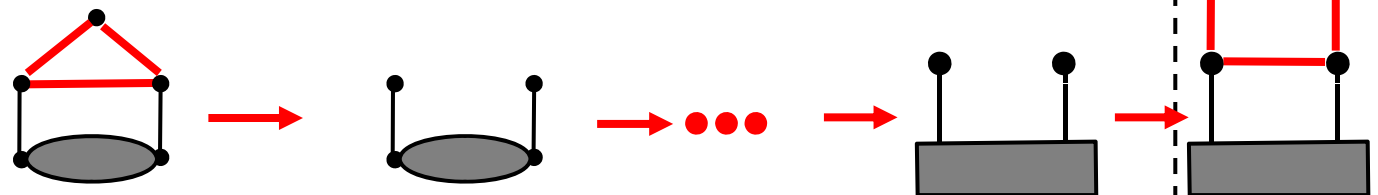
Return
optimal
drawing

Case (b): $\exists u$  v



opt & U-shape

Case (c): \exists a complete graph K_3 .

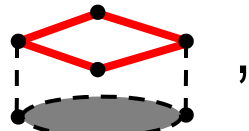


Algorithm(G)

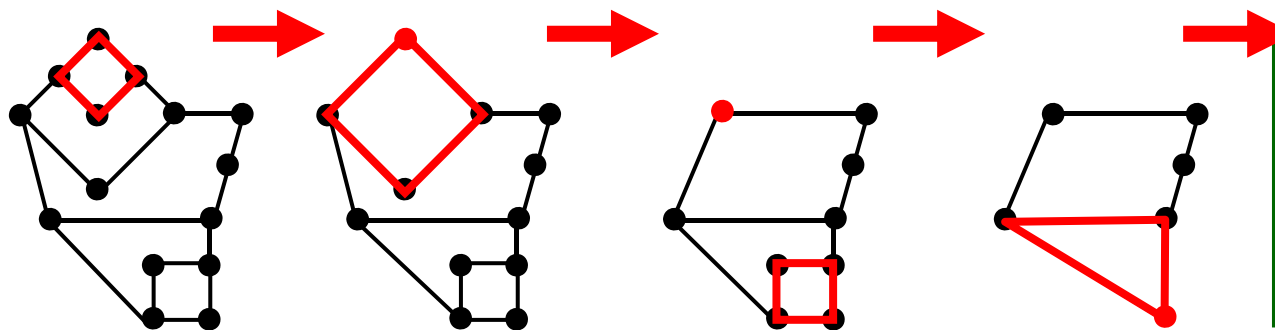
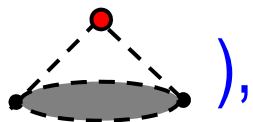
Let G be a **biconnected SP** graph of $\Delta \leq 3$.

If $n(G) < 6$, Then find an optimal drawing of G

Else If \exists a **diamond**

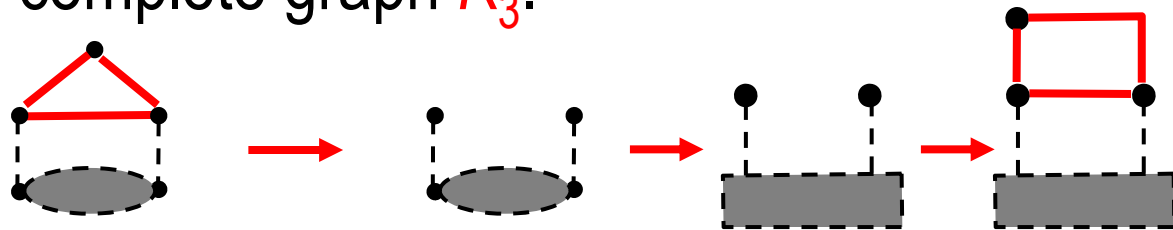


Then Algorithm(



Find an optimal drawing of SP graphs without diamonds

Else \exists a complete graph K_3 .

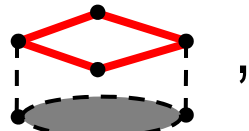


Algorithm(G)

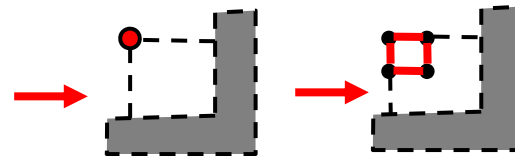
Let G be a **biconnected SP** graph of $\Delta \leq 3$.

If $n(G) < 6$, Then find an optimal drawing of G

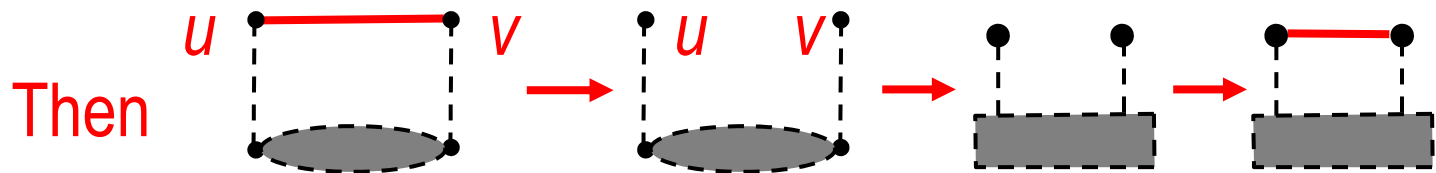
Else If \exists a **diamond**



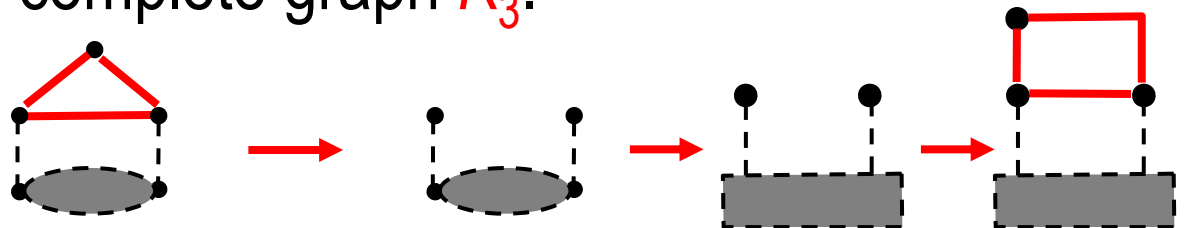
Then Algorithm(,



Else If \exists two **adjacent** vertices u, v s.t. $d(u) = d(v) = 2$



Else \exists a complete graph K_3 .



Conclusions

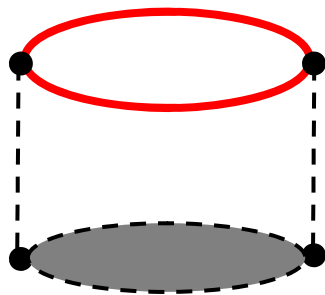
Theorem 1

An **optimal** orthogonal drawing of a **biconnected SP** graph G of $\Delta \leq 3$ can be found in **linear time**.

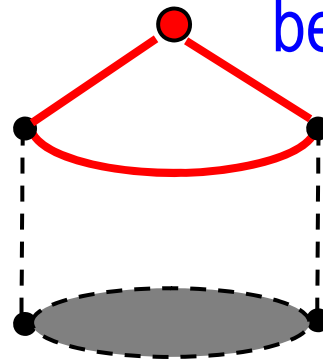


Our algorithm works well even if G has **multiple** edges

multiple edges



bend



Theorem 1

An **optimal** orthogonal drawing of a **biconnected SP** graph G of $\Delta \leq 3$ can be found in **linear time**.

Theorem 1

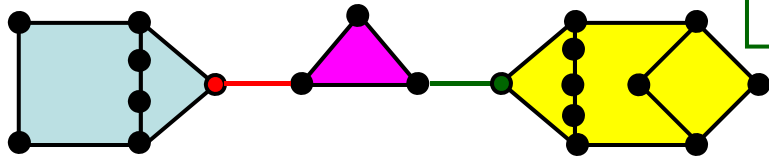
Our algorithm works well even if G is not biconnected.

For an optimal orthogonal drawing of a biconnected graph

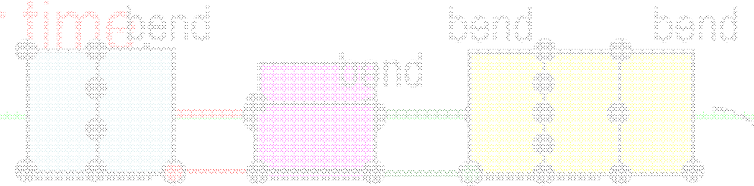
G of $\Delta \leq 3$ can be found in linear time

Optimal drawing

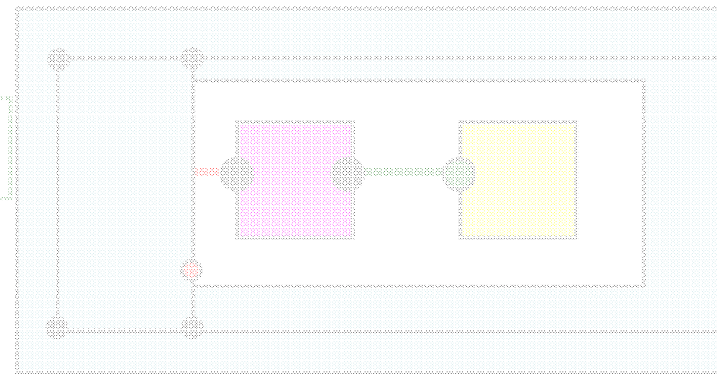
find the best one of drawings



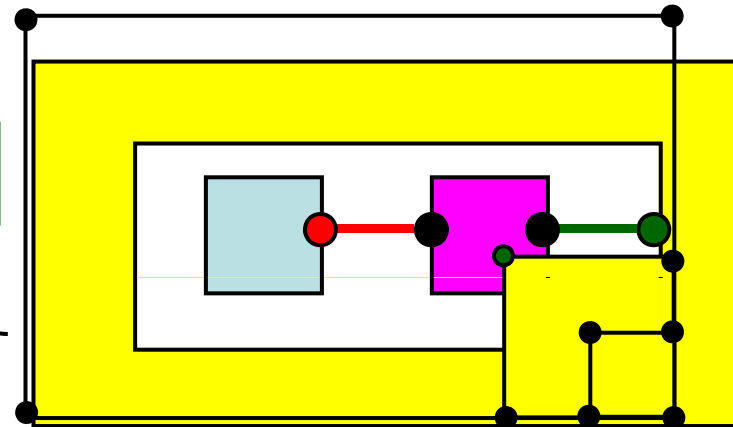
4 bends



3 bends



2 bends



Conclusions

Theorem 1

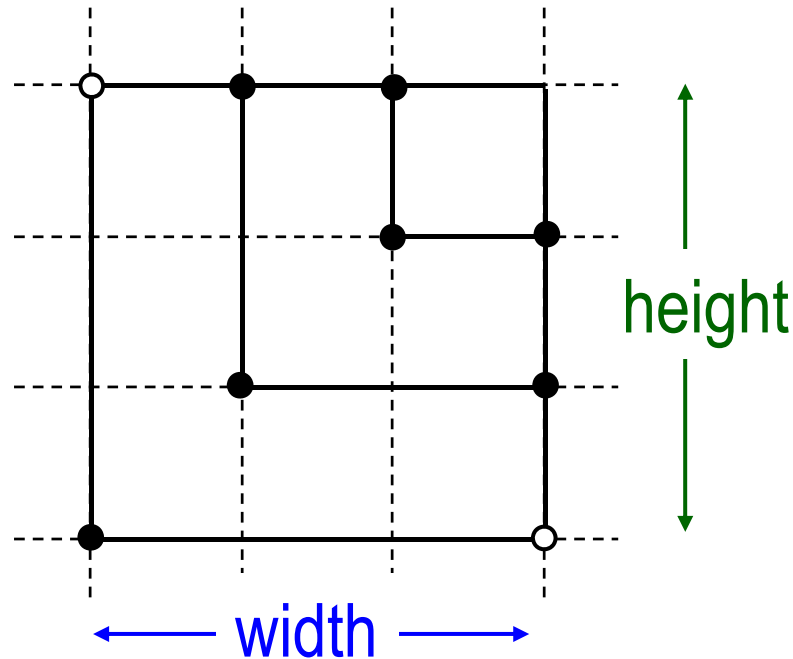
An **optimal** orthogonal drawing of a **SP** graph **G** of $\Delta \leq 3$ can be found in **linear time**.

Conclusions

$\text{bend}(G) \leq \lceil n/3 \rceil$ for **biconnected SP** graphs G of $\Delta \leq 3$

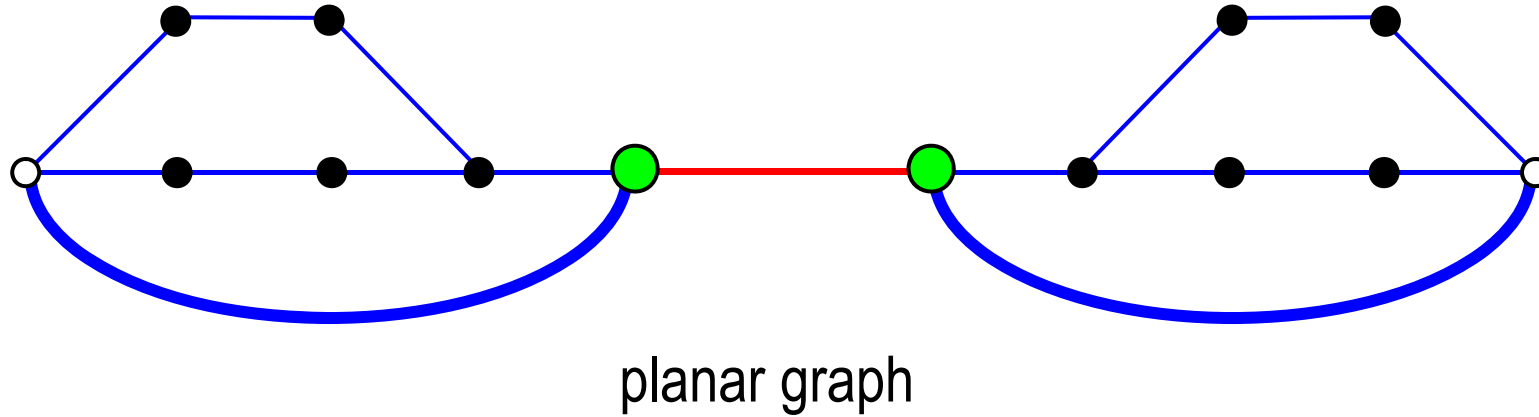
Grid size $\leq 8n/9$

= width + height



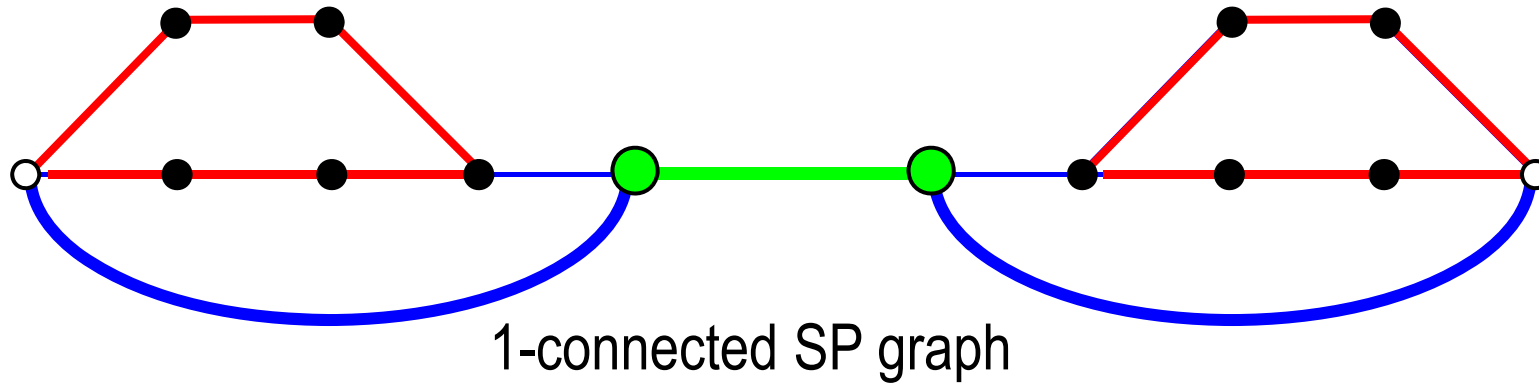
Thank You

Optimal orthogonal drawing



Optimal orthogonal drawings ?

Optimal orthogonal drawing



\exists a ~~one bend~~ **two bend** orthogonal drawing ?

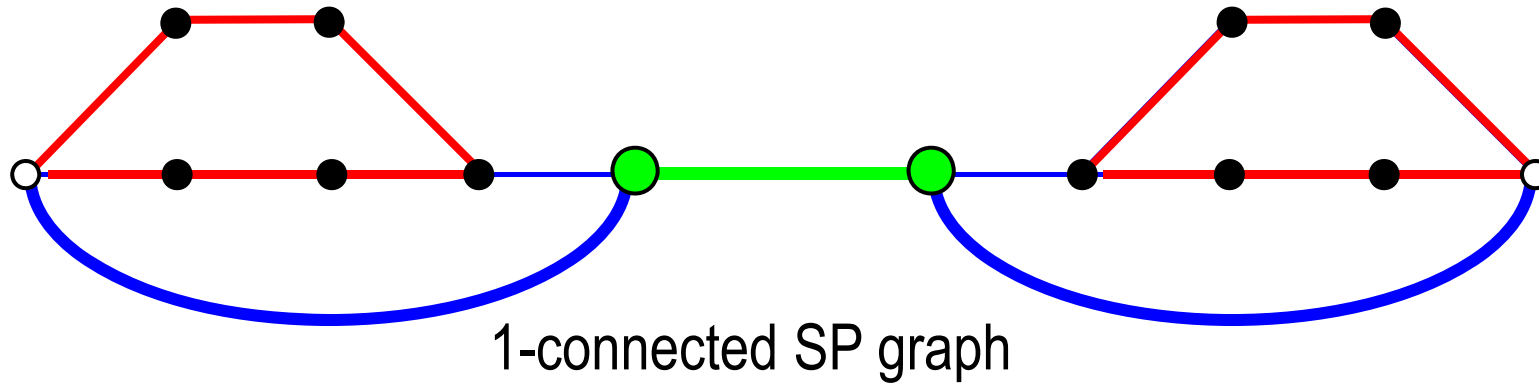


one bend
not optimal

Is this **optimal** ?

one bend
not optimal

Optimal orthogonal drawing

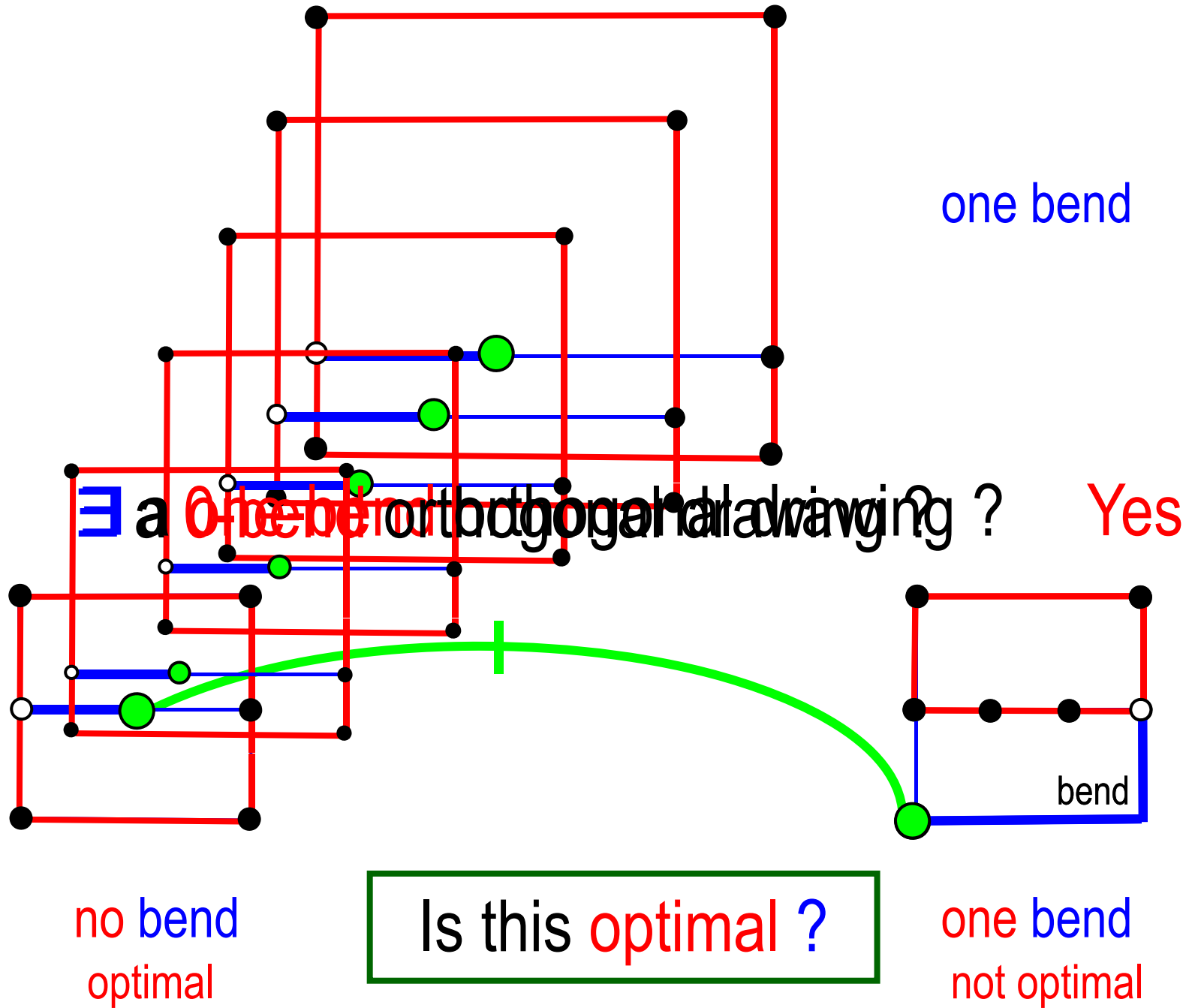


\exists a **one-bend** orthogonal drawing ?

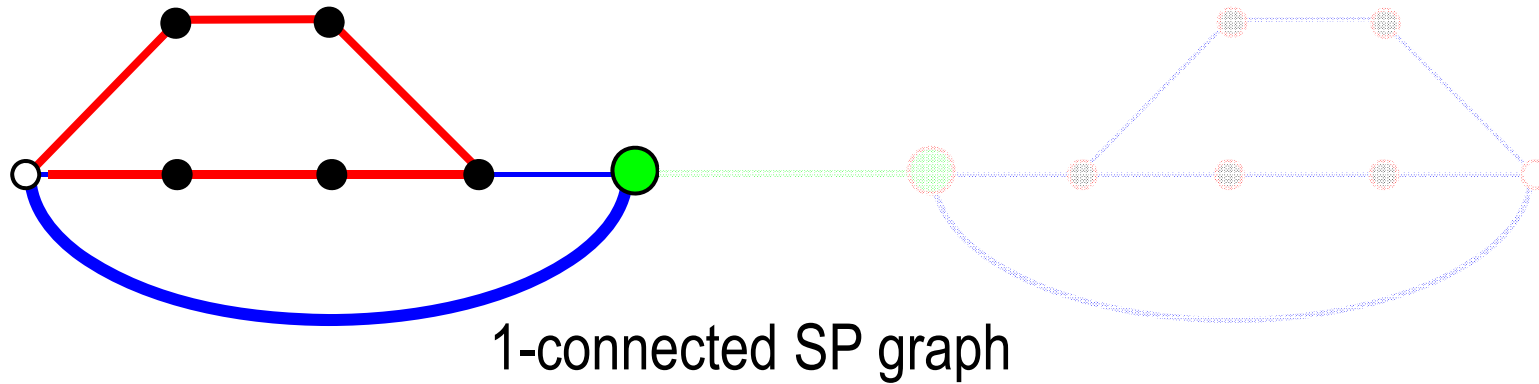


no bend
optimal

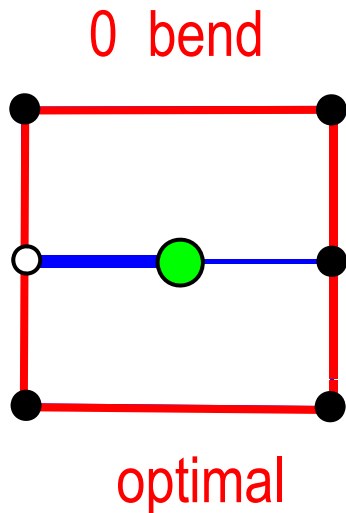
one bend
not optimal



Optimal orthogonal drawing

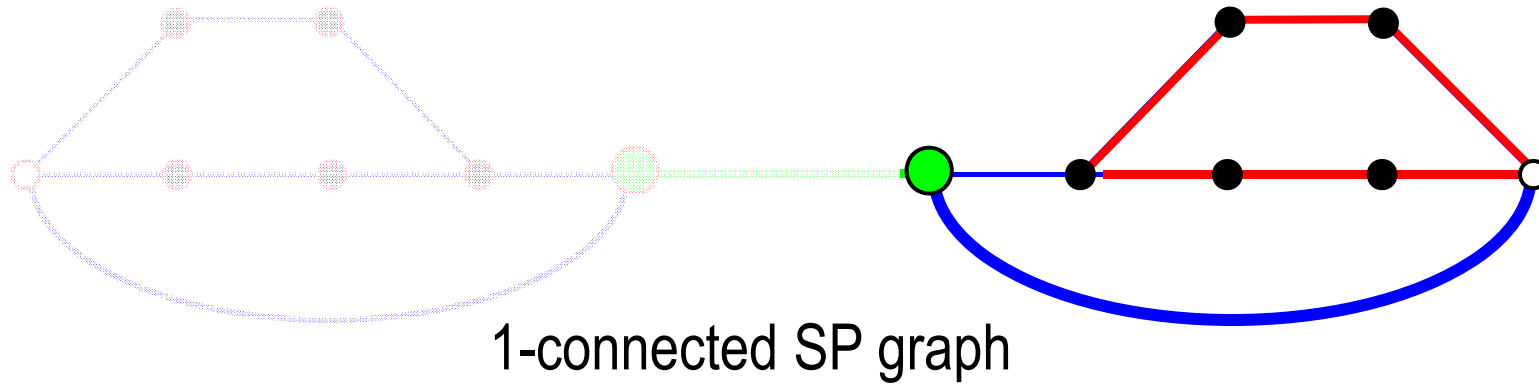


\exists a 0-bend orthogonal drawing ?

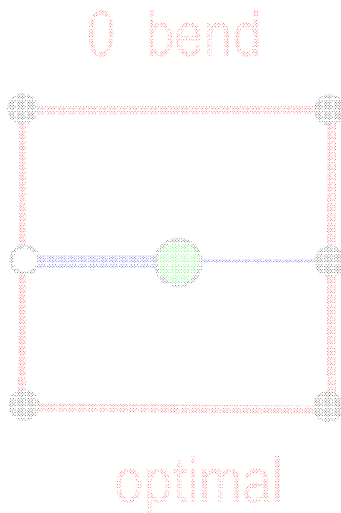


orthogonal drawings

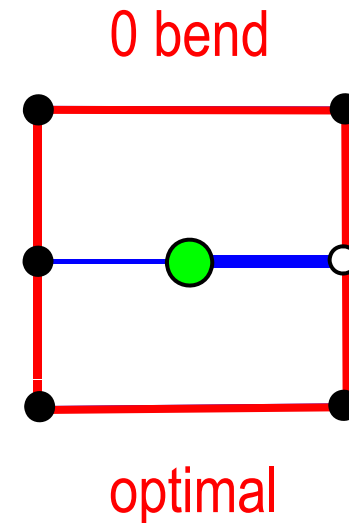
Optimal orthogonal drawing



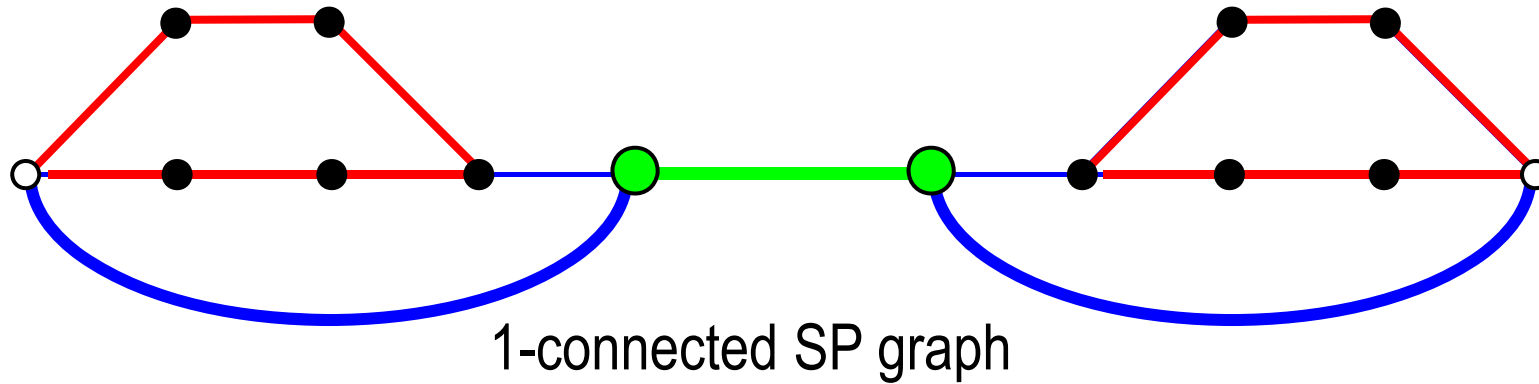
\exists a 0-bend orthogonal drawing ?



orthogonal drawings

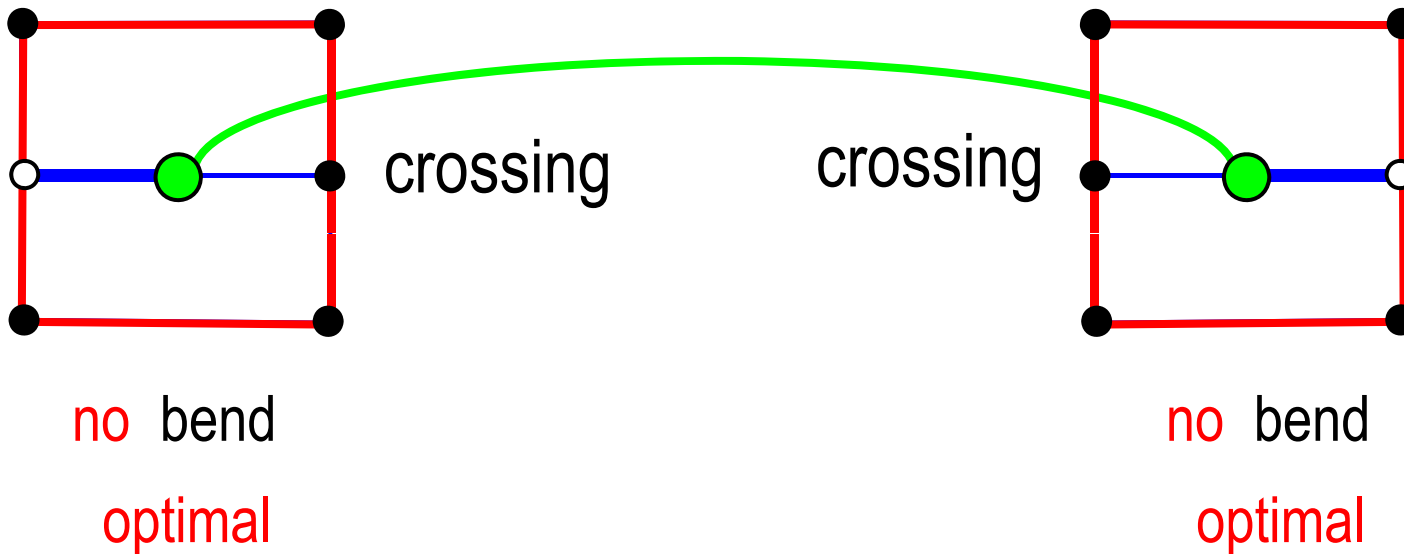


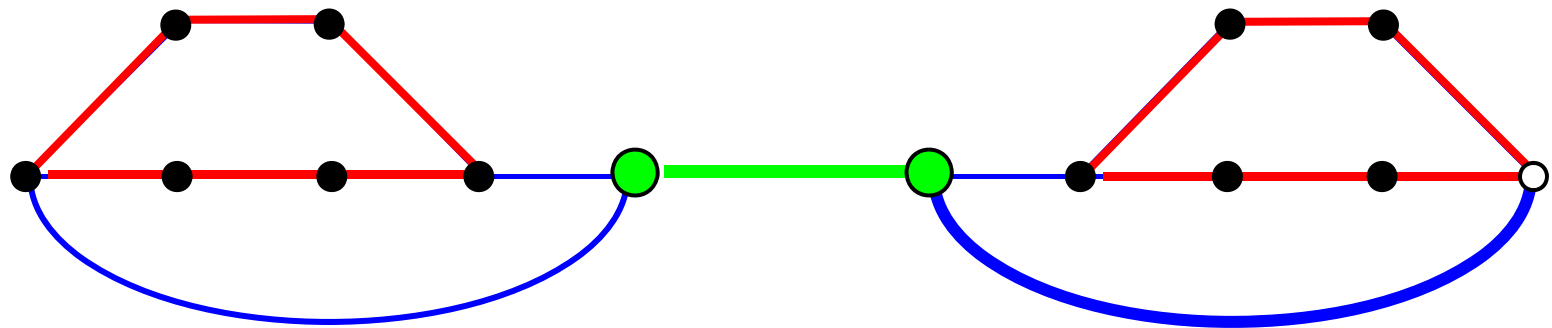
Optimal orthogonal drawing



\exists a 0-bend orthogonal drawing ?

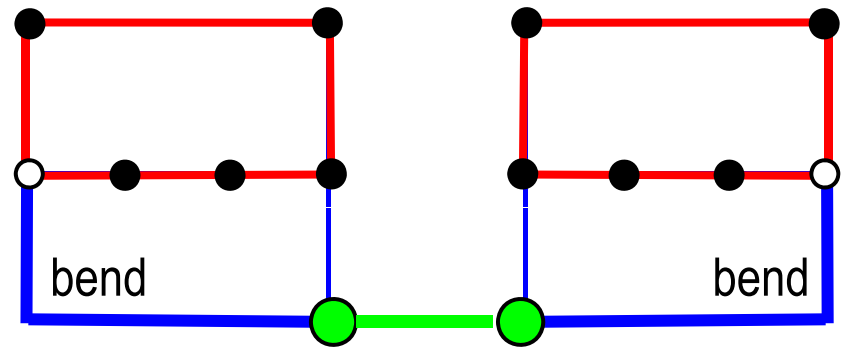
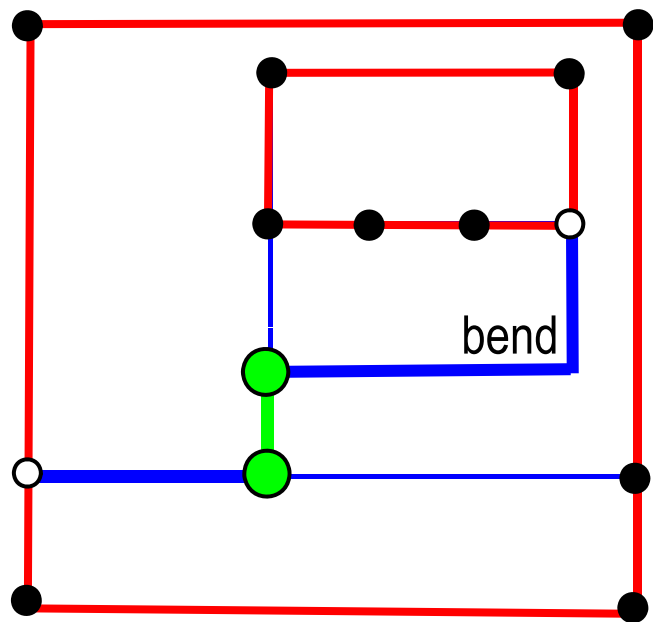
No





one bend
optimal

1-connected SP graph



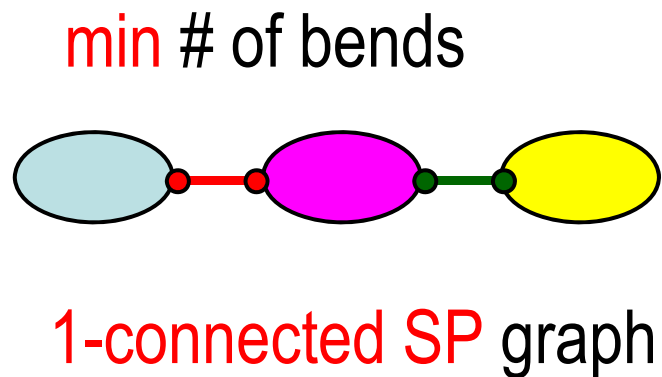
two bends

Conclusions

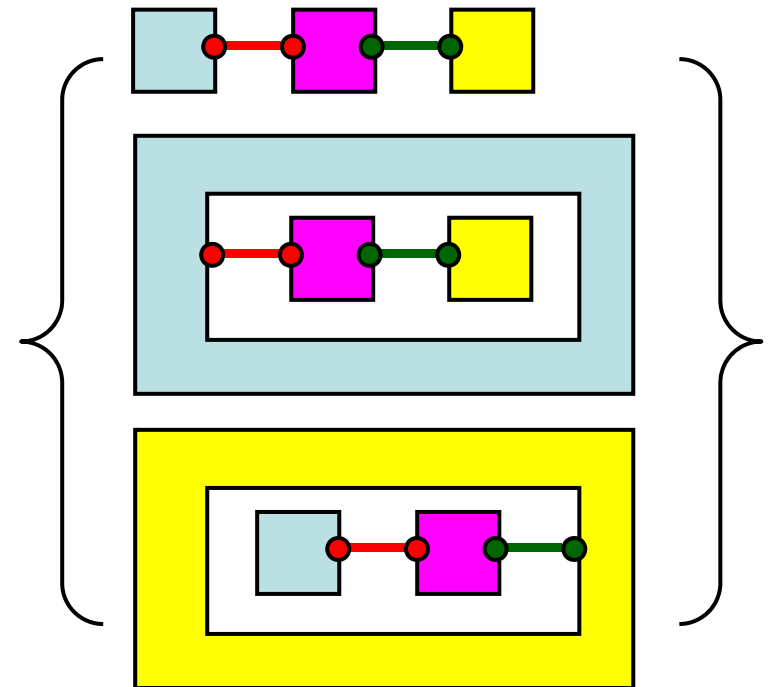
Theorem 1

An **optimal** orthogonal drawing of a **biconnected SP** graph G of $\Delta \leq 3$ can be found in **linear time**.

Our algorithm works well even if G is **not biconnected**.



= min # of bends

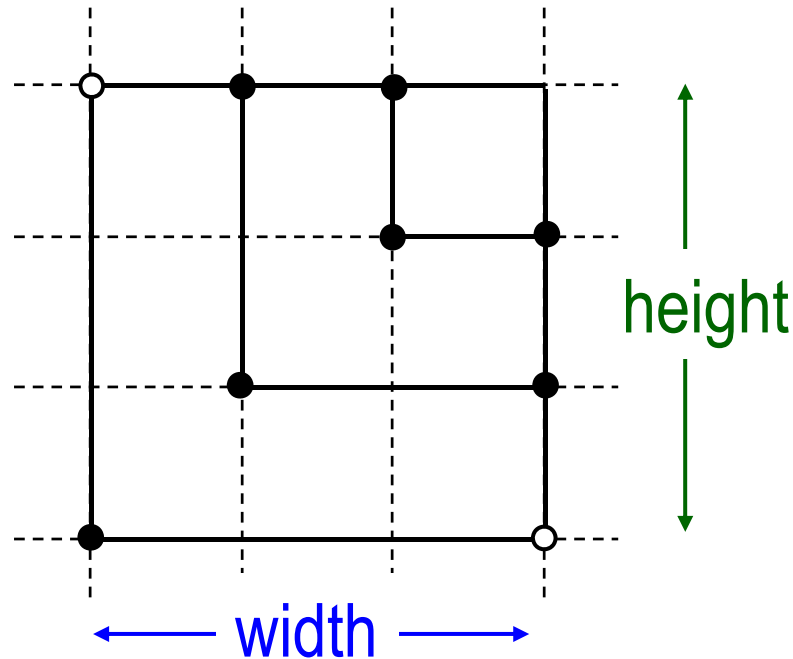


Conclusions

$\text{bend}(G) \leq \lceil n/3 \rceil$ for **biconnected SP** graphs G of $\Delta \leq 3$

Grid size $\leq 8n/9$

= width + height

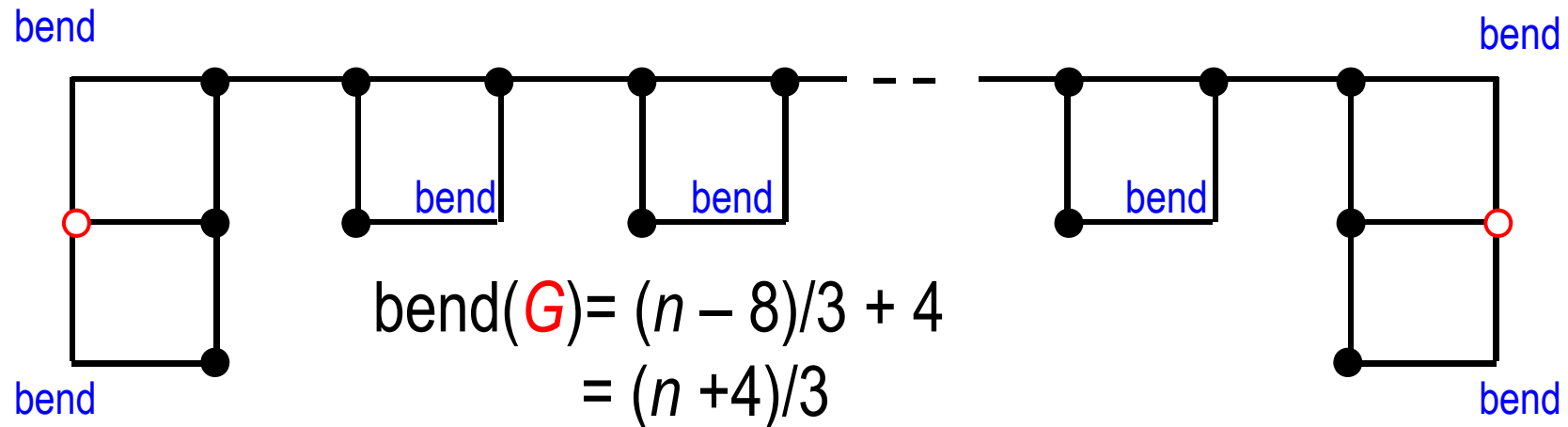


Conclusions

Our algorithm works well even if G is not biconnected.

$$\text{bend}(G) \leq (n+4)/3 \quad \text{for SP graphs } G \text{ of } \Delta \leq 3$$

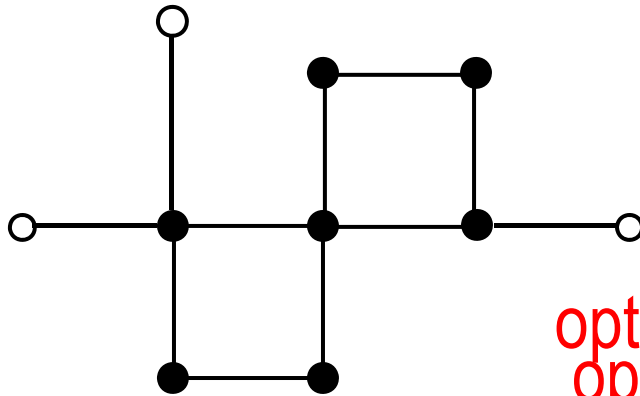
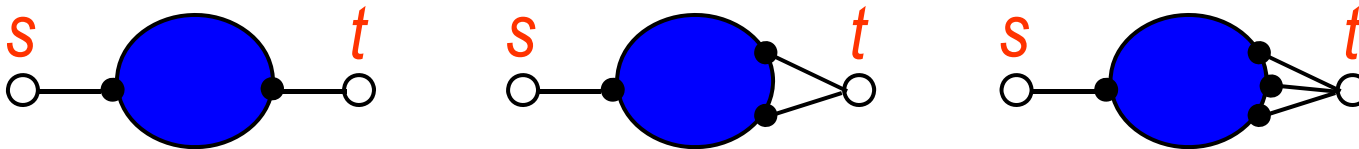
Best possible



For series-parallel graphs G with $\Delta=4$

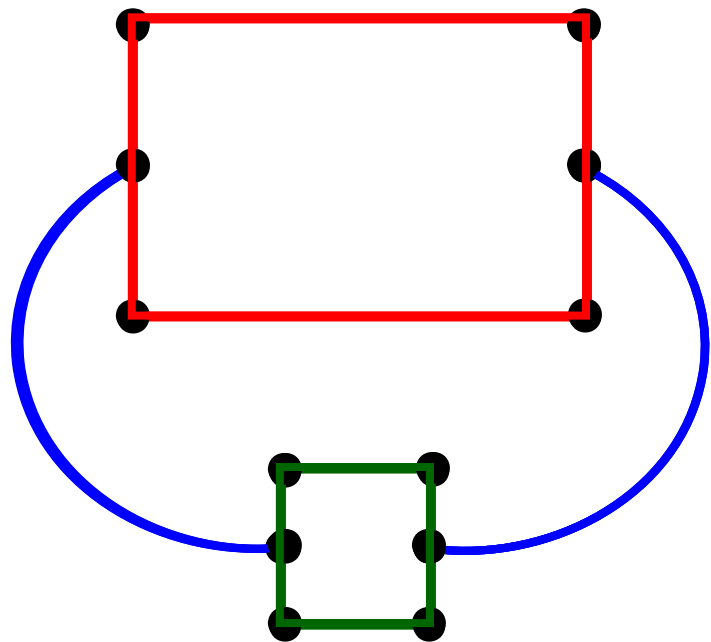
Is there an $O(n)$ -time algorithm to find an optimal orthogonal drawing of G ?

open

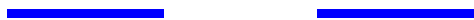


no optimal U-shape

optimal I-shape
optimal L-shape



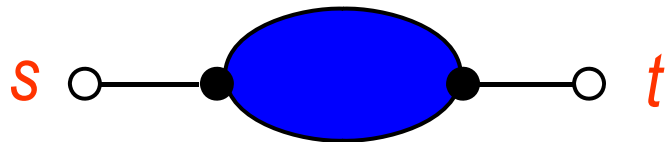
Optimal drawing



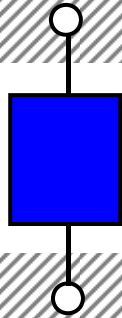
Our Main Idea

2-legged SP graph

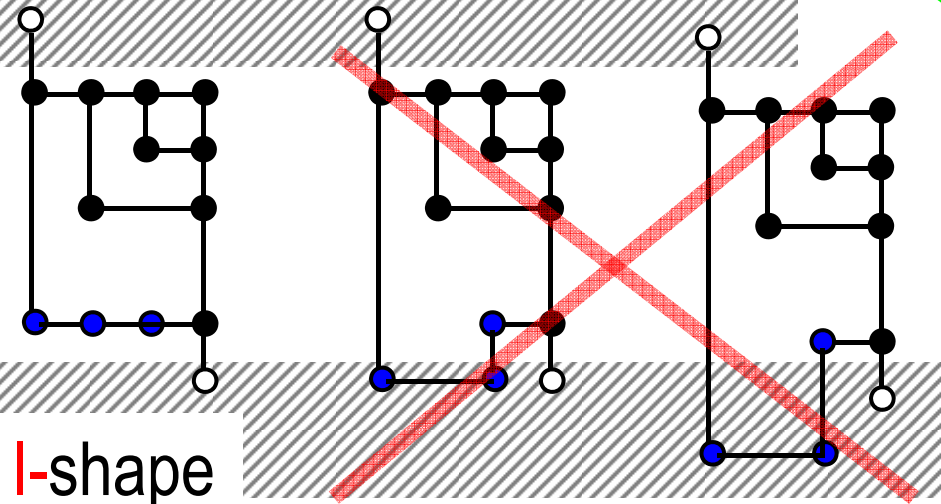
A SP graph G is 2-legged
if $n(G) \geq 3$ and $d(s) = d(t) = 1$ for the terminals s and t .



I-shape

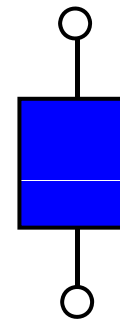


I-shape

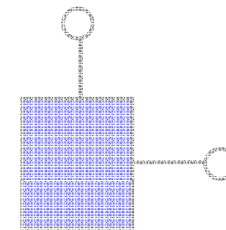


Definition of I-, L- and U-shaped drawings

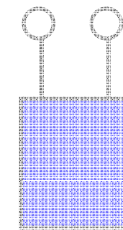
- terminals are drawn on the outer face;
- the drawing except terminals intersects neither the north side nor the south side



I-shape

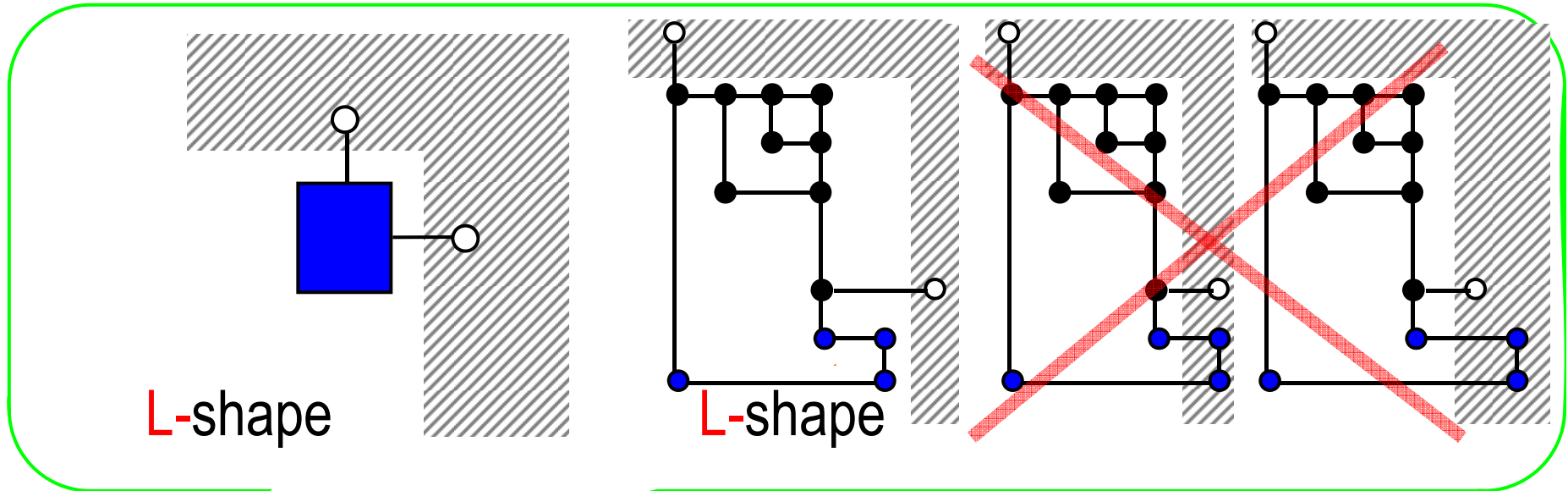


L-shape



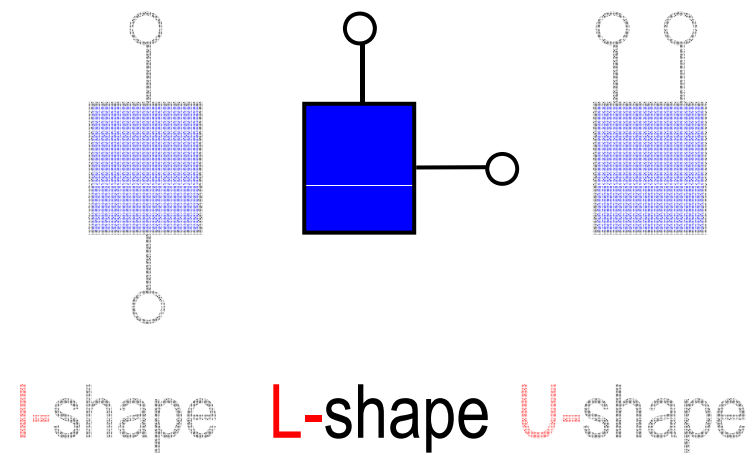
U-shape

Our Main Idea

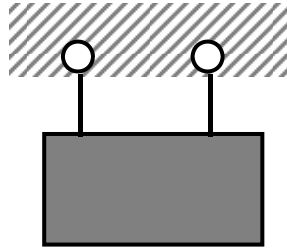


Definition: **L- and U-shaped** drawings

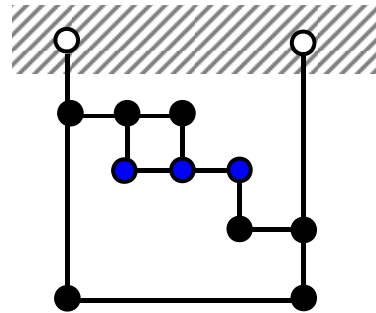
- terminals are drawn on the **outer face**;
- the drawing except terminals intersects **neither** the **north** side **nor** the **east** side



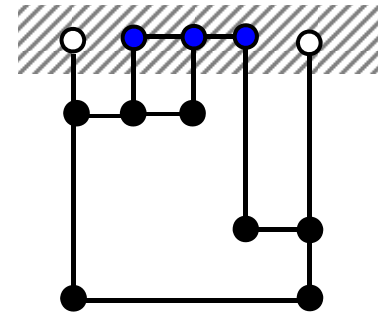
Our Main Idea



U-shape



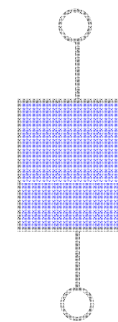
U-shape



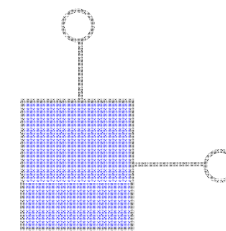
not U-shape

Definition: **U**-, **L**- and **U-shaped** drawings

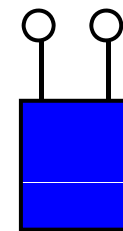
- terminals are drawn on the **outer face**;
- the drawing except terminals doesn't intersect the **north** side



L-shape



L-shape



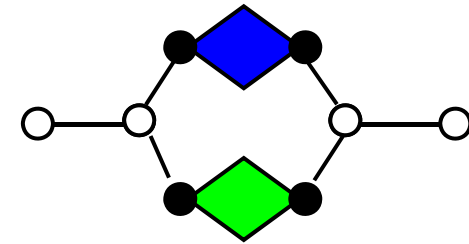
U-shape

Lemma 2

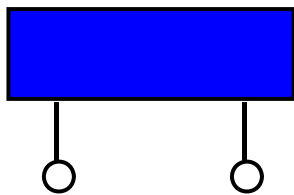
The following (a) and (b) hold for a 2-legged SP graph G of $\Delta \leq 3$ unless G has a diamond:

(a) G has three optimal I-, L- and U-shaped drawings

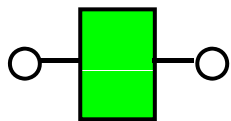
(b) such drawings can be found in linear time.



optimal U-shaped drawings



optimal I-shaped drawings

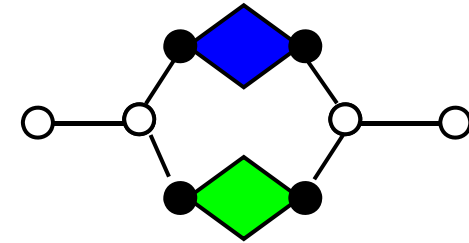


Lemma 2

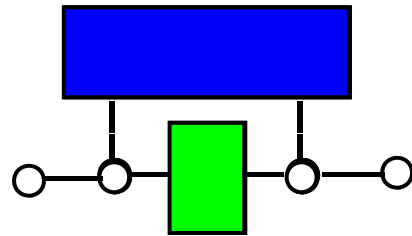
The following (a) and (b) hold for a 2-legged SP graph G of $\Delta \leq 3$ unless G has a diamond:

(a) G has three optimal I-, L- and U-shaped drawings

(b) such drawings can be found in linear time.



optimal



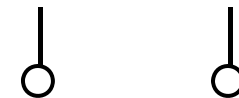
I-shape

optimal



L-shape

optimal

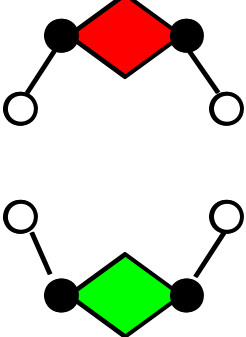
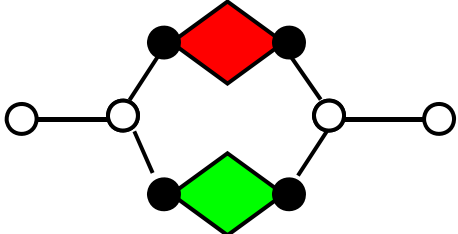


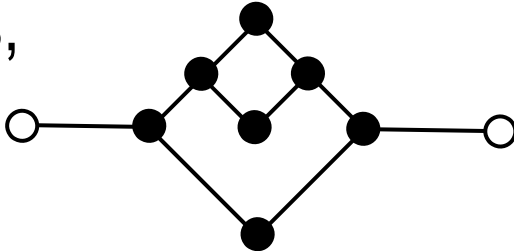
U-shape

Definition of Diamond Graph

A **Diamond** graph is recursively defined as follows:


(a)  is a **diamond** graph.
a path with three vertices

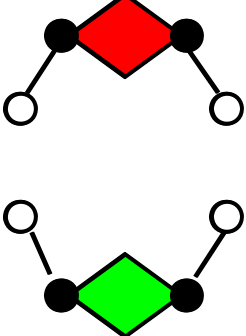
(b) if  are **diamond** graphs,
then  is a **diamond** graph

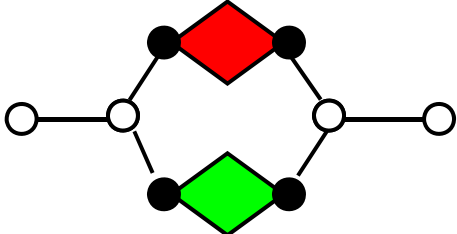


Definition of Diamond Graph

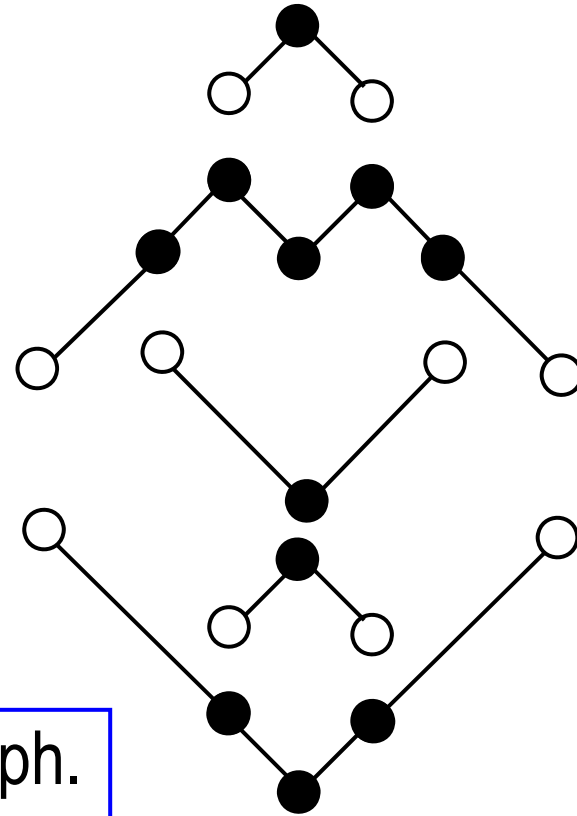
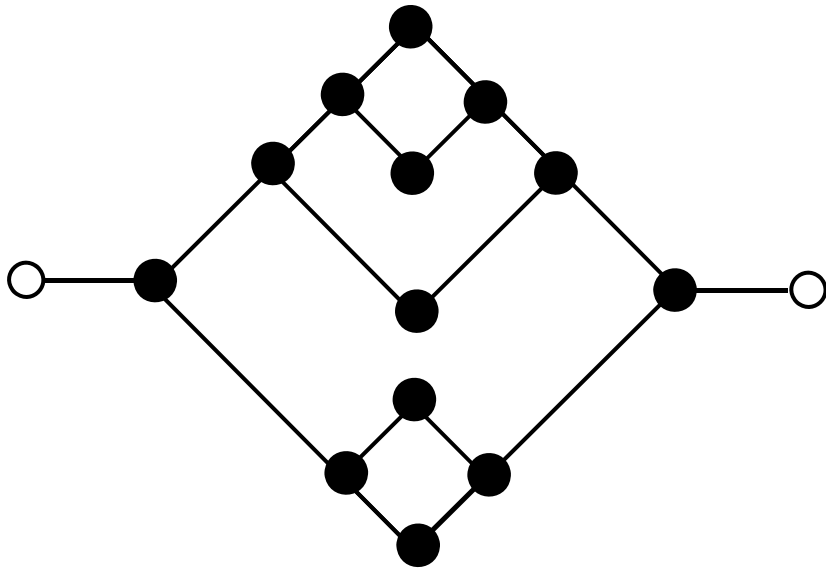
A **Diamond** graph is recursively defined as follows:

(a)  is a **diamond** graph.
a path with three edges

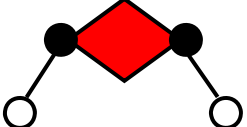
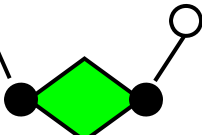
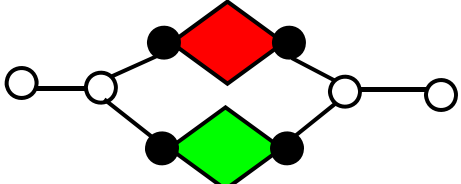
(b) if  are **diamond** graphs,

then  is a **diamond** graph

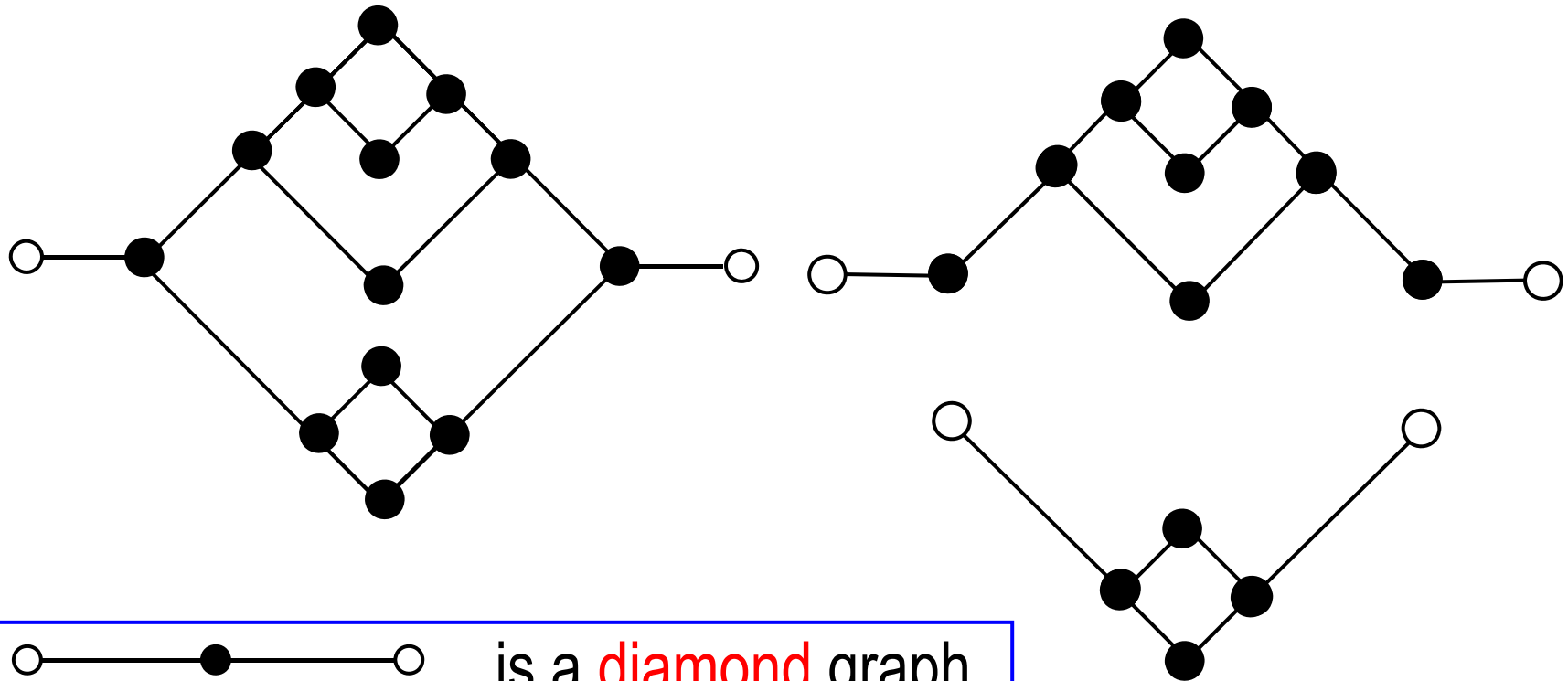
Diamond Graph



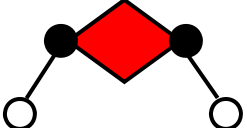
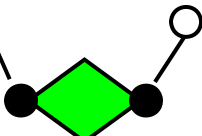
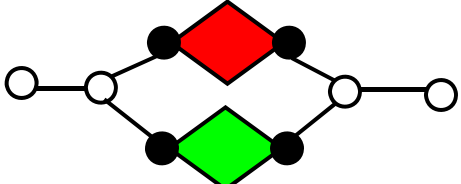
(a)  is a **diamond** graph.

(b) If  and  are **diamond** graphs,
 then  is a **diamond** graph

Diamond Graph



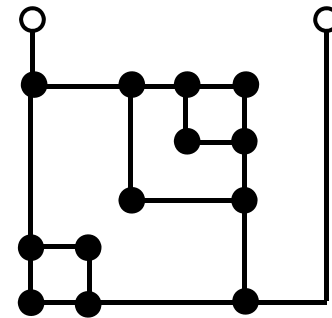
(a)  is a **diamond** graph.

(b) If  and  are **diamond** graphs,
 then  is a **diamond** graph

Lemma 1

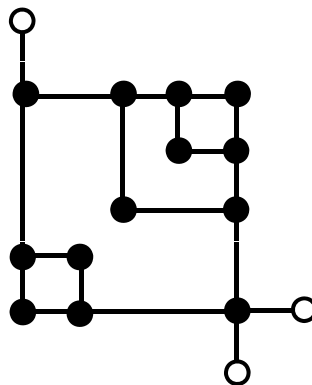
If G is a diamond graph, then

- (a) G has both
a no-bend I-shaped drawing
and
a no-bend L-shaped drawing



1-bend
U-shaped
drawing

- (b) every no-bend drawing is either I-shaped or L-shaped.



I-shape

L-shape

\exists no-bend U-shaped drawing ?

NO

Lemma 1

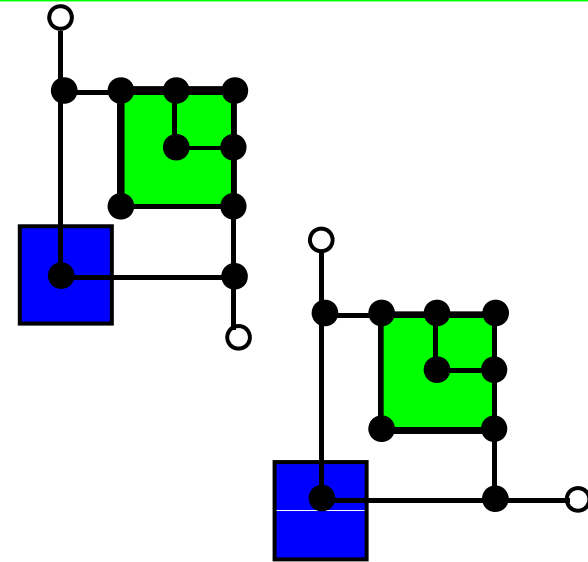
If G is a diamond graph, then

(a) G has both

a no-bend **I-shaped** drawing

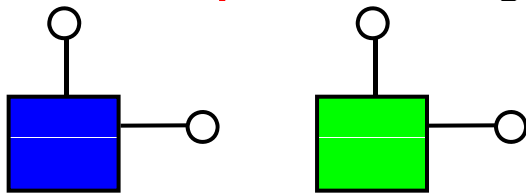
and

a no-bend **L-shaped** drawing



(b) every no-bend drawing is either **I-shaped** or **L-shaped**.

no-bend **I-shaped** drawings



Lemma 1

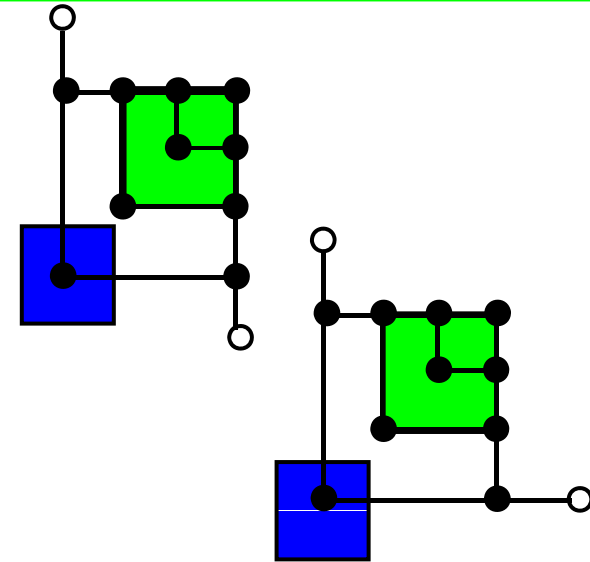
If G is a diamond graph, then

(a) G has both

a no-bend I-shaped drawing

and

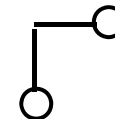
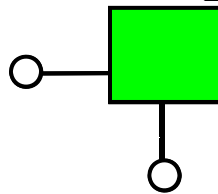
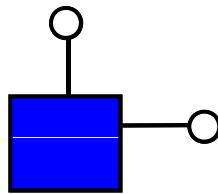
a no-bend L-shaped drawing



(b) every no-bend drawing is either I-shaped or L-shaped.

Such drawings can be found in linear time.

no-bend I-shaped drawings



L-shaped

Lemma 2

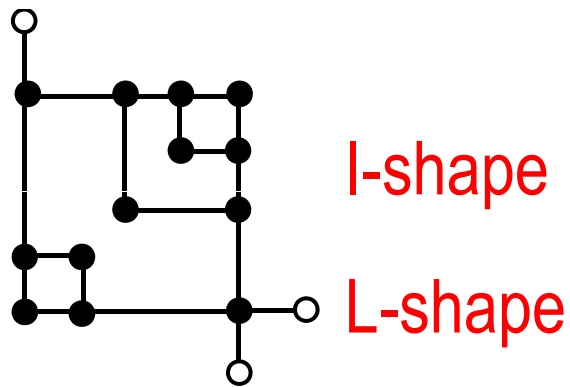
The following (a) and (b) hold for a 2-legged SP graph G of $\Delta \leq 3$ unless G is a diamond graph

(a) G has three optimal

I-, L- and U-shaped drawings

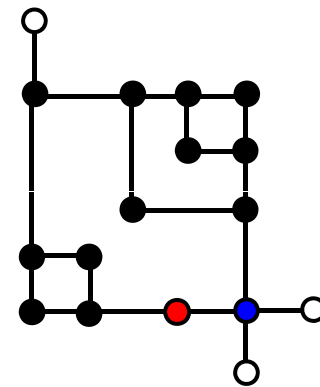
(b) such drawings can be found in linear time.

diamond graph

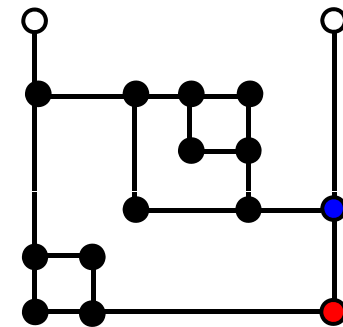


no-bend drawing

not a diamond graph



L-shape



U-shape

Lemma 2

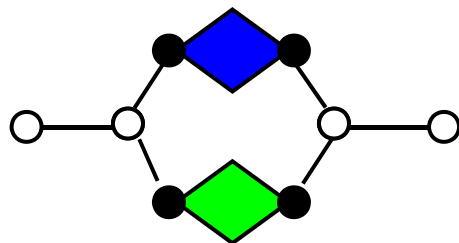
The following (a) and (b) hold for a 2-legged SP graph G of $\Delta \leq 3$ unless G is a diamond graph

(a) G has three optimal

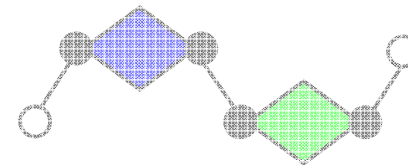
I-, L- and U-shaped drawings

(b) such drawings can be found in linear time.

Proof: by an induction on # of vertices.

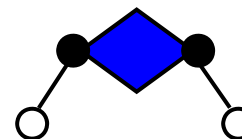


Parallel-connection

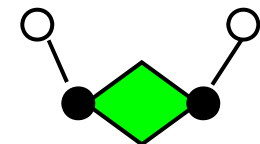


Series-connection

Suppose that the lemma holds true for



and

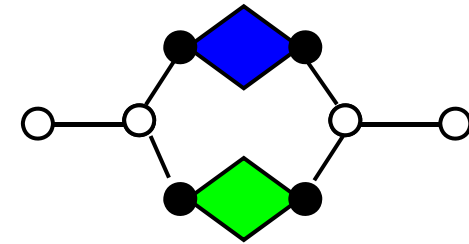


Lemma 2

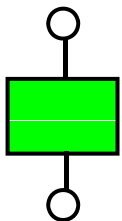
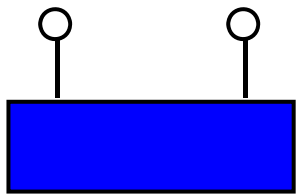
The following (a) and (b) hold for a **2-legged SP** graph G of $\Delta \leq 3$ unless G is a **diamond** graph

(a) G has three **optimal**
I-, L- and U-shaped drawings

(b) such drawings can be found in **linear time**.



optimal U-shaped drawings



optimal I-shaped drawings

Lemma 2

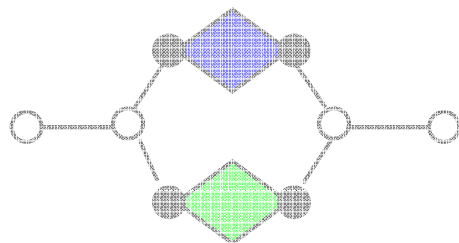
The following (a) and (b) hold for a 2-legged SP graph G of $\Delta \leq 3$ unless G is a diamond graph

(a) G has three optimal

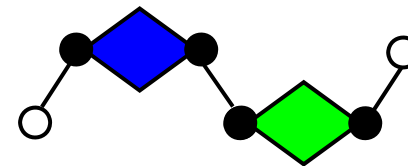
I-, L- and U-shaped drawings

(b) such drawings can be found in linear time.

Proof: by an induction on # of vertices.

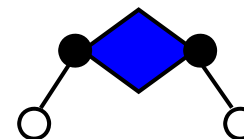


Parallel-connection

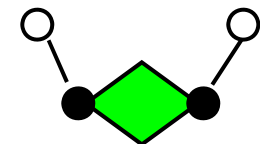


Series-connection

Suppose that the lemma holds true for



and



Known results

In the fixed embedding setting:

n : # of vertices

For plane graph:

$O(n^2 \log n)$ time

R. Tamassia, 1987



Min-cost flow problem

Known results

In the fixed embedding setting:

n : # of vertices

For plane graph:

$O(n^2 \log n)$ time

R. Tamassia, 1987

$O(n^{7/4} \sqrt{\log n})$ time

A. Garg, R. Tamassia, 1997

improved

Known results

In the fixed embedding setting:

For plane graph:

$O(n^2 \log n)$ time

R. Tamassia, 1987

$O(n^{7/4} \sqrt{\log n})$ time

A. Garg, R. Tamassia, 1997

In the variable embedding setting:

NP-complete for planar graphs of $\Delta \leq 4$

A. Garg, R. Tamassia, 2001

Known results

In the fixed embedding setting:

For plane graph:

$O(n^2 \log n)$ time

R. Tamassia, 1987

$O(n^{7/4} \sqrt{\log n})$ time

A. Garg, R. Tamassia, 1997

In the variable embedding setting:

NP-complete for planar graphs of $\Delta \leq 4$

A. Garg, R. Tamassia, 2001

If $\Delta \leq 3$, $O(n^5 \log n)$ time

D. Battista, *et al.* 1998

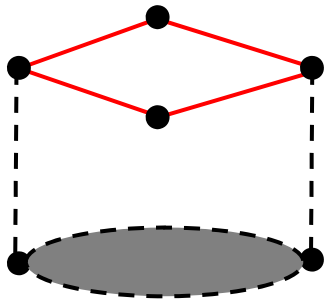
Lemma 3

Every **biconnected SP** graph G of $\Delta \leq 3$ has one of the following three substructures:

(a) a **diamond** C

(b) two **adjacent** vertices u and v s.t. $d(u)=d(v)=2$

(c) a complete graph K_3 .



(a) G

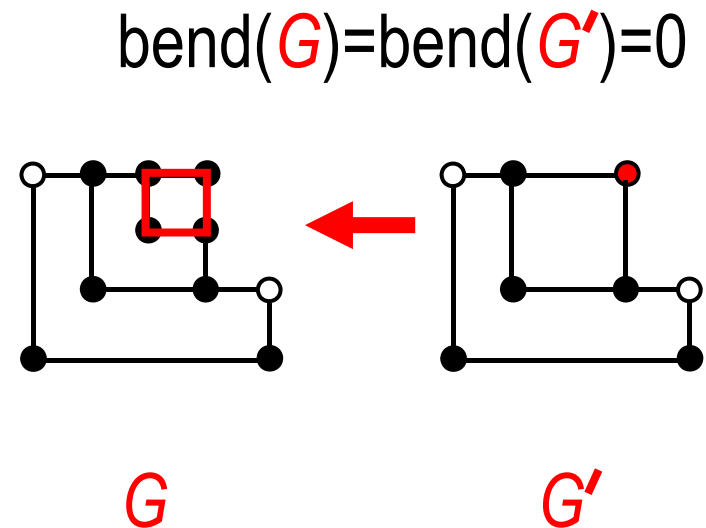
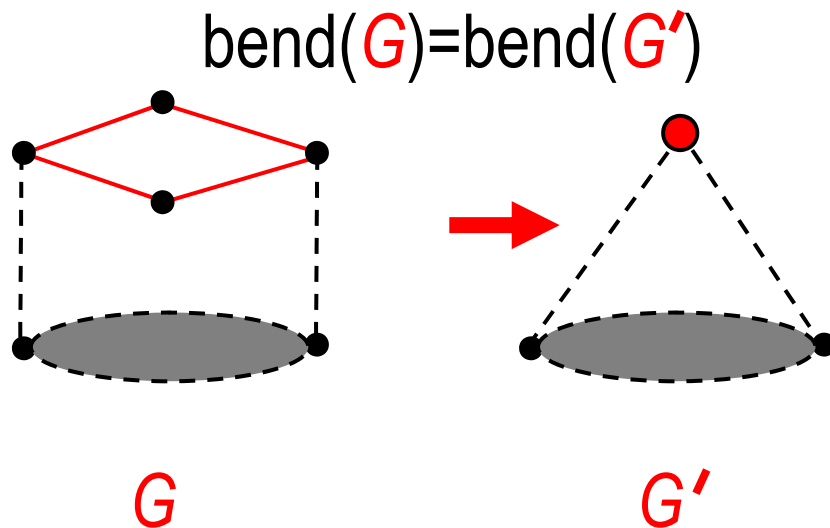
Lemma 1 (Our Main Idea)

Every **biconnected SP** graph G of $\Delta \leq 3$ has one of the following three substructures:

(a) a **diamond**

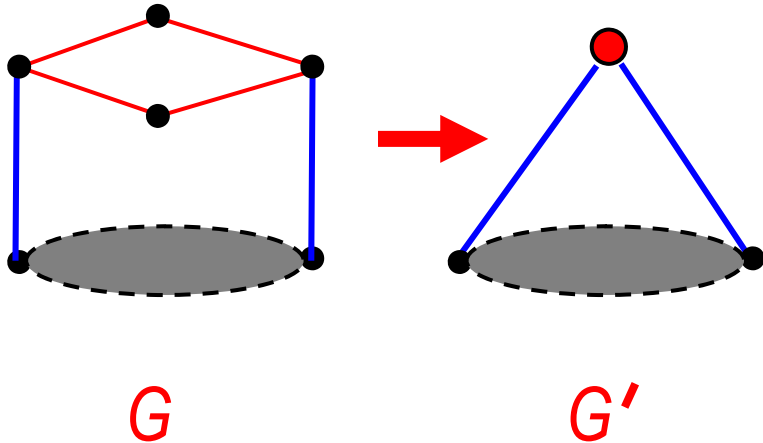
(b) two **adjacent** vertices u and v s.t. $d(u)=d(v)=2$

(c) a complete graph K_3 .



Proof

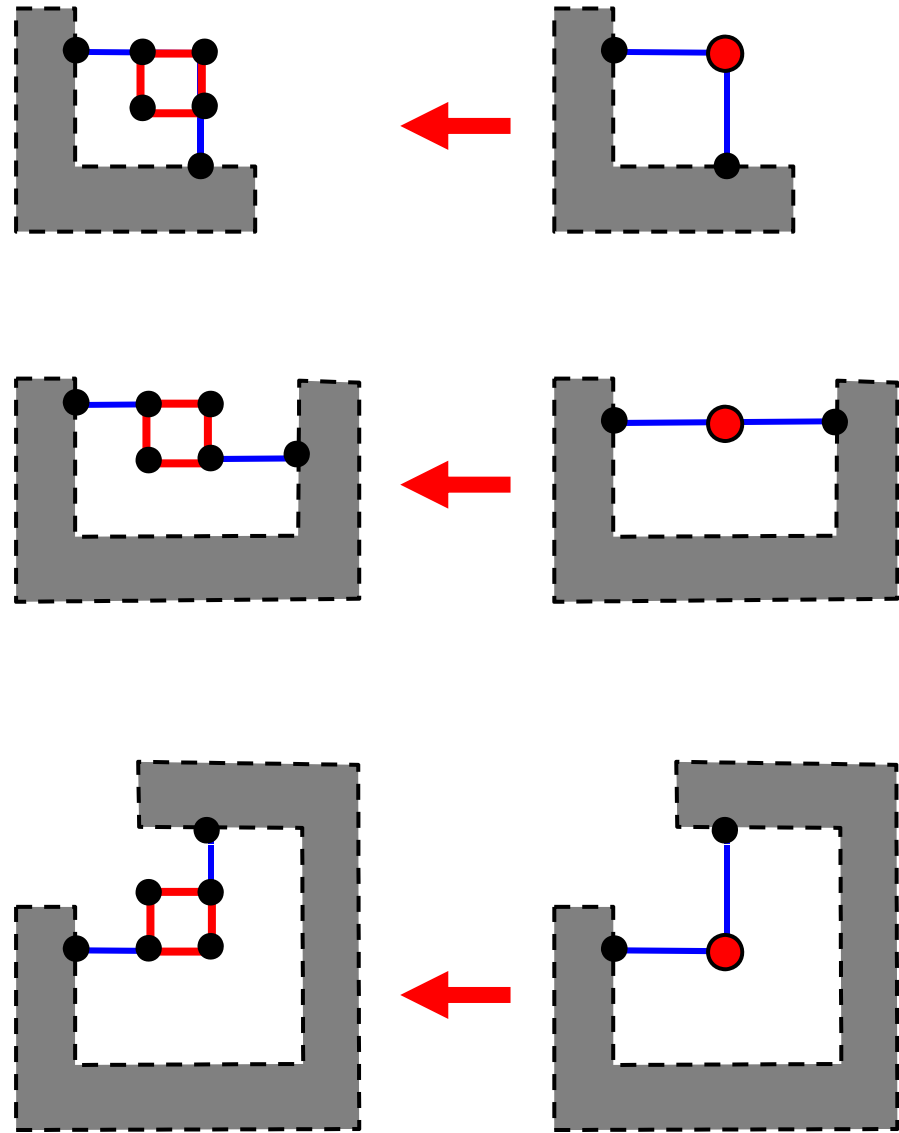
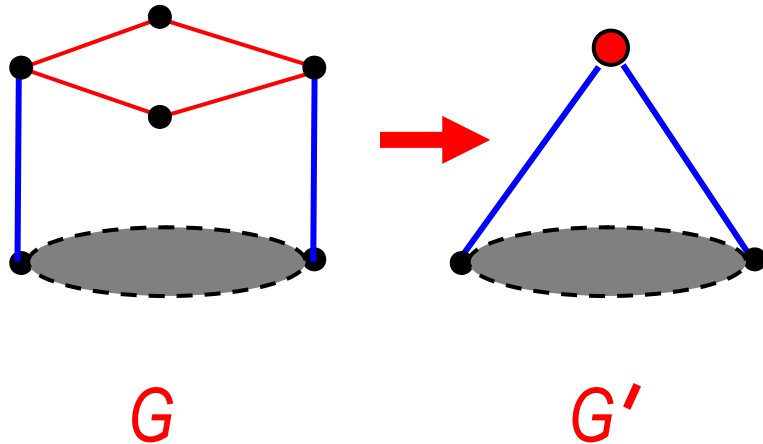
$$\text{bend}(G) = \text{bend}(G')$$



Proof

Given an optimal drawing of G'

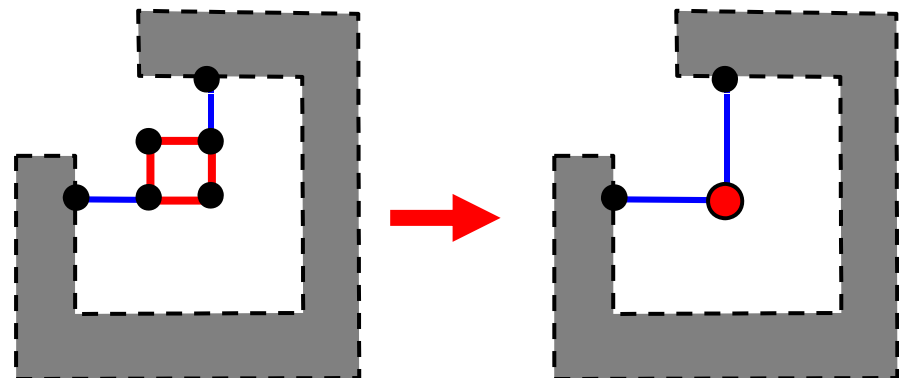
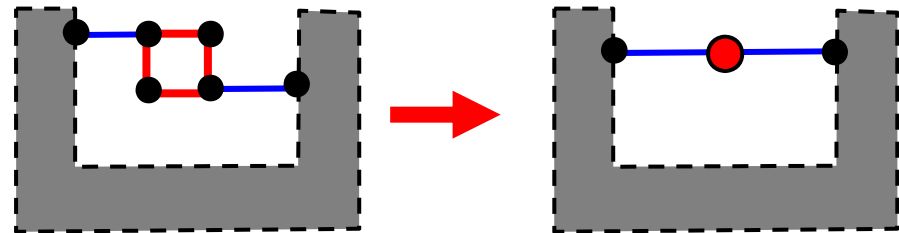
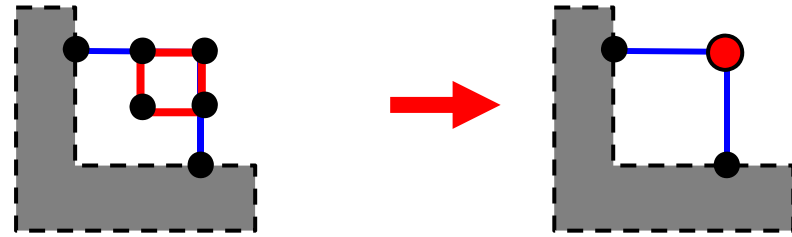
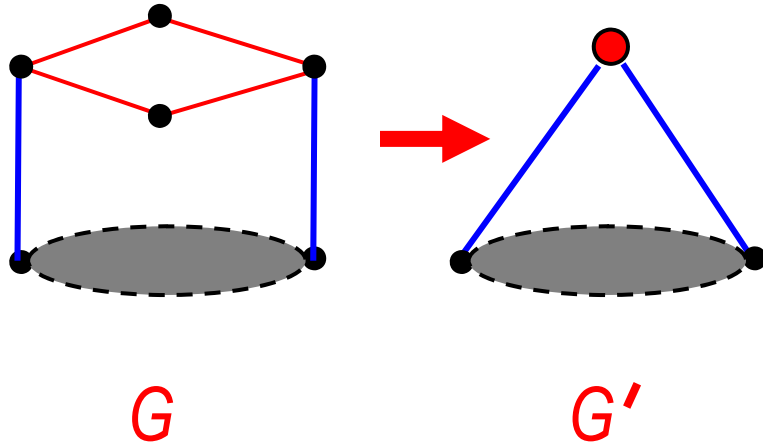
$$\text{bend}(G) \leq \text{bend}(G')$$



Proof

Given an optimal drawing of G

$$\text{bend}(G) \geq \text{bend}(G')$$



Case 1: $\text{bend}(\text{square}) = 0$

Case 2: $\text{bend}(\text{L-shape}) = 1$

omitted

Case 3: $\text{bend}(\text{cross}) \geq 2$

Lemma 1 (Our Main Idea)

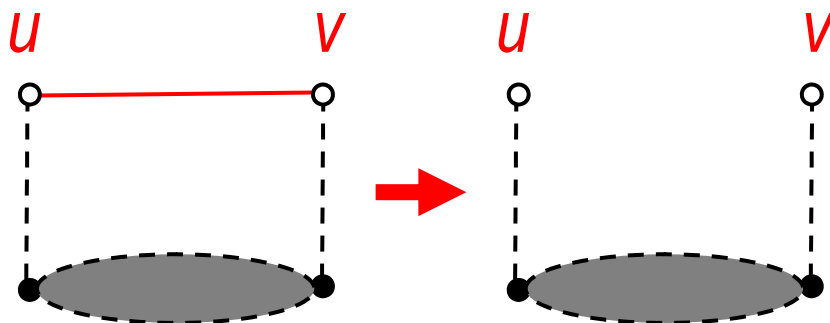
Every **biconnected SP** graph G of $\Delta \leq 3$ has one of the following three substructures:

(a) a **diamond**

(b) two **adjacent** vertices u and v s.t. $d(u)=d(v)=2$

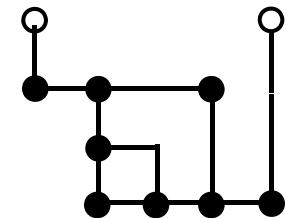
(c) a complete graph K_3 .

$\text{bend}(G) = \text{bend}(G')$



G **No diamonds** G'

\exists an **optimal U-shape** drawing



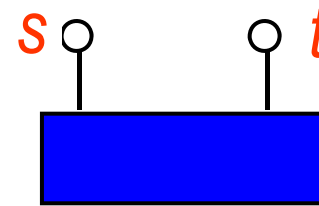
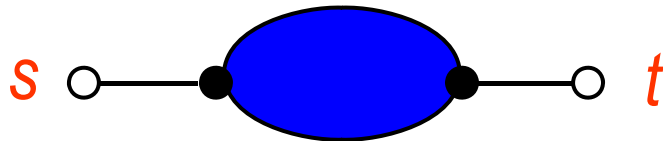
G'

Lemma 2

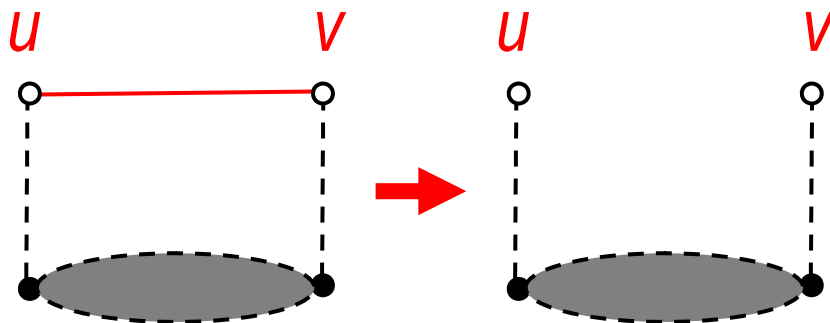
?

For each **SP** graph G'
 If $n \geq 4$, $\Delta \leq 3$ and $d(s)=d(t)=1$,
 then \exists an **optimal U-shape** drawing

optimal U-shaped drawing

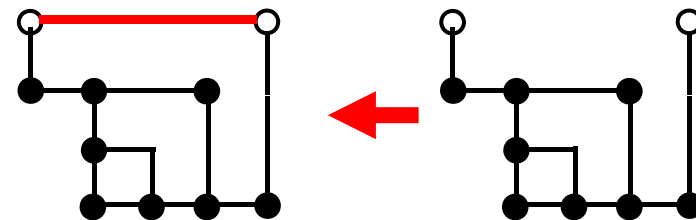


$\text{bend}(G) = \text{bend}(G')$



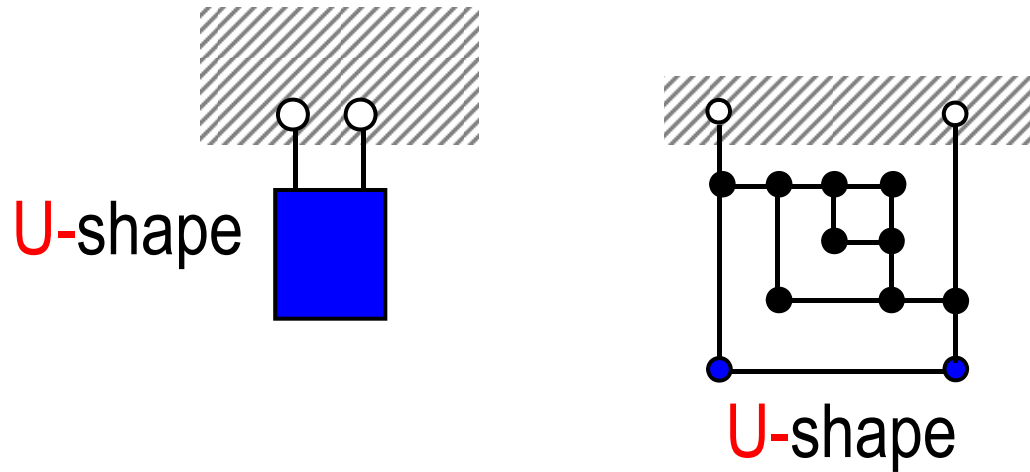
G No diamonds G'

\exists an optimal U-shape drawing



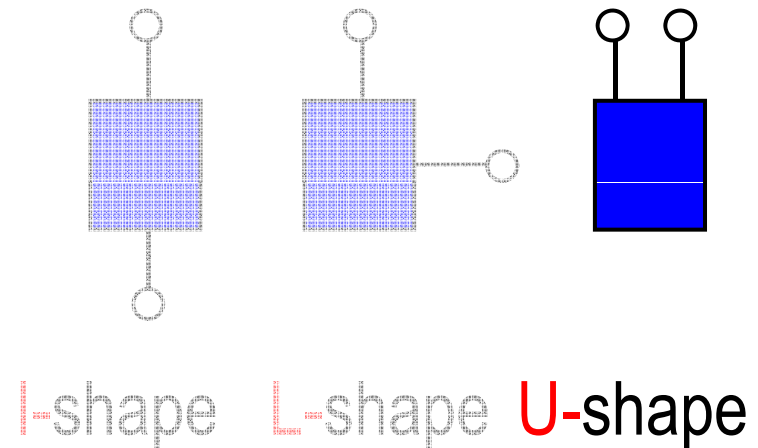
G G'

Our Main Idea



Definition: **I**-, **L**- and **U**-shaped drawings

- terminals are drawn on the outer face;
- the drawing except terminals doesn't intersect the north side

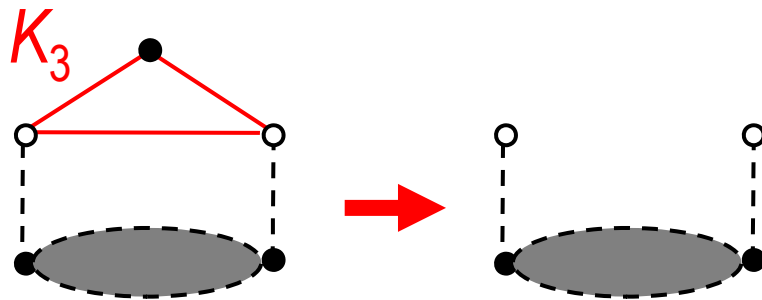


Lemma 1 (Our Main Idea)

Every **biconnected SP** graph G of $\Delta \leq 3$ has one of the following three substructures:

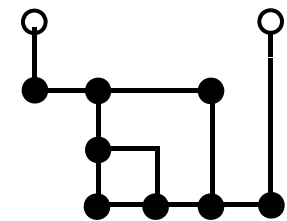
- (a) a **diamond**
- (b) two **adjacent** vertices u and v s.t. $d(u)=d(v)=2$
- (c) a complete graph K_3 .

$$\text{bend}(G) = \text{bend}(G') + 1$$



G No diamonds G'

\exists an **optimal U-shape** drawing

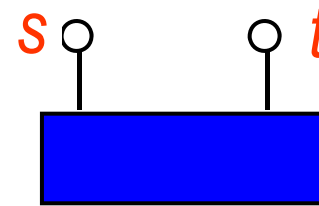
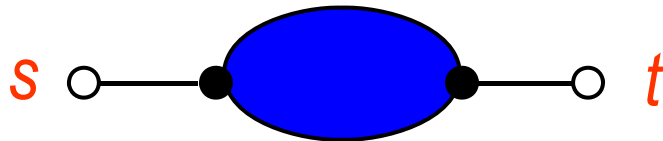


G'

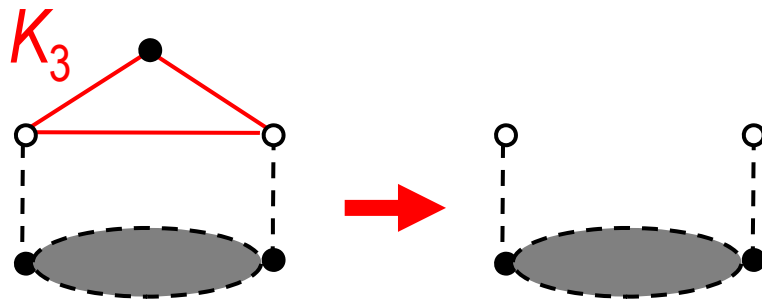
Lemma 2

For each SP graph G'
 If $n \geq 4$, $\Delta \leq 3$ and $d(s)=d(t)=1$,
 then \exists an optimal U-shape drawing

optimal U-shaped
drawing

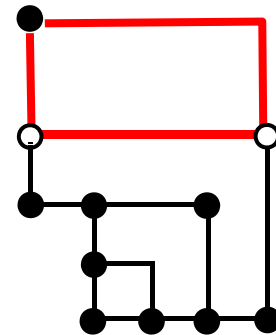


$$\text{bend}(G) = \text{bend}(G') + 1$$

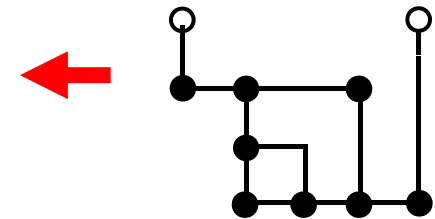


G No diamonds G'

\exists an optimal U-
shape drawing

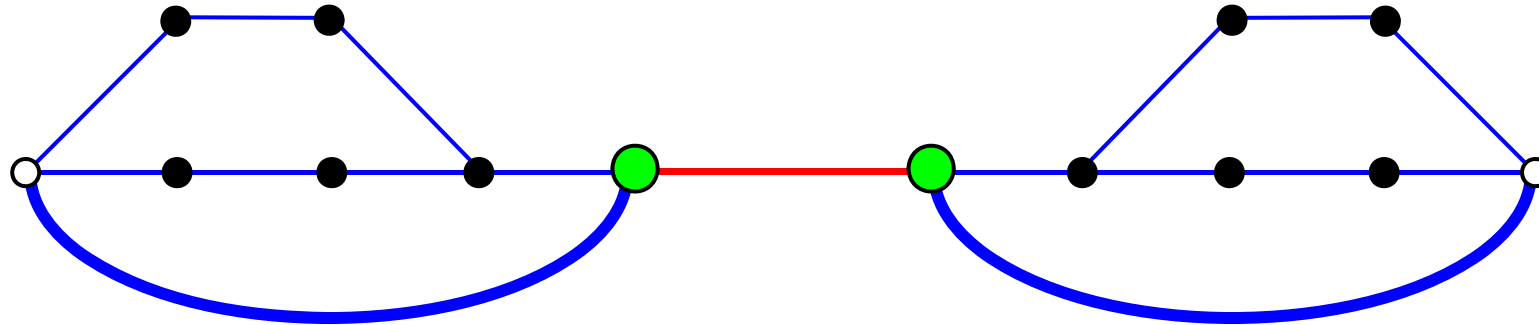


G



G'

Optimal orthogonal drawing



non -connected planar graph

Optimal orthogonal drawings ?

